

Appendix D – Writing Your Next Open Space and Recreation Plan When One Has Been Recently Approved

If your community is working on an Open Space and Recreation Plan (OSRP) when either no time or not much time has passed since the plan's expiration date, you may find that much of the information in it is still relevant. Assuming that the most recent OSRP is based on the current OSRP Planner's Workbook's requirements, sections such as demographics and the action plan must be revised. Sections such as topography and water resources include information that has likely not changed significantly and therefore do not need to be rewritten, although they must be included. Some sections may not need revision unless some change has taken place: for example, Growth and Development Patterns should be revised if a new bike path has been built. A complete and thorough public participation process must occur for each and every OSRP.

The following is a general guide to the need for rewriting each section. Only your committee can determine whether a particular section needs to be rewritten due to changed circumstances in your municipality.

SECTION	SUBSECTION	MUST BE REVISED	MAY NEED REVISION	NO CHANGE NECESSARY
1 – EXECUTIVE SUMMARY		X		
2 – INTRODUCTION	Statement of Purpose	X		
	Planning Process and Public Participation	X		
	Enhanced Outreach for EJ Neighborhoods	X		
3 – COMMUNITY SETTING	Regional Context		X	
	Population Characteristics	X		
	Growth & Development Patterns		X	
4 – ENVIRONMENTAL INVENTORY AND ANALYSIS	Soils and Topography			X
	Water Resources		X	
	Vegetation		X	
	Fisheries and Wildlife		X	
	Scenic Resources and Unique Environments		X	
	Climate Change Impacts		X	
5 – INV. OF LANDS OF CON. AND REC. INTEREST	Municipal Conservation & Recreation Land Table		X	
	Public Properties Table		X	
	Private Parcels Table		X	
	Open Space Equity		X	
6 – ANALYSIS OF NEEDS	Natural Resource Protection Needs	X		
	Community's Outdoor Recreation Needs	X		
	Management Needs	X		
7 – ACTION PLAN		X		
8 – PUBLIC COMMENTS		X		
9 – REFERENCES		X		