

## PROFESSIONAL DEVELOPMENT WORKSHOP

**Growing Up WILD: Exploring Nature with Young Children** is an early childhood education activity guide that builds on children's sense of wonder about nature and invites them to explore wildlife and the world around them. Through a wide range of activities and experiences, it provides a foundation for developing positive impressions about nature while also building lifelong social and cognitive skills. Workshop participants will receive a copy of the guide and a certification of completion.

## **Growing Up WILD's activity guide:**

- Is written for early childhood educators of children ages 3–7.
- Features 27 field-tested, hands-on, nature-based activities in a full-color 11" x 17" activity guide.
- Includes art projects, music, conservation activities, reading and math connections and much more.
- Involves social, emotional, physical, language, and cognitive domains to help foster learning and development in all areas.
- Supports developmentally appropriate practice allowing children to learn at levels that are individually, socially, and culturally appropriate.
- Is correlated to the National Association for the Education of Young Children (NAEYC) Standards and the Head Start Domains.

## Get Growing Up WILD:

**Date:** Saturday September 10, 2022 **Time:** 9:00 a.m.- 3:30 p.m.

Workshop Fee: \$25/person (check) + \$3 additional cash for CEU's (pre-registration and pre-payment

required)

**Location:** Ada & Archibald MacLeish Field Station, Bechtel Environmental Classroom, 80 Poplar Hill Road, Whately

**To register:** Please contact Pam Landry at <a href="mailto:pam.landry@mass.gov">pam.landry@mass.gov</a>. Registration deadline September 6, 2022. Space is limited.

.5 CEU's pending

\*Please bring your own bag lunch, water (no plastic waterbottles!), and snacks

\*Wear clothes and shoes appropriate for indoor and outdoor activities.

\*We will follow local & state recommended COVID-19 guidelines



ProjectWILD

Exploring Nature With Young Children
Ages 3 – 7