

Registry of Motor Vehicles

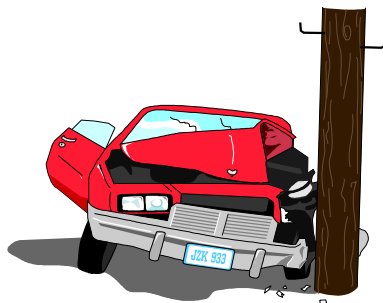
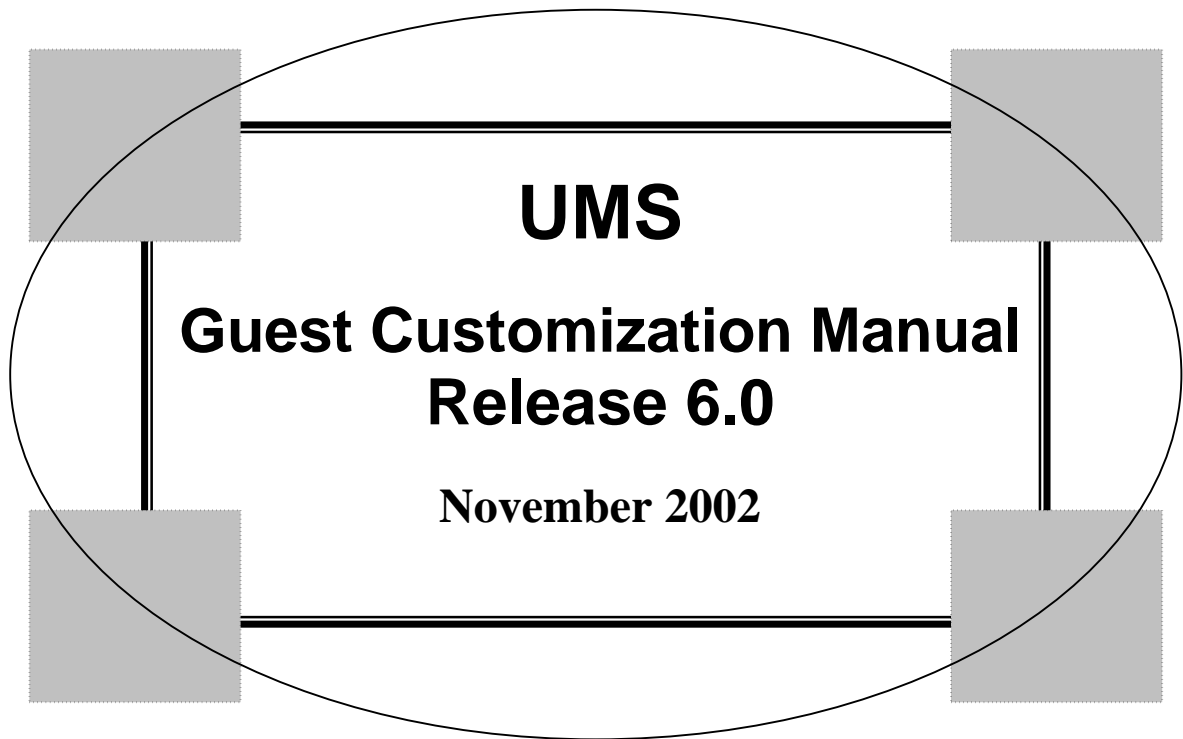


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1

UMS Overview

Proscriptions

This UMS GUEST CUSTOMIZATION MANUAL is provided to assist those users who have a definite requirement to modify or extend the UMS application software. There are five important principles to guide such modifications and/or extensions:

1. While the RMV provides problem determination and correction for the UMS Guest Software, it **cannot** provide such support to user-modified or extended Guest Programs.
2. The UMS System Control and Support Programs named UGZxxxxP **may not** be modified. The only exception is for those modules involved in site definition whose modifications are specified in the Install Manual.
3. **All fields passed to the HOST for whatever purpose must successfully pass their LXTABLE edit** where such an edit is provided. The list on page 72 lists the edits that **must** be employed. The section beginning on page 57 discusses the LXTABLE in detail. Appendix A provides discussion and examples of the LXTABLE use in programs outside of the UMS Control Structure.
4. Prior to making contact with the HOST, the **UGTL transaction must** have executed successfully in the current execution of the CICS region concerned.
5. Contact with the HOST will be effected **only** by means of the UMS System Interface programs supplied by the RMV. Please refer to #2 above.

In addition, please read the convention section beginning on page 9 and the interface section beginning on page 17.

Overview

The Uninsured Motorist System (UMS) was developed to allow insurance companies to notify the RMV when a policy on a vehicle had been cancelled, creating a possible uninsured motorist. The system operates in both the batch and on-line mode. Over time, enhancements have been made to the system to cover far more than insurance policy changes. It has intimate connections with ALARS (Automated Licensing and Renewal

System) such that former distinctions are now blurred. To the same extent, the responsibilities for these systems have changed as well.

The UMS system is built on a client-server basis. The RMV computer is the server, or Host, for data on registrations, licensing, and related issues. Many of the clients or guests are insurance companies or “outside” agencies with their own data processing facilities and needs. UMS provides them with a complete interface and set of application programs to access the RMV data. They are free to make modifications to the UMS Guest programs. They are, however, required to use the UMS Structural and LXTABLE edit facilities so they can maintain a maximum posture of release independence and conform to data edit requirements. The system design places much of the workload on their machine. The UMS design makes simple requests of the Host database system so that the database run-units are short with as few I/Os as possible to give the very best available response for all users.

A client who either modifies the released software or creates its own **assumes full responsibility** for conforming to RMV data Standards.

A dozen CICS and IDMS regions provide the various classes of service required. In all cases, CICS is the teleprocessing and application front-end for the IDMS CVs. The database services are filtered through the Logical Record Facility (LRF) of IDMS. The General User CICS region is the LU6.2 contact point in the Host for “guest” users who have connect privileges during normal business hours.

Three general types of Guest-Host interface are in service. In Type 1, the UMS Guest software resides in the Guest’s mainframe and uses LU6.2 services to reach the RMV computer. The RMV host software does some validations, security checking, and the IDMS database I/O. The Type 2 interface is used by several official agencies. In this, the Guest software runs in the RMV CPU and the LU6.2 facility is replaced by an interface program. The Type 3 interface is similar to Type 1, but either the machine is not an IBM or the user (guest) has heavily modified the “guest” software. This is a case of a “black box” communicating via LU6.2. We have no particular responsibility for problems with this type of “guest” software.

For a more **detailed description** of functions or for **error message information**, consult the **UMS Technical Manual** for this release level.

The overall design objectives are to use single function, independent modules and segregate the front-end (CICS or TP) and back-end (IDMS or database) processing. This has been achieved through several subordinate objectives or techniques. The first UMS design objective is to place as much of the application work as possible in the Guest software. The second objective is to drive the Guest and Host software systems with an application control structure. This structure, called Control/Dispatch (CD), supports the third objective, which is that development and maintenance time for applications be minimized. CICS provides all the needed control facilities, but they must be hard-coded into the programs. The programs become larger in size and complexity, and changes to

the processing structure cause changes to a number of modules. It is also difficult to run new and old versions of programs in parallel.

The UMS CD system is table driven so that control flow changes are only applied in one table. Common services, such as screen mapping, data movement, field editing, and error message handling are all directed by the CD system and occur in system modules outside of the application program. The chapters on Control Dispatch, UMS Program Control Tables, and LXTABLE Processing describe these control mechanisms in detail. Many utility routines are provided so that the application program can concentrate on the specific business function and just call for basic “services” such as date routines. Components are intentionally isolated so that debugging and error resolution is simplified and new functions can be added without changing or disturbing the existing ones.

The fourth objective is function-reuse. This applies particularly to the Host side functions that provide the database services. If a new requirement needs half of the data provided by Host-function “X” and additional data not provided anywhere else, a new Host function will be written to get the “additional data.” In this way, if there is a problem with the function “X” data, there is still only one place to look for the problem. There would be many possibilities if each new data requirement was met with a new function providing only a specific group of fields. Such a proliferation would be expensive in terms of development and a nearly insupportable nightmare in terms of maintenance and problem resolution.

The fifth objective is to make the interface to the DBMS narrow and well defined as possible. This ensures that the impact of changing the DBMS would be minimal to the application systems. As a corollary, all programs must use the application “common type services,” which operate through specific interfaces. This aids in development and, in case of error or needed change, there is only one place to apply the correction and then all programs will be using the new code. This principle is extended further in cases such as license plate number edits where the edit rules set is elaborate and subject to sudden change. The edit code is in a separate routine accessible to all applications but it is driven by a set of rules that is downloaded from the Host at Guest start-up time. In this way, the rules could be changed daily with no visibility to the users at all. This design eliminates the need to manually distribute zaps or complete new copies of the rules tables and ensures that all users are totally and painlessly up to date.

2

Control - Dispatch

System Overview

The UMS Guest System requires initialization once the CICS region's startup is complete. The UGTL transaction invokes UGZ0015P to perform the various operations. This process is discussed in more detail in a subsequent chapter. If this process is not completed, UMS will abend with a code of “UGTL” or “UGTH.”

The transaction “UG03” is the normal entry to the UMS Guest Processing. It invokes UGZ0001P, the Guest Side Control Program. This routine controls the processing thread for the transaction. Application programs that are invoked usually return to this routine unless they abend. The control program examines the control structures and passes the thread to the next program or function for the task. The focus of control is the system portion of the common area and the PCTEG entry in UGZ0002P for the transaction in flight. The PCTEG is discussed in detail later. It contains a list of programs to be invoked in turn to do the work of the transaction. If the automatic screen mapping, demapping, and editing feature is to be used, the name of the (LX) control table is given. If a special clean-up program is needed, its name is given. Flags show the ability to do updates, scrolling, and re-scrolling as well as the ability to communicate with the Host System. Some additional features are discussed in the detailed treatment. The Guest or Host system may also be invoked by external programs that start the transaction UG05 (that points to UGZ0008P). UGZ0008P can be called directly by link or xctl.

At transaction initialization time, the data from the corresponding PCTEG entry is placed into the system portion of the Guest Common Area. The structure of the Guest (and Host) Common Areas are briefly covered in the following section of this chapter. The control program and the application both refer to the Guest Common Area as the transaction progresses. The application only moves data elements. The change of a program name is transparent and only requires a change in the PCTEG entry for that transaction. The order of the program names in the PCTEG is function dependent and the application can vary the name moved to the 'next program' field depending on run-time conditions.

The first named program in the PCTEG list is the first one called by the control program once mapping is complete. A program can be first for only one transaction (and its test version, 1st character = 'T'). When a screen of data is to be processed, the designated LX map table is loaded and the LX map program completes its work before that first application program is invoked. If the map module detects errors it can cycle through error-message issue and re-try the mapping until the input is error free. The data from the

screen is placed into the dsect in the common area before the application gains control. The program can edit the data further and issue error messages of its own to the screen.

A number of service routines are available to do common functions such as upper-case conversion and date conversions. These are described in Appendix G of the *UMS Programmer's Manual*. Calls to the Host side for database services can be made for retrieval and/or update. Control can be returned to the caller or a designated program. Each time the thread returns control to CICS (except for logoff), the control program sets the next transid to UG04. This id shows a continuing transaction to insure initialization that does not negate work already done. If access to the Host System is indicated a Host Interface Area block of storage is acquired and initialized by the Control Program. When application work is complete, the Control Program invokes the LX-Table feature to move the data to the screen. As is described in the LX-Table processing chapter, exit routines may be summoned during screen processing (in or out) to perform special editing. These routines can generate error messages.

Error messages are designated by a numeric value in the Common Storage Area. This value is used in conjunction with UGZ0004P, the Error Message Dictionary, to retrieve the actual text and place it in the output map. When the thread comes back to the Control Program as completed, the designated clean-up program, normally UGZ0005P, issues the write to the terminal and makes any required final "adjustments."

Each UMS screen normally has an LX table, guest input program, one or more host programs, and a guest output program. When the user enters data onto the screen, the LX table processor uses the LX table for that screen and edits the data. Next, the guest input program receives control to format the guest-to-host blocks (refer to the Guest-to-Host Blocks section) and performs any additional editing. The guest input program passes control to the host side by using an internal function code to indicate which host programs to invoke (refer to the Internal Function Codes section). The host programs perform database access and formats the needed data into the host-to-guest blocks. The guest output program receives the host-to-guest blocks, uses this data to make decisions about screen highlighting, and performs other miscellaneous tasks. The last programs to receive control are the LX table processor and the Clean up Program, UGZ0005P. These programs use the screen's LX table to map the data from the General Storage Area (GSA) to the screens, and sends the screen back to the user.

General Overview of UMS-Guest Control/ Dispatch

Control/Dispatch (often abbreviated CD) is the name given to the various service level functions provided for the UMS guest application programs. There are two purposes to CD. The first is to provide a level of standardization to functions common to multiple application areas. The second is to perform functions deemed overly complex for the typical application module.

General areas of functionality:

- A. Screen/CRT/CICS - Map management
- B. Memory management
- C. Function validation
- D. Host interface
- E. Table services

Each of these areas is a component of CD, and may exist as a unique module, or as a component of a multi-purpose module(s).

Main Control

All UMS transactions are “wired” to the same PCT entry. UMS requires at least 2 transactions to run. One (typically UG03) is referred to as the initialization transaction. Another (typically UG04) is referred to as the default run transaction. When the main control program gets control, it determines if this is an initialization call by checking the transaction name against the initialization transaction name. If the initialization transaction is found, the common area is cleared, a flag indicating initialization is set, the current map-name is set to the logon map, and control is transferred to output services. Note that when the user comes back through, the logon process is treated in a manner essentially the same as any other function, except that the user is required to complete logon before a function change is allowed.

UMS supports three mechanisms of saving COMMAREA (Application-high core, VSAM and CICS-high core). The main control module insures that the current COMMAREA image is in an area located below the line.

CD determines if the user has changed the function-code. If so, the new function code is validated. If it is valid and all required modules are present, the internal data is changed to cause the selected function to be dispatched. If an error is detected, output services are invoked to send the message to the user.

If no function is currently selected, output services are invoked to inform the user.

If a function key has been pressed, the meaning of the key is checked for validity in the current environment. If it is invalid, output services are invoked to send the error message to the user. Otherwise, the appropriate service is invoked.

The only remaining action is to dispatch the application. Most applications use table driven mapping/ demapping (LXTBL) services, but a few do not. Those that do not use LXTBL services are transferred directly. Those that use the LXTBL, require services to be dispatched before the application.

Host Interface

When an application determines that it must obtain data from the host, it builds the application portion of a host parameter block and then transfers to the host interface module defined. The interface module checks for the host being active, completes the control portion of the host parameter block and transmits the data to the host. When the response is received, the host interface module transfers back to the requesting application. Note that if the host is not active, or if a fatal error is detected on the host side, the host interface program directly invokes output services to post an error message.

Output Services

Output services has four activities to perform:

1. Format the common map header (date, time, etc)
2. Look up any message code in the message dictionary and place the text in the map
3. Setup for saving the COMMAREA according to the site option for COMMAREA location
4. Determine the next transaction code (specified for the executing function, or the default run transaction)

Once these activities are complete, the map is sent.

Mapping/Demapping Services

Most applications use these services for processing maps. These services provide table driven transfer and editing of fields between the COMMAREA and the map buffer. Some fairly sophisticated cross-field edits and Host Table edits are available. If errors are detected, they result in the direct invocation of output services. Any application which uses these services for demapping also uses them for mapping. Transferring to these services occurs immediately prior to and after application (before output services).

Secondary Session Services

This mechanism allows the user to temporarily leave the current function, perform another session, and return to the original. CD treats the secondary session as a toggled entity. If the second session is not active, the request must be made to activate; if it is active, the request must be made to terminate. Activation consists of saving the COMMAREA and current screen (via 3270- READBUF) in a temporary storage queue and going through normal dispatch. Termination consists of restoring the COMMAREA screen and going through normal output services.

Control/ Dispatch Conventions

This is a general set of guidelines, or rules, which must be followed in UMS applications in order to maintain the proper interface with the control/dispatch mechanism.

1. Module names are managed through the PCTE (G & H) entries in both the Guest and Host systems. All reference to specific modules in the applications is via cells in the common area loaded by control-dispatch. No application is to have any reference to specific module names.
2. Guest function names are managed through the PCTE entries. No reference to specific function names (except for internal-only names) is to be present in any set of application modules.
3. Host function (block-type) codes follow the same conventions as guest function names with respect to applications running on the host side. On the guest side, applications calling host functions must be cognizant of the appropriate host name, and seed it into the host interface area.
4. In cases where a guest function is responsible for the output side of a particular duplicate resolution, the parallel host function must be included in the appropriate guest PCTE entry. With this exception, there is no parallelism between host and guest PCTE entries.
5. All maps must be generated using the standard UMS map header macro. This results in all the UMS maps being identical in structure throughout the message area. The structure forces one map per mapset. Further, all transmission and receipt of terminal data is handled by the control-dispatch mechanism. This means that control-dispatch will be responsible for providing an application with an input-map when the application is invoked, and sending an output map when the application exits to the control functions. Control dispatch also provides an area in which the map variables may be placed by the application in concert with cells for map-name, cursor position, message-code, message-text and length of variable-data. This information allows proper map return.

Additionally, the LXTBL option provides a mechanism by which the control dispatch mechanism relates map-data, map-name and common-area fields automatically without specific application intervention. This feature provides for raw field editing, support of basic field types including character, numeric, date, internal zoned-decimal, internal packed-decimal, internal binary, and internal compressed-date. Further, operands are included on the definition macros to provide for a wide range of field content editing and cross-field editing.

6. Control-dispatch is responsible for memory management. Application programs may not contain GETMAIN/FREEMAIN (CICS or MVS) requests.

On the guest side, Control dispatch saves and restores the common area across each pseudo-conversational interaction. Hooks exist on the guest side for the acquisition of additional work area for specific functions which are not retained across pseudo-conversational interactions. Such acquisition will be implemented when a definitive need arises.

7. Guest application programs for UMS are named in the PCTEG entries, and are expected to be concise units aimed at specific business functions. Broad based functionality is construed as being of a utility nature (such as the LXTBL mechanism, date-conversion, address-editing, common field-editing, etc) and being a function-dispatch service. Any services of this nature not currently meeting these general needs will be provided as requested.

The general idea is that the application set defined for a given business function will consist of 1 or more modules. The modules will be viewed as being between the processing of terminal-input and a host dialogue, followed by 1 (or possibly more) modules viewed as being between the receipt of a host response and terminal-output. In practice, it is intended to be possible (when testing modifications to a guest function) to run both old and new functions in the same region by having one PCTE pointing at the old, and another at the new. This clearly demands a narrow focus of application, with modules serving one business function only.

The functional-independence of the module structure is required not only to maintain these abilities, but also to insure that there is some reasonable potential for guest users to migrate the functionality of this code to their existing systems.

8. The same general set of criteria applies to the host. The host is viewed by the guest as a data-server that operates on a quick in and out basis. The host treats each guest interaction as a unique interaction, with no knowledge of any previous interaction. The host common-area is not retained across interactions with the guest.

There is no restriction against the guest going to the host more than once for a given transaction. The intent is to push all work except raw data-service onto the guest. Thus, all possible work is done at the guest side, and is not to be repeated at the host side.

9. The UMS control/dispatch contains mechanisms for interface with foreign (non-UMS) applications, such as ALAR, SYSM, etc as well as any others that may be running on the guest.

The specification of a business function as being external (foreign) occurs in the guest PCTE entry, where the XFER= option must be specified with a value of YES or DATA. Control may be passed to an external program or to another Task. The LXTABLE discussion covers this feature in detail.

10. UMS control-dispatch is able to accept control from foreign applications in the same fashion as it can initiate them. The following are available to foreign applications:
 - A. START the external initiation transaction (currently UG05), with or without the 23-byte data area mentioned above.
 - B. XCTL to the external initiation module (currently UGZ0008P), with or without the 23-byte data area mentioned above.

If no data area is passed, the effect is exactly the same as if a terminal level initiation of the guest occurred.

When a data area is passed, control-dispatch attempts to sign the user on to UMS using the ID/PASSWORD fields in the data-area. If this fails, the effect is the same as if no data had been passed.

If the signon succeeds, the passed entry-reason code is checked for being a code which could have been developed from keyboard entry. If it is not, it is forced to the code for ENTER.

The entry is then sent through function-dispatch exactly as if it had come from a keyboard. Generally, all functionality which would have been present from the UMS function selection screen is supported. The only current exception to this is that if the supplied entry-reason code references F4 or F9, any rescroll data present for the device is lost.

11. Scroll applications are expected to use the specified scroll-area for their functionality, and thus not interfere with applications that might have exited to them for duplicate resolution.
12. Each guest business function is expected to maintain its own view of the structure of the guest common work-area. There is no supported concept of a global view

of this area, and no assurance is thus present that all (or any) other applications will follow the convention used by one particular application for this area. This approach is essential for functional independence as well as the ability to test functions on a modular basis. The same general concept applies to the host common work-area.

Note that this discussion applies to areas described as application work areas, and NOT to areas described as owned by control-dispatch.

13. Clearly, the intent is that guest applications which specify a host interface area consider this area to be an area provided in addition to the work-area at the end of guest-common. Applications are expected to move data directly to and from this area, without unnecessary buffering through common. It has clearly been stated that if required, an ability to reference LXTBL processing to the host interface area will be provided, as well as control-dispatch table-driven maintenance of the host interface area. When the guest initiates some action, the host may take the view that the guest's host-interface area is present in the specified section which is in the middle of the host common. The actual amount of data moving in each direction is driven by the detail length fields on both the host and guest. It is important for performance reasons that the various host interface area formats be constructed such that the minimum amount of space be used. Under no circumstances should the application take the arbitrary attitude of always sending the maximum length.
14. Host applications should be constructed such that the minimum data needed for a given guest activity is returned to the guest via the host interface area. The passing of data elements (or data records) not needed for the current guest activity is not to occur. In a similar manner, the guest sends only minimum data to the host. For a typical retrieval operation, this would be perhaps a key and key-type. For a typical update operation, this would be surrogate(s) and only the new (or changed) data elements. In some critical update operations, also a significant data element (which would be examined by the host for change, inhibiting the operation if an intervening change occurred) might also be passed.
15. There is clear intent to push activity to the guest, as well as to control activity on the host. Host functions are intended to be data activities limited in scope and with necessary relationships to each other. This serves as a natural choke on the extent to which the various guests can load the host. In terms of the current system, for example, the points at which RS, LP, and RN say "READ LIMIT EXCEEDED" (or equivalent language) require a host return to the guest. In a similar fashion, the design of the guest to host requests for code being written must be such that high host loads are avoided. Multiple guest to host interactions are preferable.

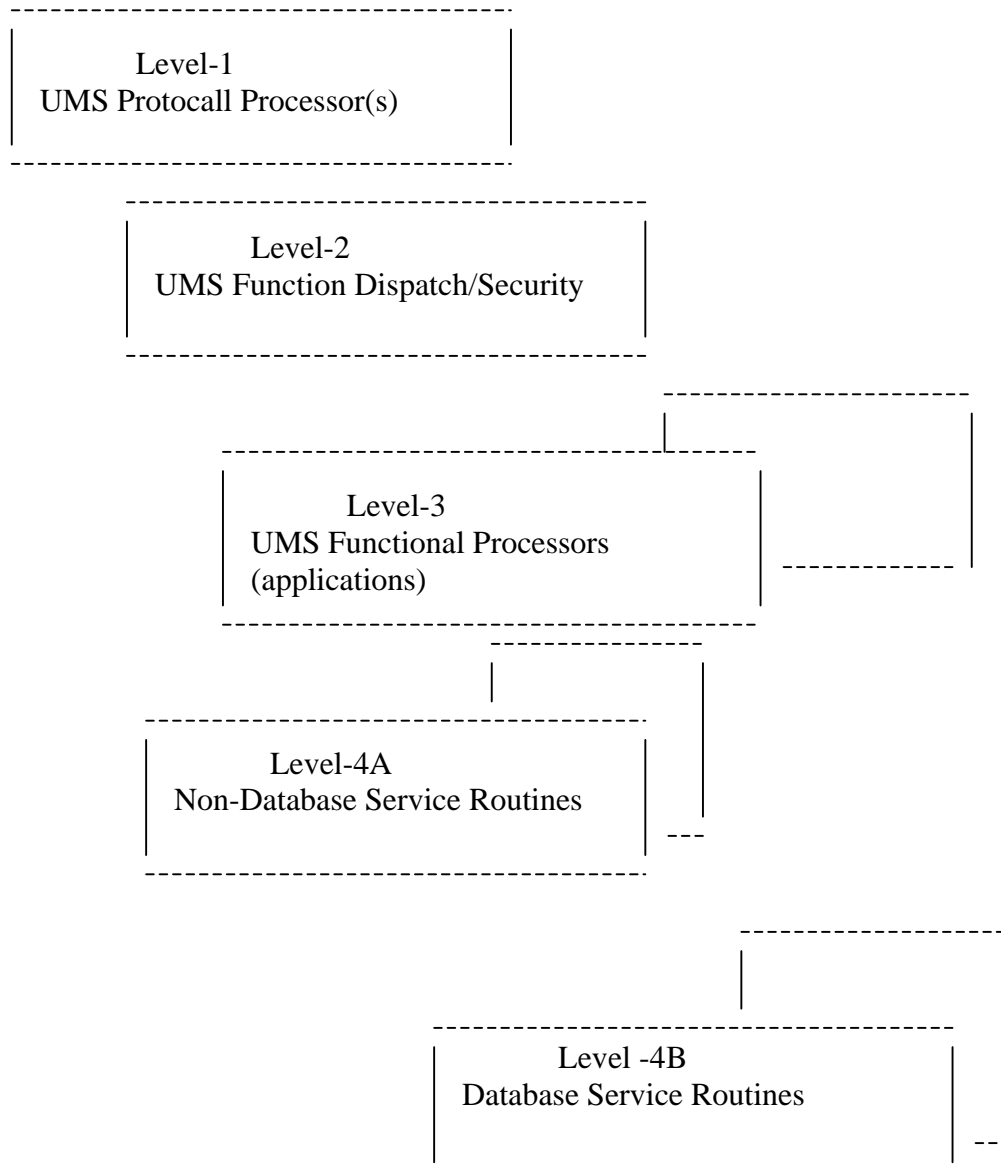
16. Message text for output should be through the message-code, message dictionary facility. In defining the messages, the alias feature should be used whenever possible.
17. The application work area in Guest Common Area is 2290 bytes in length. The application work area in Host Common Area is 512 bytes in length, it is preceded by the 2048 byte host interface area.
18. The general relationship between function-dispatch and associated applications is an XCTL relationship. In all cases, the Common Area (host or guest) is passed, using as a length the half-word length cell contained in the appropriate common-area. Applications MUST NOT have a hard-coded common length. The relationship between various modules described in a given PCTE entry may be XCTL or LINK (in either case passing the Common Area as above). The LINK relationship is not desirable, and if used should not go down but one level.
19. Modules (as opposed to functions) are not to be shared between UMS and ALAR. This is for several reasons including (but not limited to) a requirement for not having to test both systems in parallel during modification phases, differences in coding conventions/structures and significant differences in internal security structure.
20. UMS contains a call-by-address mechanism which maintains re-entrance on the called modules. This requires coding techniques which have not been applied to call-by-address modules within ALAR, and that allow for CICS releases which dispatch applications under multiple TCB's thus requiring true reentrancy (not quasi-reentrancy). As guests may be (and often are) running under CICS releases well in advance of those at RMV, these techniques (and control-dispatch owning of the involved modules) is a requirement for this kind of structure.
21. The use of most of the Program Function Keys is standardized throughout the system. Deviations from the standard must be approved in advance to avoid adverse impact on the rest of the system and its users. The uses are listed on page 19.

At this point it would be helpful to read through the COBOL field names and the assembler comments on the Guest Common Area field-layouts in Appendix F of the *UMS Programmer's Manual* and review the Guest Common Area Structure table beginning on page 23.

General Structure Specification

Host Side, “UMS” Interface

The host side of this product consists of a set of modules which can be viewed as existing in 5 logical levels, but in practice run in a 2 level structure. The following diagram demonstrates the logical level structure, as best as can be represented in two dimensions:



Note that in the logical view, each level communicates down one level in a bidirectional manner. Also, note that levels 4A and 4B should be viewed as being at the same logical hierarchy, but so defined as to maintain a strict isolation between database and non-database functionality.

This structure is logically correct, but introduces a series of relationships which do not provide for the best utilization of resource under a CICS monitor. For this reason, the logically separate levels (1, 2, & 3) are really at the same physical level in the actual implementation. Each passes off laterally to its successor, and the last level 3 sequence invoked passes off to the completion phase of level 2, which in turn passes off to the return phase of level 1.

Guest Side Conventions

The general structure of the guest-side processes for UMS is similar to the existing ALAR structure in that there is a control-supervisor structure which serves to provide terminal services, a memory (common) area, interpretation of screen function-code, etc. A set of service functions is also provided. The control-dispatch software is referred to as “CD.”

The general flow of events is that CD will be entered as a result of terminal input and will ascertain if an active process is in progress for the transaction. If not, the active process will be set to the signon process. In either case, a common-area will be acquired (of the proper length for the process), and seeded with a value-set. The value-set will be composed of values saved from prior invocations and information concerning the current invocation.

CD will transfer to the specified application process via XCTL, passing a commarea. This is the general pattern of operations throughout. CD seeds the commarea with a number of module names including that of a cleanup module to which control must pass when the application is complete. This process will issue the required transmission to the terminal.

CD passes the first application process a set of flags concerning the reason for entry. The potential reasons include (1) entry due to new function-code, (2) reentry due to enter, (3) reentry due to F7/8, (4) entry due to F4, (5) reentry after host-interface, etc. It is important to note that there is a high emphasis on small modules which use XCTL to pass off for a next logical phase, as opposed to large single modules or many level deep communication via LINK. The host interface requires access via XCTL.

The guest processing pattern is driven from a process control table. This table relates external function-codes with a set of program-names, specifies function key functionality/restrictions, defines common-area length, etc.

Because the intent is to provide code to the insurance industry which has reasonable potential for customization and device migration, it is important that the front-end function of input-map field fetching be separated from field processing. The guest common area structure is given in detail in another chapter. The structure provides for a scroll (browse) surrogate table and page table. Two bytes are provided for indicating information relative to the format of this table. We intend that a relationship between the process-control-table and the current format of these two bytes indicate if a current F4 type transfer is valid. Further, the F4 target is to be provided with information about its source based on this input. We have no firm position on if the meaning of these two bytes should algorithmically define the table, or if they should be a code defining the table.

A number of cells are provided for GETMAIN areas, including map-in (provided by CD), map-out, host-interface. Due to the requirement of complete input processing first, the map-out area could overlay the map-in area. Further, if this were desirable, the maximum map-out length for the process could be included in the process-control-table entry for the function as obtained by CD. The CD save-commarea function is used during the host interface activity.

Host Side Conventions

A major component of this development effort is the isolation of the various components of the system from each other. The major components relative to the HOST side are:

1. Protocol
2. Functional Control
3. Primary Security
4. Secondary Security
5. Primary Application Processes
6. Applications Service Routines
7. Database Service Routines

In order to maximize performance, every effort should be made to devise application modules as short, functional processes that complete their designated activity and XCTL to the next required functional process (or back to the cleanup process specified by function dispatch if the application activity is complete). When choices must be made relative to size, emphasis should be first on reducing working-storage and secondly on reducing procedural sizes. Clearly, coding conventions that assist in this process should be utilized. For example, switches and flags should be 1 byte alpha-numeric items and compared to (or set to) literals as opposed to data-items.

The goal of component isolation is best achieved in our current environment in the area of database access. The structure of this product implies that the database is sufficiently removed from the applications that the access method might be changeable without

application change. In turn, this means that database functionality would be served by a set of service modules which would accept function-codes (and involved data), and perform actions (returning status information and/or data). Thus, in the current environment, all IDMS verbs and interactions exist at the 4B (database service) level only. The parameter and data-record passing with the higher level(s) is done with standard CICS and COBOL mechanisms, meaning that the higher level modules are not compiled with the IDMS preprocessor and that standard copy members exist for the passage of data between the 4B and other levels.

In a similar fashion, most of the security processing is completely removed from the applications. The only extent to which the applications are involved with security concerns cases where the security determination is based on field content. For these situations, the application needs to be aware of the existence of a security constraint concerning a given field within the application. The responsibility of the application (when retrieving the involved data) is to call the security assist routine passing the address of the field(s) and an identifying function-code. The security assist routine will pass back a return-code from a set such as the following:

- 00 No security constraint implied.
- 01 User cannot see field. Security has overlaid field data with “nonexistent” value for passing to user.
- 02 User cannot see involved record. Treat identical to record-not-found.
- 03 User process to be abended. Security has seeded return area with appropriate error-code. XCTL to cleanup process.

It is important to note that when the applications traverse down levels using LINK (or CALL if an assist routine is involved), the error-code field in the common-area text body needs to be evaluated for a non-zero content. If this circumstance occurs, the invoked level must immediately return up 1 level. Since each level will contain such checking (similar to a return-code test) the effect will be that as soon as the error-code becomes non-zero, the cleanup process will be invoked.

Inter-Process Communication, “UMS” Interface

In the traditional fashion, a common area will be used to maintain the memory items necessary for any invocation of these processes. This common area will have several differences from the one in use for the existing ALAR Supervisor. The most glaring of these differences is that the common area will NOT be preserved across invocations from the same end node.

In concept, the UMS Protocol Processor will acquire the common area, initialize certain cells and pass the area to the Function Dispatch Processor. In turn, the area will be passed from process to process until the cycle is complete. The detail structure of the common area is given later. Its general structure is as follows:

- Area 1: Protocol Control Area:
This area is reserved for use by the protocol processor.
- Area 2: Module Control Name Area:
This area is used for the storage of module-names that are required in the course of the various processes. These names are placed here at transaction start-up time by the UMS-GUEST Control Program. The control program extracts these names from the Guest Program Control Table (PCTEG) based on the transaction code entered. The intention is that no program manipulate hard-coded program name literals. The literals will only be in the table so that a change in the table will be completely effective throughout the entire run-time system.
- Area 3: Assist Routine/Table Addresses:
This area is used for the storage of the entry-point addresses of functional assistance modules which are commonly used and whose residence is insured prior to invocation of any application process. Typical examples of entries here are date-conversion routine, address conversion routine, specialized move routine for structuring return messages, etc.
- Area 4: Post-Function Security Data:
This area is used to hold data required for security functions which cannot be evaluated prior to function initiation. The design of the UMS processing is that the function-dispatch level is cognizant of any items which the existing ALAR software would classify as subfunctions and interrogates security prior to entering applications on this level. However, this information is used for the resolution of data dependent security items.
- Area 5: Interchange Text Body:
This area holds the message from/to the guest. The input-side protocol process seeds this area with the input text, and clears all cells used to control output/error flow. The applications (using the provided assist routines) build the response (and error-codes) in this area for eventual return to the guest. The defined size of this area will limit the maximum length response possible for a given message.
- Area 6: Data Services Work Area:
This area is a generalized area used for both communications with the service routines (database and non-database), as well as a work-area for the invoked application programs. By convention, the service routines will use the area from the top down, and the applications will use the area from the bottom up.

Program Function Key Standards

The UMS System contains capabilities programmed for the function keys. Throughout the UMS Subsystem, some function keys can be used to move back and forth between primary and secondary sessions and functions, while others facilitate simpler operations, such as scrolling the screen data.

The following is an explanation of each function key's use within the system. Please note that this is a general list for the entire system, and not all function keys are available to each function. The individual documentation for each function will indicate the function keys available.

- F1** The F1 key will return the user to the signon screen. However, if the user is currently positioned at the signon screen, the use of the F1 key will return the user to CICS.
- F2** The F2 key moves the user to the UMS Menu screen. Use of this key is equivalent to entering UMM in the function field and pressing the "Enter" key.
- F3** The F3 key can be used only in a primary session with screens containing a built-in reference list. The user must request a function change and move the cursor to a selectable item on the reference list before invoking the limited secondary session via F3.
- F4** The F4 key is used to select a record from a scroll screen and switch to a secondary function. The user must enter the desired function and move the cursor to the desired record before invoking this function.
- F5** The F5 key is not currently used in UMS.
- F6** The F6 key is used to invoke the "Screen Hop" facility, a method of carrying information to another inquiry screen after a change of function code.

NOTE: As this procedure is unique and fairly involved, the user should consult the separate documentation on the "Screen Hop" facility for a complete explanation.

- F7** The F7 key is used to page backwards on a scroll screen. This key is also used on screens which process more records than can fit on one screen.

NOTE: Although UMS allows paging forward through an entire set of screen data, backward scrolling permits a maximum of eleven (11) pages.

- F8** The F8 key is used to page forward on a scroll screen. This key is also used on screens which process more records than can fit on one screen.
- F9** The F9 key is used after UMS has automatically invoked a scroll screen due to the specification of a duplicate key by the user. The cursor is moved to the desired line item and F9 is pressed to return to the original function.
- F10** The F10 key is not currently used in UMS.
- F11** The F11 key is used to reinvoke the last scroll function at the exact point the user left it to invoke the current function. The user must enter the appropriate function code prior to pressing F11.
- F12** The F12 key is used in functions to update the database with the values shown on the screen.

Special Session Definitions

Scroll Screens

Some screens are classified as scroll screens. This implies that they present a list of records whose keys are in some way similar (or identical). The screens may be entered by direct user entry of the function code, or automatically by the programs if the programs determine that the user entry is insufficient to decide between similar records stored on the database. The idea is that the user will, by means of cursor positioning and function keys, make the final determination of the desired record.

Most Scroll screens support paging forward and backward, as well as paging by partial pages. The actual selection of the desired record is accomplished by an internal “Browse Table” mechanism.

Reference Lists

Some screens build a “Reference List” to provide additional information about records on the screen. This list is accessed and used in a manner similar to the Scroll Screen/Browse Table mechanism, but is intended for brief examination of supportive detail rather than as a general processing path.

Primary and Secondary Sessions

UMS allows the user to maintain both the normal (or Primary) session and a Secondary session. When the secondary session is invoked, the entire environment which describes the primary session is preserved and restored on return. The intent is that the secondary session can be used for detail reference which may be required to continue the activity being accomplished in the primary session, without the necessity to back out of the detail entered in the primary, and later reenter it. Generally, any inquiry function can be accomplished in either session, but update functions are restricted to the primary session.

At any time, the user can determine **which session is active** by examining the date in the top left corner of the screen.

- ◆ If the separators are the “/” character, the session is primary.
- ◆ If the separators are the “-” character, the session is secondary.

The user may directly invoke a secondary session which allows all inquiry functions, or may cursor select a limited secondary session which allows only one inquiry function.

Guest-Host Control Blocks

The guest/host (guest-to-host and host-to-guest) blocks are used as communication areas between the guest software at the insurance companies, and the host software at the RMV. Guest-to-host blocks contain data to be sent from the guest to the host side, and host-to-guest blocks contain data to be sent from the host to the guest side.

These blocks are defined in the host and guest programs, and the host-to-guest block for a screen is usually defined in the **LX** table. An **LX** table is a macro that performs editing and mapping for a screen. If changes are made to the host-to-guest block, then the SE must make the changes to the applicable LX table also.

NOTE: The UMS screen “UPH” will be used as an example throughout this description.

The guest-to-host blocks contain key data fields and information. The key data fields are moved from the applicable UMS screen, that are necessary to perform the database retrieval on the host side. The other data in this block consists of data retrieved from the database and data used for updating screens. The guest-to-host block for each UMS screen is different because all screens have unique key data fields and some are inquiry only while others are updatable. Guest-to-host blocks vary in length, but each has 62 bytes at the top that are “reserved” for specific functions.

- ◆ The first 40 bytes of the 62 contain routing data, security data and the four-byte internal function code for that screen.

- ◆ The next 22 bytes of the 62 contain error information, various indicators and other information, or may be used for duplicate key logic.

For “UPH,” these 22 bytes contain key data for the screen so that if duplicates are encountered during host data base retrieval, duplicate processing may be based on the contents of the 22 bytes.

Interface modules are invoked when transferring from the guest side to the host side and vice-versa. These interface modules use the first 62 bytes of the guest-to-host blocks for their processing (routing and duplicate key logic). The interface modules send the 62 bytes, along with the rest of the block, to the applicable host program in its common area.

Each guest input program moves the length of its guest-to-host block to the common area before transferring control to the host side. This length tells the interface modules the length of the applicable guest-to-host block being passed. The length is determined by subtracting 40 bytes from the total length of the guest-to-host block. The 40 bytes subtracted are part of the 62 reserved bytes at the beginning of the block.

The “UPH” screen's guest-to-host block consists of 40 bytes used for routing, security, and the internal function code, followed by 22 bytes used for duplicate key logic, followed by the rest of the block. The total length of this guest-to-host block is 214 bytes, so the response length is 174 bytes:

$$214 \text{ bytes} - 40 \text{ bytes} = 174 \text{ bytes.}$$

When National Driver Registry (NDR) was implemented, the “UPH” screen's 22 bytes, reserved for duplicate key logic, were not enough to hold the 25 byte out-of-state license plus the 2 byte state code (27 bytes total). Five bytes were added to the block, immediately following the 22 bytes, to hold the full 27 bytes needed for duplicate key logic.

Once control has been sent to the host side, the applicable host program saves the guest-to-host block received by moving it from one area of the common area to another. The applicable host program is either the input that performs database retrieval, or the output that performs database updates. The area that the guest-to-host block had previously occupied is initialized to low-values and will be filled with the host-to-guest block to be sent back to the guest output program. The host-to-guest block will contain data moved from the guest-to-host block, in addition to applicable data obtained after the host program has performed the database retrieval/update. The majority of the data sent back to the guest output program, in the host-to-guest block, will be displayed on the screen.

Before transferring to the guest side, the host program moves the length of its host-to-guest block to the common area. This length will tell the interface modules the length of the applicable host-to-guest block being passed. Each host-to-guest block has a different length. For the “UPH” screen, the block consists of a fixed header (174 bytes) and up to ten details (each is 47 bytes). The length may vary based on how much data was

retrieved from the database (in contrast to the “UPH” screen's guest-to-host block, which is constant). The formula used to compute the length for the “UPH” screen's host-to-guest block is as follows:

$$174 + (47 * \text{\# of details}) = \text{length (up to 644 bytes)}$$

When the guest output program receives control from the host program, it will process the data transmitted in the host-to-guest block. Some of this data is moved to the common area. When the LX table is executed, data from the common area is moved to the output map. When the guest input program receives control from CICS again, it will take the data from the common area (which the guest output program moved), plus any new data entered on the screen, and move it to the guest-to-host block. This block will again be sent to the host programs and the cycle repeats itself.

Guest Common Area Structure

(4074 bytes in length)

Note that each section of the common-area has been described in a separate definition. The length of each section is given, and the content is described as offsets relative to the section. COBOL layouts will be provided. Areas which are used by high-level functions (and are transparent to the applications) have not been detailed. Most areas preceding the application work-area must be treated as read-only by the applications. There is a small set of exceptions to this which are noted. The general organization of this structure is very similar to the host side.

Protocol Control Area (64 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0007	08	general purpose double-word aligned temporarily
0008-0009	02	length of common-area. halfword aligned for XCTL, LINK.
0010-0011	02	current inquiry/response detail length. initialized to zero and maintained by appropriate assist routine(s).
0012-0015	04	current function-name
0016-0017	02	internal control flag bits
0018-0021	04	previous function-name
0022-0023	02	length of last receive-map
0024-0035	12	process control flags from PCTEG for current function
0036-0042	07	previous map-name
0043-0043	01	internal flag
0044-0047	04	next or current transid
0048-0048	01	internal flag
0049-0063	15	reserved for protocol dependency

Module Control Name Area (192 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0007	08	guest-to-host protocol interface module
0008-0015	08	1st application service module for current invocation
0016-0023	08	2nd application service module for current invocation
0024-0031	08	3rd application service module for current invocation
0032-0039	08	4th application service module for current invocation (cleanup module)
		note that only 1 application module is required for a given function.
0040-0047	08	after-host return module. copied by application into this cell from one of the preceding 4.
0048-0055	08	optional edit/map/demap table (LXTBL) module
0056-0063	08	crt sendback module
0064-0071	08	internal dispatch routine
0072-0079	08	reference list manager
0080-0087	08	non-resident services module
0088-0191	120	room for 13 additional names

Assist Routine/Table Area (192 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0003	04	address of date-conversion module
0004-0007	04	address of data-name to address conversion routine
0008-0011	04	address of text fetch routine for host output text
0012-0015	04	address of text fetch routine for host input text
0016-0019	04	address of guest control-table
0020-0023	04	address of translate/test table set
0024-0027	04	address of edit utility set
0028-0031	04	address of Shell Sort routine
0032-0191	164	room for 40 additional entries

Post Function Security Data (24 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0023	24	reserved for security interface data (5 addresses used, 1 available)

Scroll Function Data (742 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0003	04	last scroll-function name
0004-0005	02	reserved
0006-0017	12	scroll table descriptor. built by application program. 1 byte # entries per line, zoned decimal.

		1 byte # surrogates per entry, zoned decimal (1-8)
		2 bytes first line used on screen, binary
		8 bytes surrogate type table
0018-0084	67	scroll key. built by application program.
0085-0085	01	core status flag. set by application. must be 'Y' if scroll-area is considered valid.
0086-0181	96	page management table. Used by application for page forward and page back. Format is at application discretion. (12 8-byte entries)
0182-0741	560	scroll/browse table. set of up to 140 4-byte entries surrogate entries formatted as indicated by the scroll descriptor table. Built by application, used by function-dispatch.

WARNING: Cells above this point are read-only unless otherwise noted. Cells below this point are read-write unless otherwise noted.

Data Services Work Area (512 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0001	02	flags for data-move routines
0002-0021	20	date conversion area. contains EIBDATE in binary format on initial function-entry if LXTBL is not used.
0022-0028	07	name of current map. set by application if not using LXTBL. Read-only if using LXTBL.
0029-0030	02	Entry reason-code for current invocation
0031-0031	01	type of surrogate if entry is F4 or F9. read-only.
0032-0035	04	surrogate value if entry is F4 or F9. read-only.
0036-0037	02	EIBDATE in binary (WAASDATE) format. read-only.
0038-0097	60	reserved surrogate list. application agreement is required on which significant surrogate is in which cell.
0098-0101	04	output map-length. read-only if LXTBL used.
0102-0105	04	address of input-map area. read-only.
0106-0109	04	address of output-map area. read-only.
0110-0113	04	address of host-interface area, zero if no area. read-only.
0114-0129	16	reserved for up to 4 additional addresses. read-only.
0130-0130	01	error-intercept flag. set to 'Y' by application if host errors are to be intercepted without return to the application.
0131-0131	01	internal dispatch type. application must set to '0' if using an internal dispatch service.
0132-0135	04	name of function requested for internal dispatch.
0136-0159	24	first 24 detail bytes from last host call. read-only.
0160-0511	352	reserved

Undefined Area (2 bytes)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0001	02	reserved

Error/Message Area (54 bytes)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0003	04	current error/message code
0004-0053	50	override text

Cursor Area (2 bytes)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0001	02	cursor position data. read-only if LXTBL used.

Individual Application Work Area (2290 bytes)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-2289	2290	reserved for any use any application wants to make of this area. Preserved across psuedo-conversational interactions by control-dispatch. not guaranteed relative to format between applications.

UMS Software-Interface Hooks

The guest side of the UMS system has been designed to minimize points of interface with the external environment and to provide specific points where a user site can hook to the system with reasonable levels of effort and impact.

As a general design, UMS Guest:

- ◆ Interfaces with the host in only one module - UGZ011P
- ◆ Obtains normal 3270 input in only one module - UGZ0001P
- ◆ Outputs normal 3270 output in only one module - UGZ0005P

Normal 3270 input/output is used in the context of *CICS RECEIVE-MAP* and *SEND-MAP*. Additionally, the 3270 device is accessed in *READ-BUFFER* mode and/or *SEND* mode when the secondary session is entered or exited.

As a design objective, we have assumed that the user site might typically desire to log transmissions to and/or from the host and/or generate its own interactions with the host.

To this end, the host activity was centered in one module, UHZ0011P (not distributed). We have tried to make it relatively easy for the user to write these activities to a log or invoke a user program (exit) to process them. To that end, we wrote the code such that we believed the points at which this would be done to be relatively obvious.

Secondly, the data structure passed to UGZ0011P is such that it can be generated relatively easily without using all of the UMS Guest software. This allows invoking the host from some other program at the guest site without using the normal guest dispatch-control mechanism. As a matter of practice, this is the technique used by **UGTL/UGTH** (the guest initialization) transactions to invoke the host and can be seen in a limited form in UGZ0020P.

If a user site elects this approach, the site commits itself to using the RMV's guest host data block formats. These formats are subject to potential change, but have been designed to make the upgrade as painless as possible. In particular, the design includes a 4 byte block type field with a commitment on the part of the RMV to provide an overlap period where both the old and new block type codes function. Such an overlap period allows the unmodified guest an upgrade window and the modified guest a development window (if required). Because the RMV is committed to at least one guest which is totally a user development effort, it is clear that some degree of documentation will proceed any block type changes.

It would also be possible for a user site to hook into the UGZ0001P and UGZ0005P programs with the intent of simulating BMS map input/output functions. However, the following cautions are in order:

1. Across releases to date, UGZ0011P has been very stable and we expect this to be an ongoing trend. UGZ0001P has not been stable, and we do not expect it to be. UGZ0005P has been more stable than UGZ0001P and less than UGZ0011P. Any user hooking these programs commits themselves to perpetuating their code across all new releases in critical modules where the RMV has no design intent to support release exits or other assistance for this effort.
2. The RMV has every intention of modifying (as required for bugs or development) screen formats at release time. Such modifications would seriously impact any user who elected to hook in this method.
3. The current UMS Guest takes some effort to be reasonably efficient in its 3270 transmissions. Such efforts will certainly increase as the product matures. Knowledge of this position should indicate to anyone planning to hook our SEND-MAP images the amount of work required. Also, any such effort would have to be cognizant of the 3270 READ-BUFFER usage.

Host Common Area Structure

(3072 bytes in length)

Note that each section of the Common Area has been described in a separate definition. The length of each section is given, and the content is described as offsets relative to the beginning of the section. COBOL layouts will be provided. Areas which are used by high-level functions (and are transparent to the applications) have not been detailed.

Protocol Control Area (64 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0007	08	general purpose double-word aligned temporarily
0008-0009	02	length of common-area. halfword aligned for XCTL, LINK.
0010-0011	02	current response detail length. initialized to zero and maintained by appropriate assist routine(s).
0012-0071	60	reserved for protocol dependency

Module Control Name Area (192 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0007	08	output-side protocol processor name
0008-0015	08	cleanup processor name
0016-0023	08	1st application service module for current invocation
0016-0191	176	room for 22 additional names (13 in use)

Assist Routine/Table Area (192 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0003	04	address of date-conversion module
0004-0007	04	address of data-name to address conversion routine
0008-0011	04	address of text insertion routine for output text
0012-0015	04	address of data-dependent security evaluation routine
0016-0191	176	room for 44 additional entries

Post Function Security Data (64 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0063	64	reserved for data-dependent security function use

Interchange Text Body (2048 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0023	24	Routing information. Used by Guest. Returned with response.
0024-0035	12	inbound security descriptor area. 4 bytes guest site name 4 bytes guest sub-site name (agent) 4 bytes guest sub-site password (note that this field is not valid when passed to application processes)
0024-0035	12	outbound timing data (provided by protocol processor) 6 bytes same as inbound security descriptor 2 bytes time of response 2 bytes date of response
0036-0039	04	Block (transaction) type code (same as inbound) 1 bytes subsystem code (reg, lic, ums, etc) 3 bytes subsystem function code
0040-2047	2008	This area constitutes the maximum length variable text for guest-to-host or host-to-guest transmissions. The treatment of this area is different depending on the direction of the transmission.

Host-to-Guest

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0040-0043	04	Application dependent response status flags. Byte 0040 used for scroll response: ‘1’ data presented ends scroll (end-of-set) ‘2’ data presented does not end scroll
0044-0047	04	error-code. from defined list.
0048-0049	02	response count. 00=none, 01=one, etc.
0050-0061	12	error qualifier for output.
0061-2047	??	transaction dependent response for output.

Guest-to-Host

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0040-0060	22	preserved header portion of input transaction
0061-2047	??	variable text body

The concept being suggested here is that logically the variable portion of the input text body consist of two areas. These areas are separate only in that the function dispatch process will isolate the first 22 bytes previous to invoking the application process, and place it as shown below. From an application perspective, this allows formatting the inbound text with critical data first, and so placed that the application need not have concern about overlaying this data with initial response data. From a control overhead

perspective, in the case of longer input text bodies, the time spent shifting data down (as was previously envisioned) is reduced.

Data Services Work Area (512 bytes in length)

<u>Bytes</u>	<u>Len</u>	<u>Usage</u>
0000-0511	512	reserved for data-services and application use. First 22 bytes are used to preserve the first 22 bytes of the input text body. Next 16 bytes are defined as standard parameter locations for assist routines. When not calling the routines using these cells, they may be overlaid.

3 UMS Naming and Version Conventions

All of the UMS application material (Subschemas, Copy Members, Programs, LX tables, and Maps) will use the following naming standard. The Module Name has the form of **'ABCDDDE'** where:

A	Constant of 'U' For UMS System																														
B	Constant of 'G' For Guest Site Constant of 'H' For Host Site Constant of 'I' For Independent(used in both) Constant of 'V' for Virtual Guests																														
C	Application Function																														
	<table><tr><td>B</td><td>Booking System (exam)</td></tr><tr><td>C</td><td>Cash</td></tr><tr><td>E</td><td>Emmissions</td></tr><tr><td>H</td><td>MAB</td></tr><tr><td>I</td><td>Inspection Maintenance</td></tr><tr><td>L</td><td>License</td></tr><tr><td>M</td><td>MRB</td></tr><tr><td>N</td><td>Non-Renew License</td></tr><tr><td>P</td><td>Policy Modules</td></tr><tr><td>R</td><td>Registration Modules</td></tr><tr><td>S</td><td>Suspension</td></tr><tr><td>U</td><td>Uninsured Motorists and Cross System</td></tr><tr><td>V</td><td>Motor Voter</td></tr><tr><td>W</td><td>Overweight Permits</td></tr><tr><td>Z</td><td>System Control Modules, General (edits, tables, etc.)</td></tr></table>	B	Booking System (exam)	C	Cash	E	Emmissions	H	MAB	I	Inspection Maintenance	L	License	M	MRB	N	Non-Renew License	P	Policy Modules	R	Registration Modules	S	Suspension	U	Uninsured Motorists and Cross System	V	Motor Voter	W	Overweight Permits	Z	System Control Modules, General (edits, tables, etc.)
B	Booking System (exam)																														
C	Cash																														
E	Emmissions																														
H	MAB																														
I	Inspection Maintenance																														
L	License																														
M	MRB																														
N	Non-Renew License																														
P	Policy Modules																														
R	Registration Modules																														
S	Suspension																														
U	Uninsured Motorists and Cross System																														
V	Motor Voter																														
W	Overweight Permits																														
Z	System Control Modules, General (edits, tables, etc.)																														
DDDD	Number 1 through 9999																														
E	Type of Program																														
	<table><tr><td>P</td><td>Program</td></tr><tr><td>M</td><td>Map - (Guest side)</td></tr><tr><td>L</td><td>Subschema - (Host side)</td></tr><tr><td>T</td><td>LX table - (Guest side)</td></tr><tr><td>J</td><td>JCL</td></tr><tr><td>G</td><td>Copybook</td></tr></table>	P	Program	M	Map - (Guest side)	L	Subschema - (Host side)	T	LX table - (Guest side)	J	JCL	G	Copybook																		
P	Program																														
M	Map - (Guest side)																														
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T	LX table - (Guest side)																														
J	JCL																														
G	Copybook																														

Y Copybook

4

UMS Program Control Tables

One of the objectives of the UMS system design is the simplification of application design, coding, maintenance, and release-control. This is especially important where a part of the software (the Guest system) is distributed to outside users. To this end, the system control structure is maintained outside of the application programs. Applications are not to issue CICS Program Control Macros because these involve program-name literals. If one is to change program names or the flow of control then all affected programs must be changed and recompiled. In UMS, **UGZ0001P / UHZ0001P** (Guest/Host Control Program) in conjunction with the **UGZ0002P / UHZ0002P** (Guest/Host Control Table) is used to control the execution of the host and guest programs that make up the UMS application online system. During initialization of the application, the control program will move the names of the programs designated in the Control Table to the common area for later use by the application programs. The Guest and Host tables, referred to as **PCTEG** and **PCTEH** after the name of their principal macro, vary slightly in structure while serving the same purpose.

Program Control Table Entry Guest (PCTEG):

The PCTEG controls execution of guest side programs and LXTABLE processing. When the user enters a UMS function code, the Guest Side Dispatcher (UGZ0001P) will access the PCTEG, based on the UMS screen function code. PCTEG passes control to the appropriate guest input program (the **first** in the program-name list). Following is an example of an entry in the PCTEG for UPOI:

PCTEG “UPOI,” PGM = (UGU1011P, UGU1012P), XLATE = UGU1010T

PCTEG The macro invocation for this entry.

UPOI Is the UMS screen function code for this entry.

PGM= Designates the guest program name-list.

XLATE Names the LX table for the UPOI function.

Warning: Be certain to review the detail discussion that follows, as there are more parameters than are shown above.

The table-driven control structure facilitates versioning of programs and functions. The following example illustrates the steps necessary to update the PCTEG to accommodate versioning of the UPH screen from release one to two.

Source Code Example - PCTEG

This example is the source for the assembled code that follows and its hexadecimal dump.

Note: These examples have been slightly modified by text-edit to allow them to fit in the page or to improve their readability. For brevity, some macros have a number of parameters to show the results of expansion. Some combinations, while assembled correctly may be illogical. Please consult the detailed write-up for parameter usage.

```

UGZ0002P  CSECT
NUMENT    DC      F'0'      NUMBER OF ENTRIES
          DC      A(FIRST)   ADDRESS OF FIRST ENTRY
NUMXFER    DC      F'0'      NUMBER OF XFER (DUPKEY) ENTRIES
          DC      A(XFER1)   ADDRESS OF FIRST XFER ENTRY
NUMALIAS   DC      F'0'      NUMBER OF ALIAS ENTRIES
          DC      A(ALIAS1)  ADDRESS OF FIRST ALIAS ENTRY
UGZ0002Q  CSECT
XFER1     EQU      *          FIRST XFER ENTRY
UGZ0002R  CSECT
ALIAS1     EQU      *          FIRST ALIAS ENTRY
UGZ0002P  CSECT
*
FIRST      DS      0F
          PCTEG      'ALAR',PGM=UGZ0009P,TASK=ALAR,XFER=YES
*
*
          PCTEG      'ALAS',PGM=(UGZ0009P,XFERTEST),XFER=DATA
*
*
          PCTEG      'LN ',PGM=(UGL0020P,UGL0021P,UGL0022P),
                     RESCROLL=YES,DUPKEY=LI04,ALIAS='ULN ',
                     XLATE=UGL0020T,UPDATE=YES,
                     FLAGS=FF0000000000EE11,CLEAN=CLEANPGM,
                     HOSTA=YES,SCROLL=YES
*
*
          PCTEG      'LNO ',PGM=(UGL0240P,UGL0241P),HOSTA=YES,
                     RESCROLL=YES,DUPKEY=LD08,XLATE=UGL0240T,
                     SCROLL=YES,ALIAS='ULNO'
*
*
          PCTEG      'STAT',PGM=UGZ0010P,HOSTA=NO,
                     FLAGS=FF00000000000000

```

```

*
*
      PCTEG      'TPIC',PGM=(UGUI120P,UGUO120P),HOSTA=YES,
                  RESCROLL=YES,DUPKEY=LD18,
                  XLATE=UGUX120T,SCROLL=YES,
                  INTERNL=YES,UPDATE=YES,PF9=01
*
*
      PCTEG      'TRI ',PGM=(UGRI110P,UGRO110P),
                  XLATE=UGRX110T,HOSTA=YES,PF4=1024,PF9=1024
*
*
      PCTEG      'VER ',PGM=UGZ0032P,HOSTA=NO
*
*
LAST      DC      XL4'FFFFFFFF'
UGZ0002Q  CSECT
XFER2     EQU      *              FIRST XFER ENTRY
UGZ0002P  CSECT
          ORG      NUMENT
          DC      A((LAST-FIRST)/(SYM2-SYM1))
          ORG      NUMXFER
          DC      A((XFER2-XFER1)/8)
          CLEANUP
          ORG
          DC      CL8'&SYSDATE',CL1' ',CL5'&SYSTIME'
          DC      C'=VER 03.01='
          END

```

Note: Change in Use for UMS

Part of the original intent of UGZ0002P was to provide a reference to all application (3rd character of name not 'Z') modules required by the guest, and to require all references to these module names to be indirect through UGZ0002P.

A decision was made in a previous UMS Release to send all modules to the Insurance Companies. Part of the reason was based on **coding inconsistencies**, which referenced module names without indirect references through UGZ0002P. This resulted in releases not including adequate modules.

Therefore, there is no further need to run the program as **part of the UMS Tape Release procedure** to identify programs by the TYPE parameter. However, all other uses for the module are still very much intact with regard to PCTEG/PCTEH, which controls execution of the programs and LXTABLE processing.

The PCTEG in Detail

UGZ0002P is the module also known as PCTEG. This module controls the functions that can be entered at the guest site on the screen in the field labeled **FUNCTION**. This module needs to move up the “ladder” to the higher regions as new functions are moved up for further integrated testing.

When current functions are being replaced by “new” functions, additional table entries are needed to allow both the current and “new” function to co-exist in the same region (This assumes that module names have changed, but function has remained the same). For example, there is a “new” version of LI. The current entry would be used to create an entry called **TLI** (the entries have to be in ascending alphabetical order). The TLI entry would need to have the *alias* parameter removed if it existed. The “new” LI entry would look like the old, except for the program name changes and any other parameter changes.

After the table changes are made, the table must be reassembled and linked into the proper test load library.

PCTEG <tskcode>,PGM=,TASK=,XLATE=,FLAGS=,CLEAN=,
 ALIAS=,SCROLL=NO,RESCROLL=NO,UPDATE=NO,
 HOSTA=NO,XFER=NO,PF4=,PF9=,PF7AND8=NO,
 DUPKEY=,INTERNAL=NO,TYPE=ALL

Field Definitions

<tskcode> A 4-byte task code within quotes. PCTE entries **must be** sequenced by this code. Assumed to be a test entry if the first byte is “T.”

ALIAS=<null> | <altskcode> Optional alternate task code for this function. Same rules as name, except sequencing is not required/appropriate. It may not duplicate any NAME parm. If ALIAS is specified, INTERNAL must equal NO.

PGM=(<pgmlist>) 1 to 3 processing program names separated by commas. 1 name is required. A given application program may be the **first** program for one non-test entry and one test entry, only.

TASK=<optaskcd> A 4-byte optional dispatch task (transaction) code (or name) (4 ebcdic or 8 hex digits).

XLATE=<null> | <lxmodname> Name of optional map/demap translation table. 1 to 8 characters long.

FLAGS=<null> | <flags> An 8-byte optional flagset (expressed in hex, 16 digits) (not allowed if F4 or F9 strings present except as surrogate types). These are available to the programs in this function and may be used to direct processing based on the function code that invoked the program(s). The contents are strictly application dependent.

CLEAN=<null> | <clnpgm> Name of optional tail-end cleanup program, 1 to 8 characters. If omitted the system clean-up program UGZ0005P is used. It is normal to omit this parameter.

SCROLL=YES/NO If YES, program accepts F7/F8 and issues F9/F4.

RESCROLL=YES/NO If program has SCROLL=YES **and** can accept rescroll.

UPDATE=YES/NO Program accepts F12 for update

HOSTA=YES/NO Program requires host interface area

F4=<null> | <sgcdlist> String of 1 to 4 surrogate codes allowed for F4 entry. Not allowed if SCROLL=YES. No quotes, no commas.

F9=<null> | <sgcdlist> String of 1 to 4 surrogate codes allowed for F9 entry. Not allowed if SCROLL=YES. No quotes, no commas.

F7AND8=YES/NO If YES, pgm accepts F7/F8 but is not a scroll pgm.

DUPKEY=<null>| <hostcd> The 4-byte host duplicate-key function associated with this guest function. If used, HOSTA=YES is required.

INTERNL=YES/NO Is this function restricted to internal dispatch (as opposed to user or keyboard initiated dispatch)?

TYPE=ALL | RMV This specifies if this function is applicable to all sites or just RMV. It determines the relationship of this entry to the global assembly options in sysparm. See the following Sysparm Option discussion.

XFER=YES/NO/DATA This directs the immediate transfer of control to a task-code or program external to the UMS Guest system. The PGM parameter must have UGZ0009P as the first program and HOSTA=NO. If transfer is to a task, then TASK=<xfertask>, where <xfertask> is the transid to start, is required. Control passes by a CICS START. If control goes to a program (<xferpgm>) then its name will be the second value in the PGM= parameter; ie. PGM=(UGZ0009p,<xferpgm>). Control will pass by CICS XCTL. YES and DATA are synonymous except that the DATA option passes a 23 byte (comm) data area. When this option is specified, the PGM= option must specify the foreign interface module (UGZ0009P) as

the first program. A value must be specified for the TASK= option, and a value may be specified for a second program name. If XFER=DATA, a parameter-area of the following format is built by the UMS control-dispatch mechanism for the foreign application:

bytes	len	usage
00-03	4	ID used to sign-on to UMS
04-11	8	Password used to sign-on to UMS
12-15	4	UMS function-code entered
16-17	2	UMS entry-code
18-22	5	UMS surrogate-type and code if F4 or F9

total length: 23 bytes

If control-dispatch detects that no second program-name was specified, it starts a terminal attached transaction (taking the name from the TASK= operand) in behalf of the terminal. If XFER=DATA was specified, the 23-byte parameter-area is passed as start-data, otherwise there is none. If control-dispatch detects that a second program-name was specified, it XCTL's to the specified program. Only if XFER=DATA is specified, is the 23-byte parameter-area is passed as a common-area, otherwise no common-area is passed. The invoked transaction runs under the transaction-id UMS was running under.

The Guest common area is freed before the transfer.

SYSARM Options

The use of the SYSARM option allows the creation of tailored output from the assembly of the Program Control Table. The output can be:

1. Full load module with all entries.
2. Load module with RMV-peculiar entries.
3. Generate delete control cards only.

One enters the sysparm into the standard assembly proc as follows:

CPARM2='SYSARM=<umstblopt>'.

where <umstblopt> may be as follows:

<umstblopt>=**GENERATE_ALL**

The full PCTEG will be generated. This is the default if no sysparm is present.

<umstblopt>=GENERATE_NOT_RMV

A partial PCTEG will be generated. All entries with TYPE=RMV will be excluded from the generation.

<umstblopt>=PUNCH_DELETE_DSN=<data-set-name>

No PCTEG will be generated. Card images of the form:

DELETE <data-set-name>(<member-name>)

will be generated for all modules referenced on the PCTEG/TYPE= statement. These cards may be used as IDCAMS input. This option will also raise CONDITION-CODE=7, largely to inhibit execution of the LKED step in the standard assembly proc.

Example:

SYS Parm=PUNCH_DELETE_DSN=RMVMV.UMS.LOADLIB

might generate, among others:

DELETE RMVMV.UMS.LOADLIB(UGZ0002P)

Assembled Code Example - PCTEG

Note: These examples have been slightly modified by text-edit to allow them to fit in the page or to improve their readability. For brevity, some macros have a number of parameters to show the results of expansion. Some combinations, while assembled correctly may be illogical. Please consult the detailed write-up for parameter usage.

EXTERNAL SYMBOL DICTIONARY										PAGE	1
SYMBOL	TYPE	ID	ADDR	LENGTH	LD	ID	FLAGS	ASM	H V 02 11.28 07/23/91		
UGZ0002P	SD	0001	000000	000215			00				
UGZ0002Q	SD	0002	000218	000018			00				
UGZ0002R	SD	0003	000230	000010			00				
000000						371	UGZ0002P CSECT		03810000		
000000	00000000					372	NUMENT DC F'0' NUMBER OF ENTRIES		03820000		
000004	00000018					373	DC A(FIRST) ADDRESS OF FIRST ENTRY		03830000		
000008	00000000					374	NUMXFER DC F'0' NUMBER XFER (DUPKEY) ENTRIES		03840000		
00000C	00000218					375	DC A(XFER1) ADDR FIRST XFER ENTRY		03850000		
000010	00000000					376	NUMALIAS DC F'0' NUMBER ALIAS ENTRIES		03860000		
000014	00000230					377	DC A(ALIAS1) ADDR FIRST ALIAS ENTRY		03870000		
000218						378	UGZ0002Q CSECT		03880000		
				00218		379	XFER1 EQU * FIRST XFER ENTRY		03890000		
000230						380	UGZ0002R CSECT		03900000		
				00230		381	ALIAS1 EQU * FIRST ALIAS ENTRY		03910000		
000018						382	UGZ0002P CSECT		03920000		
						383	*		03930000		
000018						384	FIRST DS 0F		03940000		
						385	PCTEG 'ALAR',PGM=UGZ0009P,	X			
							TASK=ALAR,XFER=YES		03950000		

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000018		386+SYM1	DS	0CL1	01-00282
000018	C1D3C1D9C1D3C1D9	387+	DC	CL4 'ALAR' , CL4 'ALAR'	01-00292
000020	E4C7E9F0F0F0F9D7	388+GST0001	DC	CL8 'UGZ0009P' , CL8 ' ' ,	01-00293
000030	4040404040404040	389+	DC	CL8 ' ' , CL8 ' ' ,	01-00294
000040	4040404040404040	390+	DC	CL8 ' ' ,	01-00295
000048	00000000	391+	DC	AL1 (0) , AL1 (0) , AL2 (0)	01-00296
00004C	000000000000000000	392+	DC	XL8 ' 0000000000000000 ' ,	01-00301
000054		393+SYM2	DS	0CL1	01-00303
		394 *			03960001
		395 *			03970001
		396	PCTEG	'ALAS' , PGM=(UGZ0009P , XFERTTEST) , X XFER=DATA	03980001
000054	C1D3C1E240404040	397+	DC	CL4 'ALAS' , CL4 ' ' ,	01-00292
00005C	E4C7E9F0F0F0F9D7	398+GST0008	DC	CL8 'UGZ0009P' , CL8 'XFERTTEST'	01-00293
00006C	4040404040404040	399+	DC	CL8 ' ' , CL8 ' ' ,	01-00294
00007C	4040404040404040	400+	DC	CL8 ' ' ,	01-00295
000084	20000000	401+	DC	AL1 (32) , AL1 (0) , AL2 (0)	01-00296
000088	000000000000000000	402+	DC	XL8 ' 0000000000000000 ' ,	01-00301
		403 *			03990001
		404 *			04000001
		405	PCTEG	'LN ' , ALIAS='ULN ' , X PGM=(UGL0020P , UGL0021P , UGL0022P) , X RESCROLL=YES , DUPKEY=LI04 , X XLATE=UGL0020T , UPDATE=YES , X04030003 FLAGS=FF0000000000EE11 , X CLEAN=CLEANPGM , X04040002 HOSTA=YES , SCROLL=YES 04050002	
000218		406+UGZ0002Q	CSECT		01-00267
000218	D3C9F0F400000090	407+	DC	CL4 'LI04' , AL4 (SYM\$LI04)	01-00268
000090		408+UGZ0002P	CSECT		01-00269
	00090	409+ALI0015	EQU *		01-00290
000090	D3D5404040404040	410+SYM\$LI04	DC	CL4 'LN ' , CL4 ' ' ,	01-00292
000098	E4C7D3F0F0F2F0D7	411+PUGL0020P	DC	CL8 'UGL0020P' , CL8 'UGL0021P'	01-00293
0000A8	E4C7D3F0F0F2F2D7	412+	DC	CL8 'UGL0022P' , CL8 'CLEANPGM'	01-00294

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0000B8	E4C7D3F0F0F2F0E3	413+	DC	CL8 'UGL0020T'	01-00295
0000C0	C7000000	414+	DC	AL1(199),AL1(0),AL2(0)	01-00296
0000C4	FF000000000000EE11	415+	DC	XL8 'FF000000000000EE11'	01-00301
		416 *			04060003
		417 *			04070003
		418	PCTEG	'LNO ',PGM=(UGL0240P,UGL0241P),	X
				HOSTA=YES,XLATE=UGL0240T,	X
				RESCROLL=YES,DUPKEY=LD08,	X
				SCROLL=YES,ALIAS='ULNO'	04100003
000220		419+UGZ0002Q	CSECT		01-00267
000220	D3C4F0F80000000CC	420+	DC	CL4 'LD08',AL4(SYM\$LD08)	01-00268
0000CC		421+UGZ0002P	CSECT		01-00269
	000CC	422+ALI0022	EQU *		01-00290
0000CC	D3D5D64040404040	423+SYM\$LD08	DC	CL4 'LNO ',CL4 ' '	01-00292
0000D4	E4C7D3F0F2F4F0D7	424+PUGL0240P	DC	CL8 'UGL0240P',CL8 'UGL0241P'	01-00293
0000E4	4040404040404040	425+	DC	CL8 ' ',CL8 ' '	01-00294
0000F4	E4C7D3F0F2F4F0E3	426+	DC	CL8 'UGL0240T'	01-00295
0000FC	C3000000	427+	DC	AL1(195),AL1(0),AL2(0)	01-00296
000100	0000000000000000	428+	DC	XL8 '0000000000000000'	01-00301
		429 *			04110001
		430 *			04120001
		431	PCTEG	'STAT',PGM=UGZ0010P,HOSTA=NO,	X04130000
				FLAGS=FF00000000000000	04140000
000108	E2E3C1E340404040	432+	DC	CL4 'STAT',CL4 ' '	01-00292
000110	E4C7E9F0F0F1F0D7	433+GST0029	DC	CL8 'UGZ0010P',CL8 ' '	01-00293
000120	4040404040404040	434+	DC	CL8 ' ',CL8 ' '	01-00294
000130	4040404040404040	435+	DC	CL8 ' '	01-00295
000138	00000000	436+	DC	AL1(0),AL1(0),AL2(0)	01-00296
00013C	FF00000000000000	437+	DC	XL8 'FF00000000000000'	01-00301
		438 *			04150004
		439 *			04160004
		440	PCTEG	'TPIC',PGM=(UGUI120P,UGUO120P),	X
				RESCROLL=YES,DUPKEY=LD18,	X
				XLATE=UGUX120T,HOSTA=YES,PF9=01,	X

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			SCROLL=YES , INTERNAL=YES , UPDATE=YES	04190004
000228		441+UGZ0002Q	CSECT	01-00267
000228	D3C4F1F800000144	442+	DC CL4'LD18' ,AL4(SYM\$LD18)	01-00268
000144		443+UGZ0002P	CSECT	01-00269
000144	E3D7C9C340404040	444+SYM\$LD18	DC CL4'TPIC' ,CL4' '	01-00292
00014C	E4C7E4C9F1F2F0D7	445+TUGUI120P	DC CL8'UGUI120P' ,CL8'UGUO120P'	01-00293
00015C	4040404040404040	446+	DC CL8' ,CL8' '	01-00294
00016C	E4C7E4E7F1F2F0E3	447+	DC CL8'UGUX120T'	01-00295
000174	D7010000	448+	DC AL1(215) ,AL1(1) ,AL2(0)	01-00296
000178	40404040F0F14040	449+	DC CL4' ' ,CL4'01'	01-00298
		450 *		04200001
		451 *		04210001
		452	PCTEG 'TRI ' ,PGM=(UGRI110P ,UGRO110P) , X XLATE=UGRX110T , HOSTA=YES ,PF4=1024 ,PF9=1024	X04220000 04230000
000180	E3D9C94040404040	453+	DC CL4'TRI ' ,CL4' '	01-00292
000188	E4C7D9C9F1F1F0D7	454+TUGRI110P	DC CL8'UGRI110P' ,CL8'UGRO110P'	01-00293
000198	4040404040404040	455+	DC CL8' ,CL8' '	01-00294
0001A8	E4C7D9E7F1F1F0E3	456+	DC CL8'UGRX110T'	01-00295
0001B0	58000000	457+	DC AL1(88) ,AL1(0) ,AL2(0)	01-00296
0001B4	F1F0F2F4F1F0F2F4	458+	DC CL4'1024' ,CL4'1024'	01-00298
		459 *		04240001
		460 *		04250001
		461	PCTEG 'VER ' ,PGM=UGZ0032P ,HOSTA=NO	04260000
0001BC	E5C5D94040404040	462+	DC CL4'VER ' ,CL4' '	01-00292
0001C4	E4C7E9F0F0F3F2D7	463+GST0050	DC CL8'UGZ0032P' ,CL8' '	01-00293
0001D4	4040404040404040	464+	DC CL8' ,CL8' '	01-00294
0001E4	4040404040404040	465+	DC CL8' '	01-00295
0001EC	00000000	466+	DC AL1(0) ,AL1(0) ,AL2(0)	01-00296
0001F0	0000000000000000	467+	DC XL8'0000000000000000'	01-00301
		468 *		04270001
		469 *		04280001
0001F8	FFFFFFFF	470 LAST	DC XL4'FFFFFFFF'	04290000
000230		471 UGZ0002Q	CSECT	04300000

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		00230	472	XFER2	EQU	*	FIRST XFER ENTRY	04310000
0001FC			473	UGZ0002P	CSECT			04320000
0001FC		00000	474		ORG	NUMENT		04330000
000000	00000008		475		DC	A((LAST-FIRST)/(SYM2-SYM1))		04340000
000004		00008	476		ORG	NUMXFER		04350000
000008	00000003		477		DC	A((XFER2-XFER1)/8)		04360000
			478		CLEANUP			04370000
000230			479	UGZ0002R	CSECT			01-00350
000230	E4D3D540000000090		480	+	DC	CL4'ULN ',AL4(ALI0015)		01-00351
000238	E4D3D5D60000000CC		481	+	DC	CL4'ULNO ',AL4(ALI0022)		01-00360
		00240	482	ALIEND	EQU	*		01-00363
00000C			483	UGZ0002P	CSECT			01-00364
00000C		00010	484	+	ORG	NUMALIAS		01-00365
		00002	485	ALICOUNT	EQU	(ALIEND-ALIAS1)/8		01-00366
000010	00000002		486	+	DC	AL4(ALICOUNT)		01-00367
000014		001FC	487	+	ORG			01-00368
0001FC		001FC	488		ORG			04380000
			489		DC	CL8'&SYSDATE ',CL1' ',CL5'&SYSTIME'		04390000
0001FC	F0F761F2F361F9F1		+		DC	CL8'07/23/91 ',CL1' ',CL5'11.28'		04390000
00020A	7EE5C5D940F0F34B		490		DC	C'=VER 03.01='		04400000
			491		END			04410000

RELOCATION DICTIONARY

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POS. ID	REL. ID	FLAGS	ADDRESS
0001	0001	0C	000004
0001	0002	0C	00000C
0001	0003	0C	000014
0002	0001	0C	00021C
0002	0001	0C	000224
0002	0001	0C	00022C
0003	0001	0C	000234
0003	0001	0C	00023C

ASM H V 02 11.28 07/23/91

DIAGNOSTIC CROSS REFERENCE AND ASSEMBLER SUMMA

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NO STATEMENTS FLAGGED IN THIS ASSEMBLY
OVERRIDING PARAMETERS- LIST,NODECK,LOAD,LINECOUNT(65)
OPTIONS FOR THIS ASSEMBLY
NODECK, OBJECT, LIST, XREF(FULL), NORENT, NOTEST, NOBATCH, ALIGN, ESD, RLD,NOTERM, NODBCS,
LINECOUNT(65), FLAG(0), SYSPARM()
NO OVERRIDING DD NAMES
433 CARDS FROM SYSIN 0 CARDS FROM SYSLIB
584 LINES OUTPUT 23 CARDS OUTPUT

MVS/XA DFP VER 2 LINKAGE EDITOR 11:28:44 TUE JUL 23, 1991
JOB RMCJEBBE STEP STEP010 PROCEDURE LKED
INVOCATION PARAMETERS - LIST,XREF
ACTUAL SIZE=(317440,79872)
OUTPUT DATA SET IS ON VOLUME RELP02

CROSS REFERENCE TABLE

CONTROL SECTION			ENTRY	
NAME	ORIGIN	LENGTH	NAME	LOCATION
UGZ0002P	00	215		
UGZ0002Q	218	18		
UGZ0002R	230	10		

LOCATION SECTION	REFERS TO	SYMBOL	IN CONTROL SECTION	LOCATION	REFERS TO	SYMBOL	IN CONTROL
C		UGZ0002Q	UGZ0002Q	14		UGZ0002R	UGZ0002R
21C		UGZ0002P	UGZ0002P	224		UGZ0002P	UGZ0002P
22C		UGZ0002P	UGZ0002P	234		UGZ0002P	UGZ0002P
23C		UGZ0002P	UGZ0002P				

ENTRY ADDRESS 00
TOTAL LENGTH 240

** TST0002P REPLACED AND HAS AMODE 24
** LOAD MODULE HAS RMODE 24
** AUTHORIZATION CODE IS 0.

Hexidecimal Dump of PCTEG Example

AMASPZAP INSPECTS, MODIFIES, AND DUMPS CSECTS OR SPECIFIC DATA RECORDS ON DIRECT ACCESS STORAGE.
DUMPT TST0002P ALL 00110005

```

**CCHHR- 0011000419 RECORD LENGTH- 000240 MEMBER NAME TST0002P CSECT NAME UGZ0002P
000000 00000008 00000018 00000003 00000218 00000002 00000230 C1D3C1D9 C1D3C1D9 *.....*
*.....ALARALAR*
000020 E4C7E9F0 F0F0F9D7 40404040 40404040 40404040 40404040 40404040 40404040 *UGZ0009P *
* *
000040 40404040 40404040 00000000 00000000 00000000 C1D3C1E2 40404040 E4C7E9F0 *.....*
*....ALAS UGZ0*
000060 F0F0F9D7 E7C6C5D9 E3C5E2E3 40404040 40404040 40404040 40404040 40404040 *009PXFERTTEST *
* *
000080 40404040 20000000 00000000 00000000 00000000 D3D54040 40404040 E4C7D3F0 F0F2F0D7 *.....*
*LN UGL0020P*
0000A0 E4C7D3F0 F0F2F1D7 E4C7D3F0 F0F2F2D7 C3D3C5C1 D5D7C7D4 E4C7D3F0 F0F2F0E3 *UGL0021PUGL0022P*
*CLEANPGMUGL0020T*
0000C0 C7000000 FF000000 0000EE11 D3D5D640 40404040 E4C7D3F0 F2F4F0D7 E4C7D3F0 *G.....LNO *
* UGL0240PUGL0*
0000E0 F2F4F1D7 40404040 40404040 40404040 40404040 E4C7D3F0 F2F4F0E3 C3000000 *241P *
* UGL0240TC...*
000100 00000000 00000000 E2E3C1E3 40404040 E4C7E9F0 F0F1F0D7 40404040 40404040 *.....STAT *
*UGZ0010P *
000120 40404040 40404040 40404040 40404040 40404040 40404040 00000000 FF000000 * *
*.....*
000140 00000000 E3D7C9C3 40404040 E4C7E4C9 F1F2F0D7 E4C7E4D6 F1F2F0D7 40404040 *....TPIC UGUI*
*120PUGUO120P *
000160 40404040 40404040 40404040 E4C7E4E7 F1F2F0E3 D7010000 40404040 F0F14040 * UGUX*
*120TP... 01 *

```

Registry of Motor Vehicles – UMS Guest Customization Manual

```
000180  E3D9C940 40404040 E4C7D9C9 F1F1F0D7  E4C7D9D6 F1F1F0D7 40404040 40404040 *TRI      UGRI110P*
                                         *UGRO110P      *
0001A0  40404040 40404040 E4C7D9E7 F1F1F0E3  58000000 F1F0F2F4 F1F0F2F4 E5C5D940 *      UGRX110T*
                                         *....10241024VER *
0001C0  40404040 E4C7E9F0 F0F3F2D7 40404040  40404040 40404040 40404040 40404040 *      UGZ0032P  *
                                         *              *
0001E0  40404040 40404040 40404040 00000000  00000000 00000000 FFFFFFFF F0F761F2 *              ....*
                                         *.....07/2*
000200  F361F9F1 40F1F14B F2F87EE5 C5D940F0  F34BF0F1 7E
                                         *3/91 11.28=VER 0*
                                         *3.01=          *

**CCHHR- 0011000419  RECORD LENGTH- 000240      MEMBER NAME  TST0002P  CSECT NAME  UGZ0002Q
000000  D3C9F0F4 00000090 D3C4F0F8 000000CC  D3C4F1F8 00000144      *LI04....LD08....*
                                         *LD18....      *

**CCHHR- 0011000419  RECORD LENGTH- 000240      MEMBER NAME  TST0002P  CSEC  NAME  UGZ0002R

NAME  UGZ0002R
000000  E4D3D540 00000090 E4D3D5D6 000000CC      *ULN ....ULNO....*

AMA113I COMPLETED DUMP REQUIREMENTS

AMA100I AMASPZAP PROCESSING COMPLETED
***** BOTTOM OF DATA*****
```


Internal Function Codes

UMS internal function codes are used by the Host Side Dispatcher program (UHZ0001P) to indicate which host programs, service modules, and duplicate resolution modules to invoke. The guest input program is responsible for determining which internal function code is needed and moving it to the appropriate displacement in the guest-to-host block of the common area. When control passes to the host side, UHZ0001P matches the internal function code within the guest-to-host block of the common area to the internal function code in the Program Control Table Entry Host table (PCTEH; refer to the Program Control Table section for more detail) to determine which host program to execute.

Each online UMS screen has two sets of internal function codes. One set is used with the current version of the guest and host software and the other set is available for the next version or release of software (refer to the Versioning and Naming Standards sections for more detail). In other words, each time versioning is applied to an online UMS screen, the application programmer alternates between the function codes listed in the columns below.

For example, if UPIC is versioned and the current Guest Input program references “UU14” and “UU15,” the new versioned Guest Input program would reference “UU06” and “UU07.”

The UPH screen is another example of a screen that employs two function codes at once. On the UPH screen, policy history information may be requested using either an in-state or an out-of-state license number as a key. Currently, if a request is performed using an in-state license, the Guest Input program (UGU3041P) will move a “UU08” to the guest-to-host block of the common area. For an out-of-state license request, “UU09” will be moved to the guest-to-host block of the common area. The next time UPH is versioned, “UU16” will be moved to the guest-to-host block of the common area when the new version of UPH performs an in-state license request. Similarly, “UU17” will be moved when a request using an out-of-state license is performed.

NOTE: The names and function codes below are examples only. These things change with every release of the system to minimize confusion with earlier releases of the software.

Internal Function Codes List

<u>Screen Name</u>	<u>Function Codes</u>
COR	COR1 COR3 URSR
LH	LH10 LH20 LH30
LI	LI07 LI08 LI09 LI10 LI96 LXP1 PR05 LI12 LB10
LN	LI04
LNO	LD08
LNS	LD04
LTH	LI07/LB10 LI08/LB10 LI10/LI09
MRBS	MRBX
NRL	LI10 LI07 LI08 NR40
NRR	NR40 UR15
UP, UR, UL	None
R1C	R116

RA	RA01
	RA02
	RA03
RH	RH01
RN	RN01
RNF	UR09
SDH	SDH0
	SDH1
	SDH2
	SDH3
	SDH4
	SDH5
	SDH6
	SDH7
	SDH8
	SDH9
ULP	LI03
UMA	MRB0
	UMA1
UMC	MRB0
	UMC1
UMI9	MRB0
	UMIQ
	UMI3
UMIQ	UMI3
UMO	MRB0
	UMO1
UMVH	UMV1
UMVS	UMVX
UMVI	UMV1
UPA	PA05

	PA06
	PA07
	PA08
	PA10
	PA11
	PA12
	PA13
	PA14
UPH	UU16
	UU17
	UU22
	UU23
	UU24
UPIC	UU14
	UU15
	UU20
	UU21
UPMV	PA09
UPOI	UU18
	UU25
UPTH	UU20
	UU26
URBS	BS02
URI	URIK
	URIL
	URIM
	URIN
	UR15
	UR16
	UR17
	UR18
URSN	UR04
	UR07
URSR	UR02
	UR05
URSV	UR03

	UR06
URVN	UR10 UR16
USH	SH03 SH04 SH05 SH06 SH07 SH08
UVH	VH03 VH04 VH07 VH08
VT	VT03

5

LXTABLE Processing

Feature Summary - LXTABLE Processing

The UMS subsystem has incorporated an automatic screen data handler referred to as “LXTABLE Processing,” which is located in its GUEST software. This processing mechanism is invoked transparently to the application program(s) by the Control/Dispatch (C/D) mechanism based on the XLATE=<lx-tbl-name> parameter in the System Control Table. The value <lx-tbl-name> is the linkedit name of the assembled LXTABLE. On input and output operations, it converts data from screen to internal format and vice versa. On input only, it will perform the value edits and/or specific content/cross field edits requested. If edit errors occur on input, control never passes to the application, but the screen is rewritten with error messages. The input-edit error-message cycle continues until all fields pass the edits. At that point, control is passed to the designated application program with the screen-data in the Common Area.

LXTABLE processing has two components, the table-driven ‘LX-Program’ (UGZ0006P) and a macro generated, application specific ‘LX-table’ linked as a load module. This mechanism’s use is **required** in all UMS applications to standardize field editing and screen formatting functions. As the program UGZ0006P serves all applications, it does reduce programmer effort in these areas speeding application development and reducing maintenance time. Its basic design is rooted in a product designed and implemented for the ALAR RA function, but the UMS version is quite different.

The LX-table relates the data fields of the user’s commarea with the defined screen-dsect for the application. This table is created by the programmer and defines all the involved data fields. The entries in the table for each field pair may specify certain standard edits, including cross-field checks and values. In this discussion, the term LXTABLE refers to the composite effect of the two components.

The LXTABLE mechanism depends in part, on the presumption that each element has two control fields associated with it. These fields are each 1 byte long and are named ZFLD and TFLD. The ZFLD byte is used to contain commands relative to the field passed between the application and the LXTABLE mechanism. The TFLD is seldom used and is a provision for passing an optional override attribute. The derivation of the names ZFLD and TFLD is rooted in the ALAR RA implementation, and the mnemonic implications of these names (if any) is not known.

General data elements may be located anywhere in the UMS common area, but the structure requires that each data element be immediately preceded by the ZFLD and

TFLD bytes. This is very dissimilar from the ALAR RA implementation which uses 3 lists of fields. The processing supports the use of output-only (as opposed to general) data elements. These elements are always located in the host interface block and are not preceded by the ZFLD/TFLD set.

LXTABLE provides automatic field conversion services for the application. This relieves the application of this coding and insures that they are done in a consistent manner. Complete instructions are available in the Detail Description portion of this chapter. The following are some of the types of field conversion supported. See the Edit Type Table on page 72 for a full listing:

1. Date: on input, dates are analyzed for proper syntactical format (mm/dd/yy, mm/dd/yyyy, mmddyy, mmddyyyy, yyyy/mm/dd) and converted to standard halfword binary (WAASDATE, # of days away from 1/1/41) format. The various components of the date are also checked for legitimacy. On output, the standard halfword binary dates are converted to mm/dd/yyyy format. The null-date (x'8000') is properly converted.
2. Month/Year dates: these dates are converted to and from the RMV standard internal format for month/year dates, with proper field editing. The most common use for this type of field is registration expiration dates.
3. Zipcodes: zipcodes are converted to and from standard RMV internal form.
4. Case: for input fields, LXTABLE automatically performs lower to upper case translations. This is particularly important in the UMS guest environment where it is not possible to require that the terminals be configured for upper-case only. Further, the same process strips nonstandard display characters which may be included by some non-IBM 3270 type devices.
5. Erase-EOF: automatically converted to the null value for the defined field type.
6. Numeric: on input, fields with a generic type of numeric are edited for numeric content (or omitted), and treated as though they had been entered with right justification and left zero fill. On output, they are formatted according to several possible standardized structures.
7. Numeric Conversion: fields on the screen with a generic type of numeric clearly must contain EBCDIC data. LXTABLE allows the programmer to have his internal data definitions in one of several supported formats. The programmer may define the internal numeric fields as packed, binary or zoned. The LXTABLE will automatically convert the screen fields to/from these formats.

LXTABLE provides a generalized VALUE editing scheme for screen fields. This means that the programmer, in the LXTABLE itself, may specify lists of values which are allowed (or disallowed) for each field. LXTABLE will force the conformation to these

specifications. This facility provides a generic error message for violations, or allows the option of specifying a specific text for each field. The EXIT facility allows the user to write specialized edits that may be used on one or more screen fields.

On output, LXTABLE accepts commands (in the ZFLD byte) relative to each field. The commands and their values () are:

1. ERROR: (E) highlight the field, position the cursor to the field if it is the first such field on the screen.
2. TRANSMIT: (X) the field is overlaid on the screen with its current content in the commarea, after proper conversion.
3. ERROR/TRANSMIT: (H) a combination of 1 and 2.
4. RESET: (R) the field attribute is set to its default value from the map definition.
5. TRANSMIT/CURSOR: (K) the field is overlaid on the screen with its current content in the commarea, after proper conversion. The cursor is positioned to the field if it is the first such field on the screen.

After processing these commands, LXTABLE clears the ZFLD byte.

The ZFLD byte for unprotected input fields is used to indicate to the application program if the field in question has been logically changed (value = 'C'). Logically changed does not mean the MDT is set, but rather means that, after all involved conversions, it has a different value than the value currently stored in the commarea. In the ZFLD notification of change, LXTABLE uses a stepdown technique of indicating change in current iteration ('C') and change in previous iteration ('P'). All of these notifications are superseded by any output command for the field which is issued by the application.

The TFLD serves two functions. On input, if the option PASSMDT=YES is set, the presence of the MDT for the field is shown by B'00000100' in the TFLD. Absence of the MDT is shown as X'00'. On output, any value in the TFLD is sent to the screen as the attribute byte for this iteration.

LXTABLE contains an option (AUTORES) which allows the reset-to-default attribute option to be the default for all transmit operations.

LXTABLE incorporates a concept known as field classes. The classes are DATA, KEY, and KEY-SUPPORTIVE. The purpose of this concept is to allow a screen to be partially edited. In essence, if fields are put in the class of KEY -- AND ARE LOGICALLY CHANGED -- the editing of DATA fields which follow on the screen is bypassed. This technique is important for situations where the operator may get sufficiently wound-up in errors to decide that his only option is to alter a key field and essentially restart a transaction.

LXTABLE processing is declared for a function in its UMS System Process Control Table Entry, Guest (PCTEG). The exact parameter is:

XLATE=<lx-tbl-name>

Providing the 8-character LX-table name (<lx-tbl-name>), activates LXTABLE processing at the appropriate times. As part of the NDR implementation, a technique of invoking the UMS GUEST LXTABLE processor from an ALAR application was developed. This technique is not transparent to the application (as in the UMS GUEST version), but requires the addition of a few statements to the application program.

The LXTABLE exception EXIT processing facility is a mechanism which allows the programmer to augment the LXTABLE processing on a field by field basis in designated circumstances such as edit fail, edit pass, or every time. This EXIT facility allows the execution of user code within the LXTABLE input process. This code may be used to issue errors not normally recognized by LXTABLE or to bypass errors normally recognized. These conditions may be recognized with complete access to the commarea, as well as access to the map data (normally not available with LXTABLE processing). Note that this option is only to be used in exceptional circumstances. If the editing to be done will be required in other places in the system, then a standard edit will be produced to use with the EDIT parameter. This exit facility is further described in the second part of this chapter.

The field types defined below are supported.

	minimum	maximum	GSA	MAP
type	length	length	data-type	data-type
char	1	79	C	C
num	1	15	Z	Z
packed	1	15	P	Z
binary	1	9	FL4 or F	Z
date	10	10	HL2 or H	C

The LXTABLE software processes fields in the order in which they are assembled in the LXTBL entries in the LX-table module. These entries should be defined left to right, top to bottom in relation to the screen. If they are not, processing will occur in a proper manner but an error message posted will refer to the first processed field, not necessarily the first on the screen with an error.

Fields determined to be changed have their flag-byte value first set to an intermediate value (which is C'*) until all error-resolution is complete, and are then set to the proper value of C'C' before the application program is invoked. In addition to being intensified, the error fields have their MDT forced on when the error screen is shown, to insure that they are reentered.

The LXTABLE software maintains two levels of field change detection. The basic level is finding the MDT that is turned on. Once this is detected, the software compares the value in the field (after the syntax checked) with the value currently in the GSA area. If they are equal, the field is treated as though it had not been changed. For these purposes, a numeric field which has been erase-EOF'd is treated as if a value of 0 (zero) had been entered. Note that when comparing numeric fields (zoned or packed), if the GSA data area does not contain a valid sign code, the comparison is treated as not-equal (field changed).

There is a potential case where a field may be flagged as changed but logically have the same value as prior to the change. This occurs if (1) a legitimate change is detected on the field, (2) in the same demap operation an error is detected in another field, and (3) during the correction of the error the user changes the first field back to its original value.

If the application program indicates a field with error, and does not provide an attribute byte, the mapping software will supply a default attribute. The value will be intensified, unprotected, MDT-on. If the field is numeric (in the LXTBL definition) this attribute will be set as well.

The fields corresponding to mapname, maplength and cursor-position in the guest common-area should not be changed. If the map/demap software detects a changed value in maplength, it will assume that the user has prepared the correct map for transmission and will perform no output gsa-map interactions. This is an override feature available to the application which must be exercised with EXTREME care as it is possible to create an unresolvable error-conflict situation after the next receive operation.

UMSLXTBL Quick Look

To implement LXTABLE processing for an application, one must add the name of the LX-Table to the Guest PCTEG in the form of the parameter

XLATE=<lx-tbl-name>

To create the LX-Table itself the CICS map and its dsect must be created along with the GSA Common storage definitions the application program will use. With these available the LX-Table may be assembled. It requires one TYPE=START macro and, for each screen-field / GSA Common field pair, one TYPE=DETAIL macro. Descriptions of the parameter values is in the following section, Detail Description. When items are enclosed in { }, choose one of them.

```
<name>    UMSLXTBL TYPE=START,MAPNAME=<mapname>,AUTORES=YES/NO,  
          PASSMDT=YES/NO,  
          LEVEL0=YES/NO/<null>
```

```
UMSLXTBL TYPE=DETAIL,MAPFLD=<mfldname>,  
          { GSAFLD=<gfldname> , | HOSTFLD=<hfldname> , }  
          OPTION1=<null>|LZFILL|RTJUST,  
          KEYFLD=<null>|0|1|3|4,  
          VALUE=(<vtype>,<value1st> | R<vtype>,<value-  
pairs>),  
          VALEROR=<error-num> ,  
          EDIT=(<edittype><edit fld lst>),  
          REQUIRE=YES/NO,  
          EXIT=(<exitparms>)
```

Detail Description

The LXTABLE Macro

This section discusses the parameters of the LX-Table macros in detail with some examples. The LXTABLE relates mapfields to storage fields and specifies certain kinds of automatic edits and value checking that may be required. The data generated in the table allows the MAP/DEMAP Module to move the data from the mapped-in screen to common storage or vice versa with the editing requested and certain data-type conversions (eg. edited date <--> internal half-word format date). The default value for a parameter will be in **BOLD** type. Appendix A of the *UMS Programmer's Manual* has a sample generation of a small LX table showing the various parameters and features in use. Part I of the appendix is the assembly listing to illustrate the macro expansions and code generation. Part II is a hex dump of the load module from the assembly (and link). These examples are marked to show where the generated code appears in the load module. Fragments of code are included as examples with this discussion.

The LX-Table load module will always have the csect <lx-tbl-name> as the first csect. If the VALUE or EDIT parameters are specified a second csect, always called CSECT2, will be generated in the load module.

In the various illustrations, <null> means the parameter was omitted (or specified as, for example, LEVEL0=, or LEVEL0="). The vertical bar '|' separates the valid parameter values. The <null> represents the omitted parameter, or value, as mentioned previously. A bold value is the **default** parameter value.

The UMSLXTBL TYPE=START

The first invocation, or macro in the table, must be:

```
<name> UMSLXTBL TYPE=START,MAPNAME=<mapname>,AUTORES=YES/NO,  
      PASSMDT=YES/NO,  
      LEVEL0=YES/NO/<null>
```

<name> is the name of the LX-Table to be created, 8-
characters long

TYPE=START generates the LX-Table header.

<mapname> is the name of the related map,
7-characters long

The above are required on TYPE=START and are **not** allowed for
TYPE=DETAIL.

LEVEL0=**YES** | **NO** allows or suppresses an mnote showing the type of edit that
was requested for the individual fields.

PASSMDT=YES | **NO** pass or not pass the modified data tag through to the
application program

AUTORES=YES | **NO** reset or not reset screen attributes to the map default

Sample expansion, TYPE=START

The field generations for TYPE=START are as follows:

```

1227 *

1229 UGL0260T UMSLXTBL TYPE=START,
        MAPNAME=UGL0260,
        LEVEL0=NO
1230+UGL0260T START 0
1231+      PUSH  PRINT
1232+      PRINT OFF
1249+      POP   PRINT
1250+      USING MAPINP ,R4
1251+      USING
000000 E4C7D3F0F2F6F0E3 1252+      DC      CL8 'UGL0260T '
000008 E4C7D3F0F2F6F0 1253+      DC      CL7 'UGL0260 '
00000F F0F661F1F861F9F1 1254+      DC      CL8 '06/18/91 '
000017 40 1255+      DC      CL1 ' '
000018 F2F34BF5F2 1256+      DC      CL5 '23.52 '
00001D 00000000 1257+      DC      XL4 '0 '
000021 00 1258+      DC      BL1 '00000000'  FLAGS
000022 000000 1259+      DC      XL3 '0 '      RESERVED
000025 FFFF 1260+      DC      XL2 'FFFF'  TEMP  TRLR

```

Note: this code generation is streamlined for ease of viewing with proper code output.

Line 1252 is the name of this LX-Table. Line 1253 is the related CICS map(set) name. Note that the date and time of assembly are assembled into the header for documentation purposes (lines 1254 and 1256). The blank in line 1255 is for date-time readability. In line 1258, the field of FLAGS, the bits are used as follows (left to right):

```

1.....      reset MDTs              ( AUTORES=YES )
.1.....      pass MDTs through        ( PASSMDT=YES )
..000000      unused

```

The fields in lines 1257 and 1259 are unused. In line 1260, the XL2'FFFF' in this and the expansions of UMSLXTBL TYPE=DETAIL, exist only if 'this' invocation of the macro is the last in the whole table. If it is not the 'last,' the expansion of the succeeding macro overlays it. If it is the last, the MAP/DEMAP Module knows it just saw the last set of fields to process.

The UMSLXTBL TYPE=DETAIL

The fields and their edits are described below. The field moves and edits proceed in the order in which the field pairs are assembled into the LX-Table. You therefore control the processing order of the screen fields. When items are enclosed in { }, choose one of them.

```
UMSLXTBL TYPE=DETAIL,MAPFLD=<mfldname>,  
  { GSAFLD=<gfldname>| HOSTFLD=<hfldname>, }  
OPTION1=<null>|LZFILL|RTJUST,  
KEYFLD=<null>|0|1|3|4,
```

The 5 following parms are optional and related to edits for the field. They are discussed in groups after the parameters above.

```
VALUE=<null> | (<vtype>,<value> |  
  R<vtype>,<valuepair>)  
VALEROR=<null> | <error-num>,  
EDIT=<null> | (<editype>,<edit fld list>),  
REQUIRE=NO | YES,  
EXIT=<null> | (<excsect>,<exreas>,<exinvn>)
```

MAPFLD, GASFLD, HOSTFLD

The TYPE=DETAIL describes a CICS map field-name GSA Common data field-name pair between which data will be moved with needed data-conversion and optional edits. The CICS map field-name is <mfldname> and the MAPFLD parameter is required. The GSA Common field may be in either 'program storage' or in HOST related storage. If it is in 'program storage' use the GSAFLD parameter with <gfldname> as the field name. For HOST related storage, use the HOSTFLD parm with <hfldname>. If HOSTFLD = <hfldname> is specified, the field-pair is restricted for storage-to-screen use only (&OUTONL = '1'). The 'program' field name is placed into the internal macro variable, &INTFLD. Data-field types are checked.

Allowed for MAPFLD are T= C | Z.

Allowed for 'program' fields are T= C | Z | F | H | P | X | G.

If the type is 'G', and L= 2, the type is set to 'H', or if L= 4, then type is set to 'F'. Anything else is an error. The valid type-pairs for <mapfld><intfld> are 'ZZ', 'ZP', 'CC', 'ZF', 'CH', and 'CX'. The general edit rules and internal macro field settings are as follows:

'ZZ' Both zoned numeric - max 15 digits long, field lengths to be equal

```

&NUMFLD    '1'          &RTN      '000'
&VALLOW    '1'          &VALHI    L'<mapfld>
&IFVALOK   '#'          &VALHDR   'PL&WRKLEN'
&WRKLEN    (L'<mapfld>/2)+1

```

'ZP' Zoned numeric screen, packed in 'program' L'&INTFLD to be LE 8, L'&INTFLD+L'INTFLD-1 to be GE L'&MAPFLD

```

&NUMFLD    '1'          &RTN      '004'
&VALLOW    '1'          &VALHI    L'<mapfld>
&IFVALOK   '#'          &VALHDR   'PL&WRKLEN'
&WRKLEN    (L'<mapfld>/2)+1

```

'CC' Both character fields with fields to be of equal length and LE 79 characters long.

```

&NUMFLD    '1'          &RTN      '008'
&VALLOW    '1'          &VALHI    L'<mapfld>
&IFVALOK   'C'          &VALHDR   'CL&WRKLEN'
&WRKLEN    L'<mapfld>

```

'ZF' Zoned numeric screen field, length LE 9, and L'&INTFLD to be EQ 4

```

&NUMFLD    '1'          &RTN      '012'
&VALLOW    '1'          &VALHI    L'<mapfld>
&IFVALOK   '#'          &VALHDR   'FL4'
&WRKLEN    '4'

```

'CH' Screen date to internal fmt (no value editing allowed), L'&MAPFLD to be 7 or 10, L'INTFLD to be 2

```

&NUMFLD    <null>       &RTN      '016' (L'10),
                                     '020' (L'7)
&VALLOW    '4'          &VALHI    '4'
&IFVALOK   'X'          &VALHDR   'AL2(X' ' '
&WRKLEN    '2'          &DATEFLG  '1'

```

'CX' Screen zip-code to internal fmt, L'&MAPFLD to be 10, L'INTFLD to be 6

&ZIPFLAG '1' &RTN '024'

RTJUST and LZFILL(for numeric only) are edited. These actions are applied upon output only. They have no effect at screen-input processing time. Type flags are checked and, if &WARN NE 'N', macro emits MNOTE,0 for edit specified, if any.

If &VALUE NE <null> &VALFLAG '1'
If &EDIT NE <null> &EDTFLAG '1'

&CHKMAP = 'M\$&MAPFLD'

&XYZ is set to a concatenation of all flags

&OP1FLAG&ZIPFLAG&EDTFLAG&VALFLAG&OUTONL&EXPIFLG&DATEFLG
&NUMFLG

Code generation now occurs for the basic part of the macro and, if there is value or edit clauses, the macro expansion is completed. A general layout follows with some actual examples in the following section.

Code generated is: in 'main' csect

```

1    &CHKGSA   DC AL1(<dns>),AL1(&RTN)
2    &CHKMAP   DC BL1'&XYZ'
3           DC BL1'&KEYF&OP1FLAH'
4           DC AL2(&INTFLD-&BASE-2)
           DC AL2(&MAPFLD-MAPINP-3)
5           DC AL1(L'&INTFLD-1),AL1(l'&MAPFLD-1)
6           DC AL4(<v-array>)  --> value array, if used
7           DC AL4(<e-array>)  --> edit array, if used
8           DC XL2'FFFF'
```

1. First is one byte of displacement (<dns>) to the next table section, either another field or EDIT/VALUE fields for this one. Points to the X'FFFF' only if this the end of the table. The X'FFFF' is overlaid by the continuing or the next macro expansion.
Second is one byte of field-pair type.

2. One byte of flags as follows:

1	Left Zero Fill asked
. 1	Zip Code fields
. . 1	Edit control block present
. . . 1 . . .	Value control block present
. . . . 1 . .	Out only field-pair
. 1 .	Expiration format date
. 1 .	Internal-External date fields
. 1	A numeric value pair

3. One byte of flags as follows:

0000	Unused
. . . . 111 .	KEYFLD value in binary
. 1	Right Justify asked

4. Two bytes for program-field displacement from either UGCOMMON or UHCITEXT. Then two bytes of map-field displacement from MAPINP.
5. One byte = length of 'program'-field -1.
One byte = length of map-field -1.
6. A pointer to the value array (if specified in a VALUE parameter) in CSECT2 of the load module.
7. A pointer to the edit array (if specified in an EDIT parameter) in CSECT2 of the load module.
8. Two bytes, X'FFFF', as an end of table flag. If there is another macro after this one, its expansion overlays the X'FFFF'.

Value Checking

The value checking mechanism enables one to allow or disallow a single value, a series of individual values, or a range of values through the VALUE= parameter in the UMSLXTBL macro. The 9-digit VALEROR= parameter value directs the issuance of a specific error message if the value edit fails. If the value edit fails and no VALEROR parameter is given, a generic error message is issued. All the code generated for value editing is assembled into the csect called CSECT2. The LX-Table load module will always have the csect <name> and optionally, CSECT2 if value checking and/or editing is specified. MNOTEs are issued for any edit failure in the macro. The parameter is coded as follows:

The presence of a 9 numeric digit <errornum> in the VALEROR= clause, causes &ECODE to be set to '1' (else it is '0').

If &IFVALOK is 'X', &SIGN is set to '1', else '0'.

```
VALUE=<null> |  
  (<vtype>,<valuelst> | R<vtype>,<value-pairs>)
```

```
Where: <vtype> = ALLOW | DISALLOW  
        <valuelst> = <value>,<value> ... as required  
        <value-pairs> = <value2>,<value2> ... as required  
        <value2> = <value>,<value> a pair for a  
                                     range  
        <value> = any value the field may assume
```

The VALUE clause may not be used on output-only fields (&HOSTFLD that causes &OUTONL to be '1') or on fields where &IFVALOK is left as 'N'. The characters in the value string are edited for correctness as numerics or a hex string as the case may be. An MNOTE issues in case of error. Two internal macro values are set based on <vtype>. The VALUE clause may be specified with the EDIT clause in the same TYPE=DETAIL macro. Note that in such a case, the VALUE clause edits are applied before those of the EDIT clause.

WARNING: An input value of 0 (zero) or blanks are passed through to the application regardless of the value clause's sub-parameters.

	<u>&COMPTYP</u>	<u>&VALTYPE</u>	<u>Value</u>
<vtype> = ALLOW	'0'	'0'	single
DISALLOW	'1'	'0'	single
R<vtype> = ALLOW	'0'	'1'	range
DISALLOW	'1'	'1'	range

Code generated is: In 'main' csect

```
DC AL4(<v-array>) --> to value list in csect2
```

Code generated is: In CSECT2

```

DC FL4'&VALEROR' error msg number (if any)
<vlabel> DC BL1'&ECODE&SIGN&COMPTYP&VALTYP' flags
DC AL1(<actual field length>)
DC AL2(<number of list elements>)
DC <elements>
&SYSECT CSECT return to 'main' csect

```

<elements> = sets of the data type, the true field length and a value that represents the value(s) in the list.

For example CL3'C&C' CL5'RMV' ZL4'789'

If &VALEROR is <null>, &ECODE is '0' and the FL4 field is not generated. If &VALEROR is given and a value edit fails, that error message will be displayed on the screen with out application program intervention. If VALEROR is omitted, a generic message is sent.

Edit Checking

The EDIT clause routines perform services such as check-digit validation, ensure numerics, town-code conversions, date checks and conversions, and non-database cross-field checking. One may designate the field as required, REQUIRE=YES, to produce an error message if the field is not supplied. Code generation builds control blocks in CSECT2 of the LXTABLE. The EDIT and VALUE clauses may be specified in the same TYPE=DETAIL macro. In such a case, the VALUE clause edits are applied those of the EDIT clause.

The form of the parameters are:

```
REQUIRE=NO | YES      if Yes and no data, error
                        if YES, &REQ = 1 ( else = 0 )
```

```
EDIT=(<editype><edit fld lst>)
```

<editype> a literal from the Edit Type Table on page 5-18 that tells UGZ0006P(map/demap pgm) what to do

```
<edit fld lst> = <fldn> | <fldn>,<fldn+1> ...
```

<fldn> etc is the name(s) of the field(s) to be edited (the table shows the requirements)

Code generated: in csect CSECT2

```
<E-label> DC  AL1(<e-label - E-label)  length of this array
           DC  AL1(&REQ&MODE)          &MODE unused, = 0
           DC  AL2(&TYPE)              edit to do, 0-19
           DC  AL4(<lxptr>)            --> block in main table
<e-label> DC  0AL1                    label for length calc
```

Edit Type Table

Note: The number of fields required is absolute, too few or too many errors out the macro with an MNOTE. If the # of fields required is 1, the edit applies to the current macro being expanded. If more than 1 field is required, they must be in the current macro or already expanded. If any of the fields come later, the macro errors out. The fields must have the type and length specified or the macro fails.

<u>Edit</u>	<u>Type</u>	<u>Literal Description</u>	<u># Fields Required</u>
0	LICNO	MA lic #, 9-byte	1 CL9 license number
1	VIN	VIN, 17 byte, chkdgt	1 CL17 the VIN
2	TCODE	Town Code	1 PL2 internal town code
3	ICODE	Insurance Code	1 PL2 internal Co. id.
4	REGNO	Registration	3 CL3 plate type CL1 plate color CL7 registration #
5	MADDR	Optional Address	5 (see type 6)
6	RADDR	Required Address	5 CL20 address line 1 CL20 address line 2 CL15 city/town CL2 state XL6 zip code
7	MLICN	License Number, 9-byte	2 CL9 license number CL2 state
8	TITLE#	Title Number	1 CL8 the title number
9	PDATE	Policy Date Ranges	2 H effective date H expiration date
10	PNAME	Person Name	3 CL16 last name CL12 first name CL8 middle name
11	ILOCN	Insurance Co. Location	2 PL2 Co. code, internal PL2 town code, internal
12	MLINC2	License #, 25-byte	2 CL25 license #(non MA) CL2 state
13	SOCNO	Social Security #	1 CL9 SSAN (CL / ZL)
14	MONEY	Money edit	1 CL3 to CL21, money field
15	LICNO/S	Lic # w/'S' allowed	1 CL9 license #
16	MLICN2 /NOMA	License, 25-byte w/ no ST default	2 CL25 license # CL2 state
17	AGE1511	Age Edit, dob/permit	1 H dob, internal fmt
18	AGE1600	Age Edit, dob/license	1 H dob, internal fmt
19	MLICN2/XX	Lic # 25 byte w/ XXnolicense	2 CL25 license # CL2 state

Sample Map Source Fragment

Note the use of the UMSHEADR macro to form the standard heading on the map (screen). See the assembled sample to view the generation of FLD0001 through FLD0004 and the (standard) header literals. See the sample map dsect (following) for the commarea definition. You may relate the use of the field names in the LX-Table macros for the generation of the 'translate table.'

```
UGL0260  UMSHEADR LTH, 'LICENSE TRANSACTION HISTORY'
          DFHMDF POS=(004,002),LENGTH=0001,INITIAL=' '
          DFHMDF POS=(005,001),LENGTH=0010,
INITIAL='LICENSE #:'
FLD0005  DFHMDF POS=(005,012),LENGTH=0025,
          JUSTIFY=(LEFT,BLANK),
          ATTRB=(UNPROT,IC)
          DFHMDF POS=(005,038),LENGTH=0006,
INITIAL='STATE:'
FLD0006  DFHMDF POS=(005,045),LENGTH=0002,
          JUSTIFY=(LEFT,BLANK),
          ATTRB=(UNPROT)
          DFHMDF POS=(005,048),LENGTH=0004,
INITIAL='SS#:'
FLD0007  DFHMDF POS=(005,053),LENGTH=0009,INITIAL=' ',
          ATTRB=UNPROT
          DFHMDF POS=(005,063),LENGTH=0001
          DFHMDF POS=(006,004),LENGTH=0007,
INITIAL='NAME L:'
FLD0010  DFHMDF POS=(006,012),LENGTH=0016,
          JUSTIFY=(LEFT,BLANK),
          ATTRB=(UNPROT)
```


Sample Assembler Map Dsect

	1111	COPY	UGL0260C	
000FEA	006F8	1112	ORG	UGCUSERA
		1113	* START OF GSA STORAGE	
		1114	LHLIC#	GFLD CL25 LH-LIC NUMB
0006F8		1115+LHLIC#_Z	DS CL1	ZFIELD
0006F9		1116+LHLIC#_T	DS CL1	TFIELD
0006FA		1117+LHLIC#	DS CL25	DATA FIELD
		1118	LHSTATE	GFLD CL2 STATE
000713		1119+LHSTATE_Z	DS CL1	ZFIELD
000714		1120+LHSTATE_T	DS CL1	TFIELD
000715		1121+LHSTATE	DS CL2	DATA FIELD
		1122	LHSSN	GFLD CL9 SSN
000717		1123+LHSSN_Z	DS CL1	ZFIELD
000718		1124+LHSSN_T	DS CL1	TFIELD
000719		1125+LHSSN	DS CL9	DATA FIEL
		1126	LHLNAME	GFLD CL16 LAST-NAME
000722		1127+LHLNAME_Z	DS CL1	ZFIELD
000723		1128+LHLNAME_T	DS CL1	TFIELD
000724		1129+LHLNAME	DS CL16	DATA FIELD
		1130	LHFNAME	GFLD CL12 FIRST-NAME
000734		1131+LHFNAME_Z	DS CL1	ZFIELD
000735		1132+LHFNAME_T	DS CL1	TFIELD

Data ommitted for brevity.

		1209	LHLINE44	GFLD CL79	DETAIL LINE
000B7B		1210+LHLINE44_Z	DS CL1	ZFIELD	
000B7C		1211+LHLINE44_T	DS CL1	TFIELD	

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000B7D		1212+LHLINE44 DS	CL79	DATA FIELD
		1213 LHLINE45 GFLD	CL79	DETAIL LINE
000BCC		1214+LHLINE45_Z DS	CL1	ZFIELD
000BCD		1215+LHLINE45_T DS	CL1	TFIELD
000BCE		1216+LHLINE45 DS	CL79	DATA FIELD
000C1D		1217 PHASE DS	XL1	PHASE COU
000C20		1218 PERSSURR DS	F	CURRENT P
000C24		1219 NUMOBREF DS	H	TOTAL BRE
000C26		1220 BREF1 DS	H	NUMBER OF
000C28		1221 BREFX DS	H	NUMBER OF
000C2A		1222 PAGEC DS	XL1	CURRENT P
000C2B		1223 PAGELIST DS	256XL1	FIRST REC
000D2B		1224 NOTFOUND DS	XL1	FLAG, NOT
	006FA	1225 LHGSA	EQU	LHLIC#,*-LHLIC#,C'X'GSA
000D2C	00FEA	1226	ORG	

LXTABLE Assembled Example

EXTERNAL SYMBOL DICTIONARY									
SYMBOL	TYPE	ID	ADDR	LENGTH	LD	ID	FLAGS		
LXTABTST	SD	0001	000000	000117			00		
CSECT2	SD	0002	000118	00006C			00		
CSECT3	SD	0003	000188	00000D			00		
UGLTEST1	SD	0004	000198	000056			00		
LXTABTST - UMS SAMPLE LXTBL DEFINITION									
LOC	OBJECT CODE		ADDR1	ADDR2	STMT	SOURCE	STATEMENT	ASM H V	02 15.47 07/09/91
					2	* C&C ASSOCIATES 1989		00100000	
					3	COPY ECELXMAC		00110000	
					4	PUSH PRINT		00010000	
					5	PRINT OFF		00020000	
					996	POP PRINT		09700000	
					998	UMSHEADR TYPE=DSECT		00140000	
000000					999+MAPINP	DSECT		01-UMSHE	
					1000+*	HEADER OF INPUT-MAP/OUTPUT MAP AREA		01-UMSHE	
000000					1001+	DS CL12 HEADER		01-UMSHE	
00000C					1002+	DS CL3 ADDRESS/ATTRIBUTES FOR DATE		01-UMSHE	
00000F					1003+MIDATE	DS CL10 DATE TEXT		01-UMSHE	
000019					1004+	DS CL3 ADDRESS/ATTRIBUTES FOR TIME		01-UMSHE	
00001C					1005+MITIME	DS CL5 TIME TEXT		01-UMSHE	
000021					1006+	DS CL3 ADDRESS/ATTRIBUTES FOR FUNC		01-UMSHE	
000024					1007+MIFUNC	DS CL4 FUNC TEXT		01-UMSHE	
000028					1008+	DS CL3 ADDRESS/ATTRIBUTES FOR TEXT		01-UMSHE	
00002B					1009+MITEXT	DS CL50 MESG TEXT		01-UMSHE	
			0005D		1010+MI\$LEN	EQU *-MAPINP BASE LENGTH		01-UMSHE	
00005D					1011	DS CL3 BMS DATA		00150000	
000060					1012 MCHAR	DS CL17 CHARACTER FIELD		00160000	
000071					1013	DS CL3 BMS DATA		00170000	

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000074	1014	MCHAR2	DS	CL10	CHARACTER FIELD	00180000
00007E	1015		DS	CL3	BMS DATA	00190000
000081	1016	MLAST	DS	CL16	CHARACTER FIELD	00200000
000091	1017		DS	CL3	BMS DATA	00210000
000094	1018	MFIRST	DS	CL12	CHARACTER FIELD	00220000
0000A0	1019		DS	CL3	BMS DATA	00230000
0000A3	1020	MMIDDLE	DS	CL8	CHARACTER FIELD	00240000
0000AB	1021		DS	CL3	BMS DATA	00250000
0000AE	1022	MNUM1	DS	ZL5	NUMERIC FIELD	00260000
0000B3	1023		DS	CL3	BMS DATA	00270000
0000B6	1024	MNUM2	DS	ZL7	NUMERIC FIELD	00280000
0000BD	1025		DS	CL3	BMS DATA	00290000
0000C0	1026	MNUM3	DS	ZL4	NUMERIC FIELD	00300000
0000C4	1027		DS	CL3	BMS DATA	00310000
0000C7	1028	MDATE	DS	CL10	DATE FIELD	00320000
0000D1	1029		DS	CL3	BMS DATA	00330000
0000D4	1030	MDATE2	DS	CL07	DATE FIELD	00340000
0000DB	1031		DS	CL3	BMS DATA	00350000
0000DE	1032	MDATEA	DS	CL10	DATE FIELD	00360000
0000E8	1033		DS	CL3	BMS DATA	00370000
0000EB	1034	MDATEB	DS	CL10	DATE FIELD	00380000
0000F5	1035		DS	CL3	BMS DATA	00390000
0000F8	1036	MPREF	DS	CL03	PREFIX	00400000
0000FB	1037		DS	CL3	BMS DATA	00410000
0000FE	1038	MCOLOR	DS	CL01	COLOR	00420000
0000FF	1039		DS	CL3	BMS DATA	00430000
000102	1040	MREGNO	DS	CL07	REGNO	00440000
000109	1041		DS	CL3	BMS DATA	00450000
00010C	1042	MZIPC	DS	CL10	ZIPCODE	00460000
000116	1043		DS	CL3	BMS DATA	00470000
000119	1044	MTITLE#	DS	CL8	TITLE#	00480000
000121	1045		DS	CL3	BMS DATA	00490000
000124	1046	MLICN25	DS	CL25	LICNO	00500000
00013D	1047		DS	CL3	BMS DATA	00510000

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000140		1048	MSTATE25 DS	CL2	STATE	00520000
		1050		COPY	UGZCOMMA	00540000
		1052	* UNINSURED MOTORIST. COMMON-AREA, GUEST SIDE.			00020000
000000		1053	UGCOMMON DSECT			00030000
000000		1054	UGCPROTO DS	XL64	SYSTEM PROTOCALL DATA	00040000
000040	00000	1055		ORG	UGCPROTO	00050000
		1056	* WITH TWO EXCEPTIONS, THE PROTOCALL AREA IS			
			* RESERVED FOR THE CONTROL			00060000
		1057	* SOFTWARE. APPLICATIONS MAY USE THE			
			* DUBLE-WORD TEMP AND SHOULD NOTE			00070000
		1058	* THE QUALIFICATION ABOUT PREVIOUS MAPNAME			00080000
000000		1059	UGCDTEMP DS	D	GENERAL PURPOSE DOUBLE-WORD TEMP	00090000
000008		1060	UGCCLENG DS	H	LENGTH FOR USE WITH XCTL.	00100000
00000A		1061	UGCRDLEN DS	H	INQUIRY/REPLY DETAIL LENGTH	00110000
00000C		1062	UGCCURFN DS	CL4	CURRENT FUNCTION-NAME	00120000
000010		1063	UGCALLON DS	XL1	FLAG BYTE ALL BITS INIT ON	00130000
	00001	1064	UGCMAFFI EQU	B'00000001'	MAP/DEMAP OPER. DEMAP	00140000
	00002	1065	UGCMAFFO EQU	B'00000010'	MAP/DEMAP OPER MAP	00150000
000011		1066		DS	CL1	00160000
		1271	*			02030000
	006F8	1272	UGCUSERA EQU	*	THE USER-PROGRAM AREA	02040000
0006F8		1273		DS	2290XL1 PUSH TO PAGE	02050000
00FEA	1274	UGCOMTLN EQU	*-UGCOMMON TOTAL LENGTH			02060000
		1275	* THE LENGTH OF THIS AREA IS TAKEN FROM			
			* THE PROCESS-CONTROL TABLE			02070000
		1276	* BUT WILL NOT BE LESS THAN THE VALUE OF			
			* THE ABOVE EQUATE AT THE LAST			02080000
		1277	* ASSEMBLY OF UGZ0015P			02090000
000FEA	006F8	1278		ORG	UGCUSERA	00550000
		1279	* START OF GSA STORAGE			00560000
0006F8		1280		DS	CL1,CL1 ZFLD, TFLD	00570000
0006FA		1281	GTITLE#	DS	CL8 TITLE#	00580000

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000702	1282	DS	CL1,CL1	ZFLD, TFLD	00590000
000704	1283 GDATE	DS	HL2	BINARY-DATE(MUST BE H OR HL2)	00600000
000706	1284	DS	CL1,CL1	ZFLD, TFLD	00610000
000708	1285 GDATE2	DS	HL2	BINARY-DATE(MUST BE H OR HL2)	00620000
00070A	1286	DS	CL1,CL1	ZFLD, TFLD	00630000
00070C	1287 GDATEA	DS	HL2	BINARY-DATE(MUST BE H OR HL2)	00640000
	1289 GDATEB	GFLD	HL2		00660007
00070E	1290+GDATEB_Z	DS	CL1	ZFIELD	01-00873
00070F	1291+GDATEB_T	DS	CL1	TFIELD	01-00874
000710	1292+GDATEB	DS	HL2	DATA FIELD	01-00875
	1294 GNUMB	GFLD	FL4		00680007
000712	1295+GNUMB_Z	DS	CL1	ZFIELD	01-00873
000713	1296+GNUMB_T	DS	CL1	TFIELD	01-00874
000714	1297+GNUMB	DS	FL4	DATA FIELD	01-00875
	1299 *	DS	CL1,CL1	ZFLD, TFLD	00700007
	1300 *GDATEB	DS	HL2	BINARY-DATE(MUST BE H, HL2)	00710007
	1301 *	DS	CL1,CL1	ZFLD, TFLD	00720007
	1302 *GNUMB	DS	FL4	BINARY ITEM(MUST BE F, FL4)	00730007
000718	1304	DS	CL1,CL1	ZFLD, TFLD	00750000
00071A	1305 GNUMP	DS	PL5	PACKED FIELD (WATCH LENGTH)	00760000
00071F	1306	DS	CL1,CL1	ZFLD, TFLD	00770000
000721	1307 GNUMZ	DS	ZL5	NUMERIC (MUST = LEN OF SOURCE)	00780000
000726	1308	DS	CL1,CL1	ZFLD, TFLD	00790000
000728	1309 GCHAR	DS	CL17	CHAR.(MUST = LEN OF SOURCE)	0080000
000739	1310	DS	CL1,CL1	ZFLD, TFLD	0081000
00073B	1311 GLAST	DS	CL16	CHAR.(MUST = LEN OF SOURCE)	0082000
00074B	1312	DS	CL1,CL1	ZFLD, TFLD	0083000
00074D	1313 GFIRST	DS	CL12	CHAR.(MUST = LEN OF SOURCE)	0084000
000759	1314	DS	CL1,CL1	ZFLD, TFLD	0085000
00075B	1315 GMIDDLE	DS	CL8	CHAR.(MUST = LEN AS SOURCE)	0086000
000763	1316	DS	CL1,CL1	ZFLD, TFLD	0087000
000765	1317 GPREF	DS	CL3	CHAR.(MUST = LEN AS SOURCE)	0088000

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000768		1318	DS	CL1,CL1	ZFLD, TFLD	0089000
00076A		1319	GCOLOR DS	CL1	CHAR.(MUST = LEN AS SOURCE)	0090000
00076B		1320	DS	CL1,CL1	ZFLD, TFLD	0091000
00076D		1321	GREGNO DS	CL7	CHAR.(MUST = LEN AS SOURCE)	0092000
000774		1322	DS	CL1,CL1	ZFLD, TFLD	0093000
000776		1323	GZIPC DS	XL6	CHAR.(MUST = LEN AS SOURCE)	0094000
00077C		1324	DS	CL1,CL1	ZFLD, TFLD	0095000
00077E		1325	GICODE1 DS	CL30	CHAR.(MUST = LEN AS SOURCE)	0096000
00079C		1326	DS	CL1,CL1	ZFLD, TFLD	0097000
00079E		1327	GICODE2 DS	CL18	CHAR.(MUST = LEN AS SOURCE)	0098000
0007B0		1328	DS	CL1,CL1	ZFLD, TFLD	0099000
0007B2		1329	GXCDEA DS	PL2	CHAR.(MUST = LEN AS SOURCE)	0100000
0007B4		1330	DS	CL1,CL1	ZFLD, TFLD	0101000
0007B6		1331	GSTATE25 DS	CL2	CHAR.(MUST = LEN AS SOURCE)	0102000
0007B8		1332	DS	CL1,CL1	ZFLD, TFLD	0103000
0007BA		1333	GLICN25 DS	CL25	CHAR.(MUST = LEN AS SOURCE)	0104000
		1335	COPY	UHZCOMMA		01060000
		1337	***** UMS COMMON-AREA, HOST SIDE. ** ECE ***			00020000
000000		1338	UHCOMMON	DSECT		00030000
000000		1339	UHCPROTO DS	XL64	SYSTEM PROTOCOL DATA	00040000
000040	00000	1340	ORG	UHCPROTO		00050000
000000		1341	UHCDTEMP DS	D	GENERAL PURPOSE DBL-WORD TEMP.	00060000
	00000	1342	UHCPARM1 EQU	UHCDTEMP,4	SPECIAL-PURPOSE PARM-1	00070000
	00004	1343	UHCPARM2 EQU	UHCDTEMP+4,4	SPECIAL-PURPOSE PARM-2	00080000
000008		1344	UHCCLENG DS	H	LENGTH FOR USE WITH XCTL.	00090000
00000A		1345	UHCRDLEN DS	H	RESPONSE DETAIL LENGTH	00100000
00000C		1346	UHCEFLAG DS	XL1	ENTRY-REASON.	
					X'FF'=DUPKEY RESOLUTION	00110000
00000D		1347	DS	XL1	FILLER	00120000
00000E		1348	UHCDUPNM DS	CL4	HOLD DUPKEY NAME BY DISPATCHER	00130000
000012		1349	UFHPINS2 DS	10PL2	ADDED INSURNACE-CODE LIST	00140000
000026		1350	UHPCTIND DS	H	HOST PCT INDEX. X'FFFF' = NONE	00150000
000028		1351	UHSTARTT DS	D	R/T CLOCK AT UHZ0001P INITI.	00160000

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000030		00040	1352	ORG		00170000
000040			1353	UHCMODNA DS	XL192 MODULE NAME AREA	00180000
000100		00040	1354	ORG	UHCMODNA	00190000
000040			1355	UHCOUTPR DS	CL8 O/P-SIDE PROTOCALL PROCESSOR	00200000
000048			1356	UHCMODX DS	0CL(4*8) MODULES FROM PCTE ENTRY	00210000
000048			1357	UHCMOD1 DS	CL8 1ST APPLIC. PROCESSOR MODULE	00220000
000050			1358	UHCMOD2 DS	CL8 2ND APPLIC. PROCESSOR MODULE	00230000
000A30		00C00	1452	ORG		01170000
		00C00	1453	UHCOMLEN EQU	*-UHCOMMON COMMON LENGTH	01180000
000C00		0023E	1454	ORG	UHCIDATA	01070000
			1455	* OUTPUT-ONLY HOSTAREA FIELDS GO HERE.		
				* THERE ARE NO ZFLD OR TFLD BYTES.		01080000
			1456	* THE AREAS ARE NOT SENT		
				* IF THEY ARE LOW-VALUES.		01090000
00023E			1457	HCHAR DS	CL10	01100000
000248			1458	HXCODEB DS	PL2 CHAR.(MUST BE = LEN AS SOURCE)	01110000
			1461	* DEFINE THE TABLE. SPECIFY CSECT-NAME IN		
				* IDENTIFICATION FIELD		01140008
			1462	* AND MAP-NAME		01150008
			1464	LXTABTST UMSLXTBL TYPE=START,MAPNAME=UGLTEST,		X01170009
				LEVEL0=NO		
000000			1465+	LXTABTST	START 0	01-00090
			1466+	PUSH	PRINT	01-00091
			1467+	PRINT	OFF	01-00092
			1484+	POP	PRINT	01-00110
		00000	1485+	USING	MAPINP,R4	01-00111
		00000	1486+	USING	UGCOMMON,R9	01-00112
000000	D3E7E3C1C2E3E2E3		1487+	DC	CL8'LXTABTST'	01-00113
000008	E4C7D3E3C5E2E3		1488+	DC	CL7'UGLTEST'	01-00114
00000F	F0F761F0F961F9F1		1489+	DC	CL8'07/09/91',CL1' '	01-00115
000018	F1F54BF4F7		1490+	DC	CL5'15.47'	01-00116
00001D	00000000		1491+	DC	XL4'0'	01-00117

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000021	00	1492+	DC	BL1'00000000'	FLAGS	01-00118
000022	000000	1493+	DC	XL3'0'	RESERVED	01-00119
000025	FFFF	1494+	DC	XL2'FFFF'	TEMP TRAILER	01-00120
		1496 *				01190008
		1497 *	EXAMPLE: CHARACTER TO CHARACTER, FIELDS MUST BE SAME LENGTH			
		1499	UMSLXTBL MAPFLD=MCHAR,GSAFLD=GCHAR,EDIT=VIN,KEYFLD=1			
000027	00025	1500+	ORG	*-2		01-00345
000025	0E08	1501+G\$GCHAR	DC	AL1(L0005-*),AL1(008)		01-00346
000027	20	1502+M\$MCHAR	DC	BL1'00100000'		01-00347
000028	02	1503+	DC	BL1'00010'		01-00348
000029	0726	1504+	DC	AL2(GCHAR-UGCOMMON-2)		01-00349
00002B	005D	1505+	DC	AL2(MCHAR-MAPINP-3)		01-00350
00002D	1010	1506+	DC	AL1(L'GCHAR-1),AL1(L'MCHAR-1)		01-00351
00002F		1507+E\$GCHAR	DS	0AL1	DEFINE REFERENCE	02-00531
00002F	00000118	1508+	DC	AL4(E0006)	POINT TO EDIT ARRAY	02-00535
000118		1509+CSECT2	CSECT			02-00536
000118	08	1510+E0006	DC	AL1(L0006-*)	LENGTH OF ARRAY	02-00537
000119	000001	1511+	DC	AL1(00),AL2(1)	MODE FLAG BITS / TYPE	02-00755
00011C	00000025	1512+	DC	AL4(G\$GCHAR)	REFERENCE TO LXTBL BLOCK	
000120		1513+L0006	DS	0AL1	END OF ARRAY	02-00770
000033		1514+LXTABTST	CSECT			02-00771
000033	FFFF	1515+L0005	DC	XL2'FFFF'		01-00361
		1517 *				01240008
		1518 *	EXAMPLE: CHARACTER TO CHARACTER,			
		*	FIELDS MUST BE SAME LENGTH, OUTPUT			
		1520	UMSLXTBL MAPFLD=MCHAR2,HOSTFLD=HCHAR			
000035	00033	1521+	ORG	*-2		01-00345
000033	0A08	1522+	DC	AL1(L0007-*),AL1(008)		01-00346
000035	08	1523+M\$MCHAR2	DC	BL1'00001000'		01-00347
000036	00	1524+	DC	BL1'00000'		01-00348
000037	003C	1525+	DC	AL2(HCHAR-UHCITEXT-2)		01-00349
000039	0071	1526+	DC	AL2(MCHAR2-MAPINP-3)		01-00350
00003B	0909	1527+	DC	AL1(L'HCHAR-1),AL1(L'MCHAR2-1)		01-00351
00003D	FFFF	1528+L0007	DC	XL2'FFFF'		01-00361

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		1530 *		01290008
		1531 *	EXAMPLE: NUMERIC TO NUMERIC, FIELDS MUST BE SAME LENGTH	
		1533	UMSLXTBL MAPFLD=MNUM1,GSAFLD=GNUMZ, VALUE=(RALLOW,1,2,3,45670)	01320008
00003F	0003D	1534+	ORG *-2	01-00345
00003D 0E00		1535+G\$GNUMZ	DC AL1(L0008-*),AL1(000)	01-00346
00003F 11		1536+M\$MNUM1	DC BL1'00010001'	01-00347
000040 00		1537+	DC BL1'00000'	01-00348
000041 071F		1538+	DC AL2(GNUMZ-UGCOMMON-2)	01-00349
000043 00AB		1539+	DC AL2(MNUM1-MAPINP-3)	01-00350
000045 0404		1540+	DC AL1(L'GNUMZ-1),AL1(L'MNUM1-1)	01-00351
000047 00000120		1541+	DC AL4(V0009) POINT TO VALUE LIST	02-00431
000120		1542+CSECT2	CSECT	02-00432
000120 01		1543+V0009	DC BL1'0001' FLAGS	02-00436
000121 03		1544+	DC AL1(3) TRUE ENTRY LENGTH	02-00437
000122 0004		1545+	DC AL2(4) NUMBER OF LIST ELEMENTS	02-00438
000124 00001C		1546+	DC PL3'1'	02-00473
000127 00002C		1547+	DC PL3'2'	02-00473
00012A 00003C		1548+	DC PL3'3'	02-00473
00012D 45670C		1549+	DC PL3'45670'	02-00473
00004B		1550+LXTABTST	CSECT	02-00478
00004B FFFF		1551+L0008	DC XL2'FFFF'	01-00361
		1553 *		01340008
		1554 *	EXAMPLE: NUMERIC TO PACKED, OUTPUT MUST BE LONG-ENOUGH	
		1556	UMSLXTBL MAPFLD=MNUM2,GSAFLD=GNUMP, OPTION1=LZFILL,EXIT=USER01,KEYFLD=4	01370008
000000		1557+EXITDATA	DSECT	02-00909
000000		1558+EXITCODE	DS AL2 UNIQUE IDENTIFIER CODE SC1290	02-00910
000002		1559+EXITWHYS	DS XL1 SUMMATION OF ENTRY REASONS	02-00911
000003		1560+EXITRETN	DS AL4 RETURN ADDRESS SC1290	02-00912
000007		1561+EXITWHYX	DS XL1 REASON FOR THIS ENTRY SC1290	02-00913
	00001	1562+EXRVALOK	EQU B'00000001' VALUE IS OK SC1290	02-00914
	00002	1563+EXRVALNG	EQU B'00000010' VALUE IS NOT OK SC1290	02-00915

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	00004	1564+EXREDTOK	EQU	B'00000100'	EDIT IS OK	SC1290	02-00916
	00008	1565+EXREDTNG	EQU	B'00001000'	EDIT IS NOT OK	SC1290	02-00917
	00010	1566+EXRALWAY	EQU	B'00010000'	ALWAYS ENTER UNLESS	FMT ERR02	02-00918
000008		1567+EXITUSER	DS	0XL5	USER PARMS	SC1290	02-00919
000008		1568+EXITACTN	DS	XL1	USER ACTION REQUEST	SC1290	02-00920
	00000	1569+EXANOACT	EQU	B'00000000'	CONTINUE, NO ACTION	SC1290	02-00921
	00001	1570+EXANOERR	EQU	B'00000001'	CONTINUE, NO ERROR	SC1290	02-00922
	00002	1571+EXAWIERR	EQU	B'00000010'	CONTINUE, POST ERR.	SC1290	02-00923
000009		1572+EXITEROR	DS	XL4	USER ERROR CODE	SC1290	02-00924
00004D		1573+LXTABTST	CSECT				02-00925
		1574+UMSLXTBL/EXIT			REASON DEFAULTED TO ALL (FF)		02-00933
		1575+UMSLXTBL/EXIT			LOCATION-CODE DEFAULTED TO 65535		02-00965
00004D	0004B	1576+	ORG	*-2			01-00345
00004B 1104		1577+G\$GNUMP	DC	AL1(L0010-*),AL1(004)			01-00346
00004D 81		1578+M\$MNUM2	DC	BL1'10000001'			01-00347
00004E 18		1579+	DC	BL1'11000'			01-00348
00004F 0718		1580+	DC	AL2(GNUMP-UGCOMMON-2)			01-00349
000051 00B3		1581+	DC	AL2(MNUM2-MAPINP-3)			01-00350
000053 0406		1582+	DC	AL1(L'GNUMP-1),AL1(L'MNUM2-1)			01-00351
000055 00000198FFFFFF		1583+	DC	AL4(USER01),XL1'FF',AL2(5535)			X01-00359
		+			EXIT STRING VALUE		
00005C FFFF		1584+L0010	DC	XL2'FFFF'			01-00361
		1586 *					01390008
		1587 *		EXAMPLE: NUMERIC TO BINARY, I/P MUST BE 1-9 DIGITS			01400008
		1588 *		OUTPUT MUST BE F OR FL4			01410008
		1589		UMSLXTBL MAPFLD=MNUM3,GSAFLD=GNUMB,OPTION1=RTJUST,			
				KEYFLD=1			
00005E	0005C	1590+	ORG	*-2			01-00345
00005C 0A0C		1591+G\$GNUMB	DC	AL1(L0012-*),AL1(012)			01-00346
00005E 01		1592+M\$MNUM3	DC	BL1'00000001'			01-00347
00005F 03		1593+	DC	BL1'00011'			01-00348
000060 0712		1594+	DC	AL2(GNUMB-UGCOMMON-2)			01-00349
000062 00BD		1595+	DC	AL2(MNUM3-MAPINP-3)			01-00350
000064 0303		1596+	DC	AL1(L'GNUMB-1),AL1(L'MNUM3-1)			01-00351

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000066	FFFF	1597+L0012	DC	XL2'FFFF'		01-00361
		1599 *				01440008
		1600 *	EXAMPLE: DATE, INPUT MUST BE CL10, OUTPUT MUST BE H OR HL2			
		1602	UMSLXTBL MAPFLD=MDATE,GSAFLD=GDATE,EDIT=AGE1600,			
			VALUE=(ALLOW,8000,0000,FFFF,7FFF),			
			EXIT=(USER02,01,99)			01480008
000068		00066 1603+	ORG	*-2		01-00345
000066	1910	1604+G\$GDATE	DC	AL1(L0013-*),AL1(016)		01-00346
000068	32	1605+M\$MDATE	DC	BL1'00110010'		01-00347
000069	10	1606+	DC	BL1'10000'		01-00348
00006A	0702	1607+	DC	AL2(GDATE-UGCOMMON-2)		01-00349
00006C	00C4	1608+	DC	AL2(MDATE-MAPINP-3)		01-00350
00006E	0109	1609+	DC	AL1(L'GDATE-1),AL1(L'MDATE-1)		01-00351
000070	00000130	1610+	DC	AL4(V0015)	POINT TO VALUE LIST	02-00431
000130		1611+CSECT2	CSECT			02-00432
000130	04	1612+V0015	DC	BL1'0100'	FLAGS	02-00436
000131	02	1613+	DC	AL1(2)	TRUE ENTRY LENGTH	02-00437
000132	0004	1614+	DC	AL2(4)	NUMBER OF LIST ELEMENTS	02-00438
000134	0000	1615+	DC	AL2(X'8000'+32768)		02-00473
000136	8000	1616+	DC	AL2(X'0000'+32768)		02-00473
000138	7FFF	1617+	DC	AL2(X'FFFF'+32768)		02-00473
00013A	FFFF	1618+	DC	AL2(X'7FFF'+32768)		02-00473
000074		1619+LXTABTST	CSECT			02-00478
000074		1620+E\$GDATE	DS	0AL1	DEFINE REFERENCE	02-00531
000074	0000013C	1621+	DC	AL4(E0016)	POINT TO EDIT ARRAY	02-00535
00013C		1622+CSECT2	CSECT			02-00536
00013C	08	1623+E0016	DC	AL1(L0016-*)	LENGTH OF ARRAY	02-00537
00013D	000012	1624+	DC	AL1(00),AL2(18)	MODE FLAG BITS / TYPE	02-00755
000140	00000066	1625+	DC	AL4(G\$GDATE)	REFERENCE TO LXTBL BLK	02-00766
000144		1626+L0016	DS	0AL1	END OF ARRAY	02-00770
000078		1627+LXTABTST	CSECT			
000078	000001B8010063	1628+	DC	AL4(USER02),XL1'01',AL2(99)		X01-00359
		+			EXIT STRING VALUE	
00007F	FFFF	1629+L0013	DC	XL2'FFFF'		01-00361

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		1631 * EXAMPLE: EXPDATE, INPUT MUST BE CL7,	
		*	OUTPUT MUST BE H OR HL2
000081	0007F	1633 UMSLXTBL MAPFLD=MDATE2,GSAFLD=GDATE2	01520008
00007F 0A14		1634+ ORG *-2	01-00345
000081 04		1635+G\$GDATE2 DC AL1(L0017-*),AL1(020)	01-00346
000082 00		1636+M\$MDATE2 DC BL1'00000100'	01-00347
000083 0706		1637+ DC BL1'00000'	01-00348
000085 00D1		1638+ DC AL2(GDATE2-UGCOMMON-2)	01-00349
000087 0106		1639+ DC AL2(MDATE2-MAPINP-3)	01-00350
000089 FFFF		1640+ DC AL1(L'GDATE2-1),AL1(L'MDATE2-1)	01-00351
		1641+L0017 DC XL2'FFFF'	01-00361
		1643 * EXAMPLE: COMPLETE SET FOR REGISTRATION	01540008
00008B	00089	1645 UMSLXTBL MAPFLD=MPREF,GSAFLD=GPREF	01560008
000089 0A08		1646+ ORG *-2	01-00345
00008B 00		1647+G\$GPREF DC AL1(L0018-*),AL1(008)	01-00346
00008C 00		1648+M\$MPREF DC BL1'00000000'	01-00347
00008D 0763		1649+ DC BL1'00000'	01-00348
00008F 00F5		1650+ DC AL2(GPREF-UGCOMMON-2)	01-00349
000091 0202		1651+ DC AL2(MPREF-MAPINP-3)	01-00350
000093 FFFF		1652+ DC AL1(L'GPREF-1),AL1(L'MPREF-1)	01-00351
		1653+L0018 DC XL2'FFFF'	01-00361
		1655 UMSLXTBL MAPFLD=MCOLOR,GSAFLD=GCOLOR	01580008
000095	00093	1656+ ORG *-2	01-00345
000093 0A08		1657+G\$GCOLOR DC AL1(L0019-*),AL1(008)	01-00346
000095 00		1658+M\$MCOLOR DC BL1'00000000'	01-00347
000096 00		1658+ DC BL1'00000'	01-00348
000097 0768		1660+ DC AL2(GOLOR-UGCOMMON-2)	01-00349
000099 00FB		1661+ DC AL2(MCOLOR-MAPINP-3)	01-00350
00009B 0000		1662+ DC AL1(L'GCOLOR-1),AL1(L'MCOLOR-1)	01-00351
00009D FFFF		1663+L0020 DC XL2'FFFF'	01-00361

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		1665	UMSLXTBL	MAPFLD=MDATEA,GSAFLD=GDATEA	01600008
00009F	0009D	1666+	ORG	*-2	01-00345
00009D 0A10		1667+G\$GDATEA	DC	AL1(L0020-*),AL1(016)	01-00346
00009F 02		1668+M\$MDATEA	DC	BL1'00000010'	01-00347
0000A0 00		1669+	DC	BL1'00000'	01-00348
0000A1 070A		1670+	DC	AL2(GDATEA-UGCOMMON-2)	01-00349
0000A3 00D8		1671+	DC	AL2(MDATEA-MAPINP-3)	01-00350
0000A5 0109		1672+	DC	AL1(L'GDATEA-1),AL1(L'MDATEA-1)	01-00351
0000A7 FFFF		1673+L0020	DC	XL2'FFFF'	01-00361
		1675	UMSLXTBL	MAPFLD=MDATEB,GSAFLD=GDATEB,	X01620008
				EDIT=(PDATE,GDATEA,GDATEB)	01630008
0000A9	000A7	1676+	ORG	*-2	01-00345
0000A7 0E10		1677+G\$GDATEB	DC	AL1(L0021-*),AL1(016)	01-00346
0000A9 22		1678+M\$MDATEB	DC	BL1'00100010'	01-00347
0000AA 00		1679+	DC	BL1'00000'	01-00348
0000AB 070E		1680+	DC	AL2(GDATEB-UGCOMMON-2)	01-00349
0000AD 00E8		1681+	DC	AL2(MDATEB-MAPINP-3)	01-00350
0000AF 0109		1682+	DC	AL1(L'GDATEB-1),AL1(L'MDATEB-1)	01-00351
0000B1		1683+E\$GDATEA	DS	0AL1 DEFINE USAGE	02-00518
0000B1		1684+E\$GDATEB	DS	0AL1 DEFINE USAGE	02-00518
0000B1 00000144		1685+	DC	AL4(E0022) POINT TO EDIT ARRAY	02-00535
000144		1686+CSECT2	CSECT		02-00536
000144 0C		1687+E0022	DC	AL1(L0022-*) LENGTH OF ARRAY	02-00537
000145 000009		1688+	DC	AL1(00),AL2(9) MODE FLAG BITS / TYPE	02-00755
000148 0000009D		1689+	DC	AL4(G\$GDATEA) REFERENCE TO LXTBL BLK	02-00762
00014C 000000A7		1690+	DC	AL4(G\$GDATEB) REFERENCE TO LXTBL BLK	02-00762
000150		1691+L0022	DS	0AL1 END OF ARRAY	02-00770
0000B5		1692+LXTABTST	CSECT		02-00771
0000B5 FFFF		1693+L0021	DC	XL2'FFFF'	01-00361
		1695	UMSLXTBL	MAPFLD=MLAST,GSAFLD=GLAST	01650008
0000B7	000B5	1696+	ORG	*-2	01-00345
0000B5 0A08		1697+G\$GLAST	DC	AL1(L0023-*),AL1(008)	01-00346

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0000B7	00	1698+M\$MLAST	DC	BL1 '00000000'	01-00347
0000B8	00	1699+	DC	BL1 '00000'	01-00348
0000B9	0739	1700+	DC	AL2 (GLAST-UGCOMMON-2)	01-00349
0000BB	007E	1701+	DC	AL2 (MLAST-MAPINP-3)	01-00350
0000BD	0F0F	1702+	DC	AL1 (L'GLAST-1), AL1 (L'MLAST-1)	01-00351
0000BF	FFFF	1703+L0023	DC	XL2 'FFFF'	01-00361
0000C1		1705		UMSLXTBL MAPFLD=MLICN25, GSAFLD=GLICN25	01670008
0000BF	0A08	1706+	ORG	*-2	01-00345
0000C1	00	1707+G\$GLICN25	DC	AL1 (L0024-*), AL1 (008)	01-00346
0000C2	00	1708+M\$MLICN25	DC	BL1 '00000000'	01-00347
0000C3	07B8	1709+	DC	BL1 '00000'	01-00348
0000C5	0121	1710+	DC	AL2 (GLICN25-UGCOMMON-2)	01-00349
0000C7	1818	1711+	DC	AL2 (MLICN25-MAPINP-3)	01-00350
0000C9	FFFF	1712+	DC	AL1 (L'GLICN25-1), AL1 (L'MLICN25-1)	01-00351
		1713+L0024	DC	XL2 'FFFF'	01-00361
		1715		UMSLXTBL MAPFLD=MSTATE25, GSAFLD=GSTATE25, EDIT=(MLICN2, GLICN25, GSTATE25)	X01690008
0000CB		1716+	ORG	*-2	01700008
0000C9	0E08	1717+G\$GSTATE25	DC	AL1 (L0025-*), AL1 (008)	01-00345
0000CB	20	1718+M\$MSTATE25	DC	BL1 '00100000'	01-00346
0000CC	00	1719+	DC	BL1 '00000'	01-00347
0000CD	07B4	1720+	DC	BL1 '00000'	01-00348
0000CF	013D	1721+	DC	AL2 (GSTATE25-UGCOMMON-2)	01-00349
0000D1	0101	1722+	DC	AL2 (MSTATE25-MAPINP-3)	01-00350
0000D3		1723+E\$GLICN25	DS	AL1 (L'GSTATE25-1), AL1 (L'MSTATE25-1)	01-00351
0000D3		1724+E\$GSTATE25	DS	0AL1 DEFINE USAGE	02-00518
0000D3	00000150	1725+	DC	0AL1 DEFINE USAGE	02-00518
000150		1726+CSECT2	CSECT	AL4 (E0026) POINT TO EDIT ARRAY	02-00535
000150	0C	1727+E0026	DC	LENGTH OF ARRAY	02-00536
000151	00000C	1728+	DC	AL1 (L0026-*) LENGTH OF ARRAY	02-00537
000154	000000BF	1729+	DC	AL1 (00), AL2 (12) MODE FLAG BITS / TYPE	02-00755
000158	000000C9	1730+	DC	AL4 (G\$GLICN25) REFERENCE TO LXTBL BLK	02-00762
				AL4 (G\$GSTATE25) REFERENCE TO LXTBL BLK	02-00762

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00015C		1731+L0026	DS	0AL1	END OF ARRAY	02-00770
0000D7		1732+LXTABTST	CSECT			02-00771
0000D7	FFFF	1733+L0025	DC	XL2'FFFF'		01-00361
		1735		UMSLXTBL	MAPFLD=MFIRST,GSAFLD=GFIRST	01720008
0000D9		000D7 1736+	ORG	*-2		01-00345
0000D7	0A08	1737+G\$GFIRST	DC	AL1(L0027-*),AL1(008)		01-00346
0000D9	00	1738+M\$MFIRST	DC	BL1'00000000'		01-00347
0000DA	00	1739+	DC	BL1'00000'		01-00348
0000DB	074B	1740+	DC	AL2(GFIRST-UGCOMMON-2)		01-00349
0000DD	0091	1741+	DC	AL2(MFIRST-MAPINP-3)		01-00350
0000DF	0B0B	1742+	DC	AL1(L'GFIRST-1),AL1(L'MFIRST-1)		01-00351
0000E1	FFFF	1743+L0027	DC	XL2'FFFF'		01-00361
		1745		UMSLXTBL	MAPFLD=MMIDDLE,GSAFLD=GMIDDLE, EDIT=(PNAME,GLAST,GFIRST,GMIDDLE)	X01740008 01750008
0000E3		000E1 1746+	ORG	*-2		01-00345
0000E1	0E08	1747+G\$GMIDDLE	DC	AL1(L0028-*),AL1(008)		01-00346
0000E3	20	1748+M\$MMIDDLE	DC	BL1'00100000'		01-00347
0000E4	00	1749+	DC	BL1'00000'		01-00348
0000E5	0759	1750+	DC	AL2(GMIDDLE-UGCOMMON-2)		01-00349
0000E7	00A0	1751+	DC	AL2(MMIDDLE-MAPINP-3)		01-00350
0000E9	0707	1752+	DC	AL1(L'GMIDDLE-1),AL1(L'MMIDDLE-1)		01-00351
0000EB		1753+E\$GLAST	DS	0AL1	DEFINE USAGE	02-00518
0000EB		1754+E\$GFIRST	DS	0AL1	DEFINE USAGE	02-00518
0000EB		1755+E\$GMIDDLE	DS	0AL1	DEFINE USAGE	02-00518
0000EB	0000015C	1756+	DC	AL4(E0029)	POINT TO EDIT ARRAY	02-00535
00015C		1757+CSECT2	CSECT			02-00536
00015C	10	1758+E0029	DC	AL1(L0029-*)	LENGTH OF ARRAY	02-00537
00015D	00000A	1759+	DC	AL1(00),AL2(10)	MODE FLAG BITS / TYPE	02-00755
000160	000000B5	1760+	DC	AL4(G\$GLAST)	REFERENCE TO LXTBL BLK	02-00762
000164	000000D7	1761+	DC	AL4(G\$GFIRST)	REFERENCE TO LXTBL BLK	02-00762
000168	000000E1	1762+	DC	AL4(G\$GMIDDLE)	REFERENCE TO LXTBL BLK	02-00762
00016C		1763+L0029	DS	0AL1	END OF ARRAY	02-00770

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0000EF		1764+LXTABTST	CSECT		02-00771
0000EF	FFFF	1765+L0028	DC	XL2'FFFF'	01-00361
		1767	UMSLXTBL	MAPFLD=MREGNO,GSAFLD=GREGNO, EDIT=(REGNO,GPREF,GCOLOR,GREGNO)	X01770008 01780008
0000F1	000EF	1768+	ORG	*-2	01-00345
0000EF	0E08	1769+G\$GREGNO	DC	AL1(L0030-*),AL1(008)	01-00346
0000F1	20	1770+M\$MREGNO	DC	BL1'00100000'	01-00347
0000F2	00	1771+	DC	BL1'00000'	01-00348
0000F3	076B	1772+	DC	AL2(GREGNO-UGCOMMON-2)	01-00349
0000F5	00FF	1773+	DC	AL2(MREGNO-MAPINP-3)	01-00350
0000F7	0606	1774+	DC	AL1(L'GREGNO-1),AL1(L'MREGNO-1)	01-00351
0000F9		1775+E\$GPREF	DS	0AL1	DEFINE USAGE 02-00518
0000F9		1776+E\$GCOLOR	DS	0AL1	DEFINE USAGE 02-00518
0000F9		1777+E\$GREGNO	DS	0AL1	DEFINE USAGE 02-00518
0000F9	0000016C	1778+	DC	AL4(E0031)	POINT TO EDIT ARRAY 02-00535
00016C		1779+CSECT2	CSECT		02-00536
00016C	10	1780+E0031	DC	AL1(L0031-*)	LENGTH OF ARRAY 02-00537
00016D	000004	1781+	DC	AL1(00),AL2(4)	MODE FLAG BITS / TYPE 02-00755
000170	00000089	1782+	DC	AL4(G\$GPREF)	REFERENCE TO LXTBL BLK 02-00762
000174	00000093	1783+	DC	AL4(G\$GCOLOR)	REFERENCE TO LXTBL BLK 02-00762
000178	000000EF	1784+	DC	AL4(G\$GREGNO)	REFERENCE TO LXTBL BLK 02-00762
00017C		1785+L0031	DS	0AL1	END OF ARRAY 02-00770
0000FD		1786+LXTABTST	CSECT		02-00771
0000FD	FFFF	1787+L0030	DC	XL2'FFFF'	01-00361
		1789	UMSLXTBL	MAPFLD=MZIPC,GSAFLD=GZIPC	01800008
0000FF	000FD	1790+	ORG	*-2	01-00345
0000FD	0A18	1791+G\$GZIPC	DC	AL1(L0032-*),AL1(024)	01-00346
0000FF	40	1792+M\$MZIPC	DC	BL1'01000000'	01-00347
000100	00	1793+	DC	BL1'00000'	01-00348
000101	0774	1794+	DC	AL2(GZIPC-UGCOMMON-2)	01-00349
000103	0109	1795+	DC	AL2(MZIPC-MAPINP-3)	01-00350
000105	0509	1796+	DC	AL1(L'GZIPC-1),AL1(L'MZIPC-1)	01-00351
000107	FFFF	1797+L0032	DC	XL2'FFFF'	01-00361

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		1799	UMSLXCON	GSAINP=GXCODEA,GSAOUT=GICODE1,TYPE=ICODE	
000109		0001D 1800+	ORG	LXTABTST+X'1D'	01-00830
00001D 00000188		1801+	DC	AL4(CONTABLE) CONVERSION TABLE PTR	01-00831
000021		00109 1802+	ORG		01-00832
000188		1803+CSECT3	CSECT		01-00833
000188 01		1804+CONTABLE	DC	BL1'00000001' SET END LAG	01-00834
000109		1805+LXTABTST	CSECT		01-00835
000189		1806+CSECT3	CSECT		01-00837
000189		00188 1807+	ORG	*-1	01-00838
000188 0000		1808+	DC	BL1'00',AL1(0)	01-00839
00018A 07B0		1809+S#GXCODEA	DC	AL2(GXCODEA-UGCOMMON-2)	01-00840
00018C 077C		1810+	DC	AL2(GICODE1-UGCOMMON-2)	01-00841
00018E 01		1811+T#GICODE1	DC	BL1'00000001'	01-00842
000109		1812+LXTABTST	CSECT		01-00843
		1814	UMSLXCON	HOSTINP=HXCODEB,GSAOUT=GICODE2,TYPE=ICODE	
00018F		1815+CSECT3	CSECT		01-00837
00018F		0018E 1816+	ORG	*-1	01-00838
00018E 0201		1817+	DC	BL1'10',AL1(1)	01-00839
000190 0046		1818+S#HXCODEB	DC	AL2(HXCODEB-UHCITEXT-2)	01-00840
000192 079C		1819+	DC	AL2(GICODE2-UGCOMMON-2)	01-00841
000194 01		1820+T#GICODE2	DC	BL1'00000001'	01-00842
000109		1821+LXTABTST	CSECT		01-00843
		1823	UMSLXTBL	MAPFLD=MTITLE#,GSAFLD=GTITLE#,EDIT=TITLE#	
000109		00107 1824+	ORG	*-2	01-00345
000107 0E08		1825+G\$GTITLE#	DC	AL1(L0035-*),AL1(008)	01-00346
000109 20		1826+M\$MTITLE#	DC	BL1'00100000'	01-00347
00010A 00		1827+	DC	BL1'00000'	01-00348
00010B 06F8		1828+	DC	AL2(GTITLE#-UGCOMMON-2)	01-00349
00010D 0116		1829+	DC	AL2(MTITLE#-MAPINP-3)	01-00350
00010F 0707		1830+	DC	AL1(L'GTITLE#-1),AL1(L'MTITLE#-1)	01-00351
000111		1831+E\$GTITLE#	DS	0AL1 DEFINE REFERENCE	02-00531

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000111	0000017C		1832+	DC	AL4(E0036)	POINT TO EDIT ARRAY	02-00535
00017C			1833+CSECT2	CSECT			02-00536
00017C	08		1834+E0036	DC	AL1(L0036-*)	LENGTH OF ARRAY	02-00537
00017D	000008		1835+	DC	AL1(00),AL2(8)	MODE FLAG BITS / TYPE	02-00755
000180	00000107		1836+	DC	AL4(G\$GTITLE#)	REFERENCE TO LXTBL BLK	02-00766
000184			1837+L0036	DS	0AL1	END OF ARRAY	02-00770
000115			1838+LXTABTST	CSECT			02-00771
000115	FFFF		1839+L0035	DC	XL2'FFFF'		01-00361
			1841	*****			01880001
			1842	**		**	01890001
			1843	**	USER EXITS: ALL GO HERE,	**	
				**	AT THE END OF THE LXTABLE	**	01900001
			1844	**		**	01910001
			1845	**	NOTE: LEADING 'DROP' IS VERY IMPORTANT	**	01920006
			1846	*****			01930001
			1848		DROP		01950006
000198			1849	UGLTEST1	CSECT		01960000
		00000	1850		USING UGCOMMON,R9	COMMON AREA	01970000
		00000	1851		USING EXITDATA,R8	EXIT DATA	01980000

			1853	*	THIS EXAMPLE WILL FORCE NO-ERROR IF THERE	**	
				*	IS AN EXISTING ERROR AND WE HAVE BEEN	**	
				*	ENTERED FOR THE REASON OF AN ERROR. IN ANY	**	
			1855	*	OTHER CASE, NORMAL FLOW WILL BE OBSERVED	**	

		00198	1857		USING USER01,R12	ROUTINE BASE	02040000
000198			1858	USER01	DS	0H	02050000
000198	D603 96C0 96C0 006C0 006C0		1859		OC	UGGERRCD,UGGERRCD	PREVIOUS ERROR? 02060000
00019E	4780 C016		001AE	1860	BZ	U19999	NO 02070000
0001A2	910A 8007	00007		1861	TM	EXITWHYX,EXRVALNG+EXREDTNG	ERROR ? 02080000
0001A6	4780 C016		001AE	1862	BZ	U19999	NO 02090000
0001AA	9201 8008	00008		1863	MVI	EXITACTN,EXANOERR	YES, FORCE ERROR 02100000
0001AE				1865	U19999	DS	0H 02120000
0001AE	BFEF 8003	00003		1866	ICM	R14,B'1111',EXITRETN	GET RTN ADDRESS 02130000

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0001B2	07FE		1867	BR	R14	EXIT	02140000
0001B8			1869	LTORG			02160000
			1871	DROP			02180000
		00000	1872	USING	UGCOMMON,R9	COMMON AREA	02190000
		00000	1873	USING	EXITDATA,R8	EXIT DATA	02200000

1875	*	THIS EXAMPLE WILL FORCE AN ERROR IF	**	
	*	GDATE = X'7FFF' AND GCHAR = ALL '\$'	**	02220000
1876	*	IN ANY OTHER CASE, NORMAL FLOW WILL BE OBSERVED	**	02230000

			001B8	1878	USING	USER02,R12	ROUTINE BASE	02250000
0001B8				1880	USER02	DS	0H	02270000
0001B8	D501	9704	C034	00704	001EC	1881	CLC	GDATE,=X'7FFF' 7FFF?
0001BE	4770	C026			001DE	1882	BNE	U29999 NO
0001C2	955B	9728		00728		1883	CLI	GCHAR,C'\$' 1ST BYTE OF GCHAR=\$?
0001C6	4770	C026			001DE	1884	BNE	U29999 NO
0001CA	D50F	9729	9728	00729	00728	1885	CLC	GCHAR+1(L'GCHAR-1),GCHAR REST=\$?
0001D0	4770	C026			001DE	1886	BNE	U29999 NO
0001D4	D203	8009	C030	00009	001E8	1887	MVC	EXITEROR,=F'123456789' SET ERROR-CODE
0001DA	9202	8008		00008		1888	MVI	EXITACTN,EXAWIERR FORCE ERROR
0001DE						1890	U29999	DS 0H
0001DE	BFEF	8003			00003	1891	ICM	R14,B'1111',EXITRETN GET RTN ADDRESS

LXTABTST - UMS SAMPLE LXTBL DEFINITION

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LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE	STATEMENT	ASM H V	02 15.47	07/09/91
0001E2	07FE			1892	BR	R14	EXIT	02390000	
0001E8				1894	LTORG			02410000	
0001E8	075BCD15			1895		=F'123456789'			
0001EC	7FFF			1896		=X'7FFF'			
				1897	DROP			02420000	
				1899	END			02440000	

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MVS/XA DFP VER 2 LINKAGE EDITOR 15:47:57 TUE JUL 09, 1991
JOB RMCJEBBX STEP STEP010 PROCEDURE LKED
INVOCATION PARAMETERS - LIST,XREF
ACTUAL SIZE=(317440,79872)
OUTPUT DATA SET RMVMV.UMS.RMCJEBB IS ON VOLUME RELP02

CROSS REFERENCE TABLE

CONTROL SECTION

ENTRY

NAME	ORIGIN	LENGTH
LXTABTST	00	117
CSECT2	118	6C
CSECT3	188	D
UGLTEST1	198	56

LOCATION	REFERS TO	SYMBOL	IN CONTROL SECTION	LOCATION	REFERS TO	SYMBOL	IN CONTROL SECTI
2F		CSECT2	CSECT2	47		CSECT2	CSECT2
70		CSECT2	CSECT2	74		CSECT2	CSECT2
B1		CSECT2	CSECT2	D3		CSECT2	CSECT2
EB		CSECT2	CSECT2	F9		CSECT2	CSECT2
111		CSECT2	CSECT2	1D		CSECT3	CSECT3
55		UGLTEST1	UGLTEST1	78		UGLTEST1	UGLTEST1
11C		LXTABTST	LXTABTST	140		LXTABTST	LXTABTST
148		LXTABTST	LXTABTST	14C		LXTABTST	LXTABTST
154		LXTABTST	LXTABTST	158		LXTABTST	LXTABTST
160		LXTABTST	LXTABTST	164		LXTABTST	LXTABTST
168		LXTABTST	LXTABTST	170		LXTABTST	LXTABTST
174		LXTABTST	LXTABTST	178		LXTABTST	LXTABTST
180		LXTABTST	LXTABTST				

ENTRY ADDRESS 00

TOTAL LENGTH 1F0

** LXTABTST REPLACED AND HAS AMODE 24

** LOAD MODULE HAS RMODE 24

** AUTHORIZATION CODE IS 0.

Hexidecimal Dump of LXTABLE Example

```
AMASPZAP  INSPECTS, MODIFIES, AND DUMPS CSECTS OR SPECIFIC DATA RECORDS ON DIRECT ACCESS STORAGE.
          DUMPT LXTABTST ALL                                00110004
```

[illegible]

**CCHHR-	0011000314	RECORD LENGTH-	0001F0		MEMBER NAME	LXTABTST	CSECT NAME	CSECT2
000000	08000001	00000025	01030004	00001C00	002C0000	3C45670C	04020004	00008000 *
								* *
000020	7FFFFFFF	08000012	00000066	0C000009	0000009D	000000A7	0C00000C	000000BF * "
								* *
000040	000000C9	1000000A	000000B5	000000D7	000000E1	10000004	00000089	00000093 * ...I.....P*
*	*						

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```
000060      000000EF 08000008 00000107                                *.....*
```



```
**CCHHR- 0011000314   RECORD LENGTH- 0001F0      MEMBER NAME  LXTABTST  CSECT NAME  CSECT3
000000      000007B0 077C0201 0046079C 01                                *.....@.....*
```



```
**CCHHR- 0011000314   RECORD LENGTH- 0001F0      MEMBER NAME  LXTABTST  CSECT NAME  UGLTEST1
000000      D60396C0 96C04780 C016910A 80074780      C0169201 8008BFEF 800307FE 00000000 *O.....*
                                *.....*
000020      D5019704 C0344770 C026955B 97284770      C026D50F 97299728 4770C026 D2038009 *N.....$.**
                                *..N.....K...*
000040      C0309202 8008BFEF 800307FE 00000000      075BCD15 7FFF                                *.....*
                                *.$.$. ". *
```



```
AMA113I COMPLETED DUMP REQUIREMENTS
```



```
AMA100I AMASPZAP PROCESSING COMPLETED
```



```
***** BOTTOM OF DATA *****
```

6

System Utility Programs

Resident Utilities

The Guest System Utilities are divided between non-resident and resident. The non-resident routines require access to large tables, such as the one that converts Massachusetts place names to a number and vice versa. Their functionality will be discussed later. The resident utilities are sections in module UGZ0003P that are loaded into memory at system start-up. The addresses of the entry points for each of the routines in the module are placed in the Guest Common Area at transaction start-up by the UMS System Control Program, UGZ0001P.

This is another example of “soft linkage” between system and application. The utilities may be changed in virtually any way and the application will need no maintenance. In addition, where the utilities are not hard-linked to the application, the size of the application module is kept to a minimum. The linkage is achieved through a small routine called UICALLST. This routine **must** be hard-linked to the application program. Do not try any kind of direct calls. The coding is simple and is as follows for COBOL:

CALL 'UICALLST' USING <funcaddrfld> <fldlist>.

<funcaddrfld> parameter is the name of the Guest Common Area field designated for the service required. These begin at UGCOMMON-ASSIST-ADDRESS-AREA for COBOL and UGCAMOD1 in the Assembler version. The comments or the actual field name will designate the service provided.

<fldlist> is the name(s) of the field(s) pertaining to the service called, see the detailed descriptions below.

Before issuing the call, one must properly initialize the Guest Common fields used by the particular routine. Each will be mentioned, in turn.

Date Conversion Routine

The caller provides one of the three date formats, Gregorian, Julian, or internal (two-byte binary) and the routine provides the other two. The choice is whether the user wants the day of the week also. The Gregorian date is returned as mm/dd/yyyy. It may be given as the 2 or 4 digit year, with or without the slashes, and the year may come first (yymmdd).

Note: The internal, binary or serial date is a two-byte binary value of the number of days since January 1, 1940.

The data areas of interest are:

1. The FORMAT byte: this designates the form of date given and whether or not to return day-of-week. Values allowed are 0-2 and 4-6.

Return Day-of-week		No	Yes
input	Binary	0	4
form	Gregorian	1	5
given	Julian	2	6

2. The return code or status byte has the following value:

0 = OK	1 = Range error
2 = Non-numeric input	3 = Invalid month
4 = Invalid day of month	5 = Invalid year
6 = Invalid day of year	7 = Null-date input
8 = Format unknown	

Example of a COBOL Invocation.

```
CALL 'UICALLST' USING UGCOMMON-DATE-ROUTINE ADDRESS  
DFHCOMMAREA.
```


The Date Data-Fields

COBOL

```
15  UGCOMMON-DATE-AREA.
    20  UGCOMMON-DATE-INPUT-FORMAT      PIC X.
    20  UGCOMMON-DATE-RETURN-STATUS     PIC X.
    20  UGCOMMON-DATE-BINARY-FORMAT     PIC XX.
    20  UGCOMMON-DATE-JULIAN-FORMAT     PIC 9(07).
    20  FILLER REDEFINES UGCOMMON-DATE-JULIAN-FORMAT.
        25  UGCOMMON-DATE-JULIAN-YEAR   PIC 9(04).
        25  UGCOMMON-DATE-JULIAN-DAY    PIC 9(03).
    20  UGCOMMON-DATE-GREG-FORMAT-X.
        25  UGCOMMON-DATE-GREG-FORMAT   PIC 9(08).
    20  FILLER REDEFINES UGCOMMON-DATE-GREG-FORMAT-X.
        25  UGCOMMON-DATE-GREG-YEAR     PIC 9(04).
        25  UGCOMMON-DATE-GREG-MONTH    PIC 9(02).
        25  UGCOMMON-DATE-GREG-DAY      PIC 9(02).
    20  UGCOMMON-DATE-DAY-OF-WEEK       PIC 9.
```

Assembler

UGCDCONA	DS	0CL20	DATE CONVERSION AREA
UGCDCFMT	DS	CL1	INPUT FORMAT
UGCDCSTA	DS	CL1	RETURN STATUS
UGCDCBIN	DS	XL2	BINARY FORMAT
UGCDCJUL	DS	CL7	JULIAN YYYYDDD FORMAT
UGCDCGRE	DS	CL8	GREGORIAN YYYYMMDD FORMAT
UGCDCDAY	DS	CL1	DAY OF WEEK#

Data-Name Address Routine

This routine will provide full-word address (24-bit) address for a data field-name. The calling parameters are **pairs** of a field-name and (then) the name of the 4-byte field. The 4-byte-field is defined as S9(9) COMP, and receives the address. A sample COBOL invocation is:

```
05  FIELD-NAME-1          PIC X(20).
05  FIELD-NAME-2          PIC X.

10  FIELD-NAME-1-ADDR     PIC S9(9) COMP.
10  FIELD-NAME-2-ADDR     PIC S9(9) COMP.
```

```
CALL 'UICALLST' USING UGCOMMON-DATA-NAME-ADDRESS
                        FIELD-NAME-1   FIELD-NAME-1-ADDR
                        FIELD-NAME-2   FIELD-NAME-2-ADDR.
```

Upon return from the routine, the -ADDR locations hold the 24-bit address of their 'companion fields.' No return code is provided. If the field name is not entered first, before the full-word name in the call, the results are guaranteed to be unpredictable.

The third and fourth function fields in the list are currently unused and will, if used, give an immediate no-op return to your program. The fifth and sixth functions are tables for UMS system control program use only. If these functions are invoked, a program check will occur.

Miscellaneous Edit Services

The seventh function, UGCOMMON-MISC-TRANSLATE-TABLES, or UGCAMSTR in assembler provides some miscellaneous edits with Upper Case Translation. The COBOL calling sequence is:

```
CALL 'UICALLST' USING <comareaname><fldname>
```

<comareaname> is the name of the start of the guest common area.

<fldname> is the name of the field to be processed

Prior to issuing the call, one must prime UGEDCODE and UGEDLENG with the specific service code for the field and the field's length. In all of these services, the field's characters are first translated from Lower to Upper case. The service codes, the implied field-lengths and the nature of the service are as follows:

<u>Code</u>	<u>Length implied</u>	<u>Service description</u>
0	none	Lower to Upper Case translation only
1	9	Mass. Lic.# edit (len optional)
2	2	State-code edit (len optional)
3	27	Syntatic Lic#/State code edit (len optional)

Note: If the twos-compliment of the code is passed, the translate is skipped.

In-Core Online Sort

The eighth and last routine is the core sort. The limitation is that the table to be sorted size plus the **required** 'dummy entry' must not exceed 65,280 bytes. The routine is called with three parameters illustrated below for COBOL:

CALL 'UICALLST' USING <ugcaddr>, <sortarea>, <sortctrl>

<ugcaddr> is the name of the start of the Common Area

<sortarea> is the name of the sort area or table to be sorted as illustrated below

<sortctrl> is the name of a 12 byte sort-descriptor data structure illustrated below

```

01  SORT-TABLE.
    05  ST-ELEMENT OCCURS XX    TIMES    PIC X(YY).
    05  ST-DUMMY                                PIC X(YY).

01  SORT-DESCRIPTOR.
    05  SD-NUM-ENTRIES                                PIC S9(9) COMP.
           ( not including the 'dummy entry' )
    05  SD-LEN-ENTRY                                PIC S9(4) COMP.
           88 SD-GOOD-LENGTH    VALUE 1 THRU 256.
    05  SD-LEN-KEY                                PIC S9(4) COMP.
    05  SD-POSITION-OF-KEY                        PIC S9(4) COMP.
    05  SD-SORT-TYPE                                PIC X.
           88 SD-ASCENDING      VALUE 'A'.
           88 SD-DESCENDING     VALUE 'D'.
    05  SD-STATUS-BINARY                            PIC X.

(NOTE:      88 SD-STATUS-OK                                VALUE 0.
these      88 SD-STATUS-BAD-TYPE                            VALUE 4.
are        88 SD-STATUS-BAD-ENTRY-LEN                      VALUE 8.
to         88 SD-STATUS-BAD-KEY-LEN                        VALUE 12.
document   88 SD-STATUS-BAD-KEY-POSN                       VALUE 16.
values     88 SD-STATUS-TOO-MANY-ENTRIES                   VALUE 20.
only)      88 SD-STATUS-TABLE-TOO-LARGE                   VALUE 24.

```

To inspect the status in COBOL try:

```

01  SORT-STATUS-WORK                                PIC S9(4)  COMP.
01  FILLER REDEFINES SORT-STATUS-WORK.
    05  FILLER                                PIC X.
    05  SS-WORK                                PIC X.

```

```
MOVE ZERO                TO  SORT-STATUS-WORK.
MOVE SD-STATUS-BINARY    TO  SS-WORK.
IF SORT-STATUS-WORK EQUAL 0
    PERFORM GOOD-SORT
    ELSE
    PERFORM BOMB-IT.
```

NOTE: 88-LEVELS (not these) WOULD WORK ON SORT-STATUS-BINARY.

7

UMS Screen Mapping Procedures

Because the UMS System is CICS based, the use of Basic Mapping Support (BMS) is a virtual necessity. Several components must be produced. First is the MAP itself, an object module used at run time by CICS routines. Next is the storage definition of the data after being processed by BMS (on input or output). In UMS, a third DSECT, or storage definition is needed. It is used for the program's working storage or communication area. There are some options on creating the first two items mentioned in this chapter, but the third DSECT must be created by hand.

In this third definition, the data field must be UMS-compatible with the screen map definition; that is of the same type and length or of one that matches one of the LXTABLE's automatic conversions such as PIC 9(5) into S9(4) comp. Each one of these fields must be preceded by two one-byte fields suffixed by “_Z” and “_T” respectively. These Z and T fields have functions in the LXTABLE processing cycle that are discussed in that chapter. If you do not plan to use the Z and T fields, these can be replaced by two filler bytes as PIC XX or DS CL2. For example, if you are operating with the field “DRIVER-NAME,” the DSECT fields might look as follows:

```
05  DRIVER-NAME-G.
10  DRIVER-NAME-Z          PIC X.
10  DRIVER-NAME-T          PIC X.
10  DRIVER-NAME            PIC X(25) .
```

These T and Z field names are conveniently generated by the GFLD macro for assembler programs and the LX table assembly. The call <fldname> GFLD <asmpic> is the pattern. For example:

```
DRVRNM GFLD CL25          will produce

DRVRNM_Z DS CL1
DRVRNM_T DS CL1
DRVRNM   DS CL25
```

The field DRVRNM is the one that will be mentioned in the LXTABLE entries. The LXTABLE processing assumes that the other two fields are represented. If they are not, the mapping results will be unpredictable.

The options are in the creation of the map itself and its DSECT. System development has access to the EDS Screen Generator program which, for licensing reasons, is not placed on the distribution tape. The generator is described later in this chapter.

The manual map generation process has been somewhat simplified. In place of coding the DFHMSD and DFHMDI macros, code the required UMSHEADER macro. This macro generates the DFHMSD and DFHMDI invocations along with a standard heading for all UMS screens. Parameters on the macro provide the necessary customization as follows:

```
<name> UMSHEADR <sfunc>,<scrntitle>,TYPE=<type>,SYSTEM=<sys>
```

<name> is a required 1 to 6 character map name for the assembly

<sfunc> is a required positional parameter, a 1 to 4 character function code, served by this screen, that appears in the screen header

<scrntitle> is a required positional parameter, a 1 to 80 character literal that will be a title appearing on the second line of the screen

<type> = **NORMAL** | **DSECT** the assembler output form, Normal generates map statements, Dsect generates the DS definitions

<sys> = **UMS** | **ALAR** this determines the screen date format: UMS = mm/dd/yyyy, ALAR = mm/dd/yy

This macro generates 4 UMS-standard fields:

- ◆ The current date
- ◆ The time
- ◆ The function (from <sfunc>)
- ◆ A 50-character message line

These are all manipulated outside of the application program. To write messages, one only specifies a message number (see chapter on Error Messages) and the appropriate text is inserted by the system control programs.

Following this macro, code the standard DFHMDF macros to define each map field and literal for the screen. The standard requires the names of the fields be of the form:

FLD<fnum> where <fnum> is a 3 or 4 digit number, beginning with 5 that is zero filled, such as:

FLD005, FLD0007, FLD012

They begin with 5 as the UMSHEADR generates the first 4 fields in the map. After the last macro, one must supply the standard (CICS) **DFHMSD TYPE=FINAL** and an assembler **END** statement. When all statements are assembled and linked, the map module is complete. The only concern with using this process is the names of the fields. The mapping macros are assembler orientated and the names must be 7 characters or less, with the macro expansion supplying the eighth. Even though the newer assembler supports 30-character data names, the UMSHEADR macro does not currently support a language parameter and defaults to “LANG=ASM” in the DFHMSD macro. This forces one to hard code the COBOL storage definition. There are only two “tricks” to this.

- ◆ First, provide 12 bytes of filler at the head of the map storage.
- ◆ Second, provide three (3) bytes of storage ahead of each data field.

Using LXTABLE, one does not reference these fields so a definition of “PIC X(3).” is sufficient. Properly, they are first, “PIC S9(4) COMP.” followed by “PIC X.” This non-automatic description generation works well but one must be **very** careful that screen map changes affecting the length, type, or location of fields be reflected in **two** additional places, the hand-coded map “DSECT” and the storage definition for the application program which is accompanied by the “Z-field,” “T-field” components. The EDS map generator has the advantage of generating the map source (which must be modified) and its COBOL storage definition in the same pass. This will eliminate one source of potential errors. Remember, map/dsect misalignments produce “unpredictable” results. At the end of this chapter is the various “code” segments for a very simple map to illustrate the components required. The Map Generator discussion can be read to see these components from another perspective.

8

UMS Online Error Messages

The error-code passed with the outbound message text is structured as a 4 byte field, which is treated as a 1 word binary number. From the application perspective, it needs to be considered as a signed 9 digit numeric field.

Digits	Length	Usage
0-1	2	major process identification
2-5	2	field grouping code - characters 4 through 7 of originary program. i.e., for UGB0710P, these four characters would be '0710.'
6-8	3	sequence number

The concept is that a given code will be issued by **one module under 1 set of conditions**, only. The first 3 digits will relate to the module. The field grouping code will, within the module, attempt to localize the field(s) being processed when the error was detected. The detail code will attempt to further qualify the problem. These sub-field usages are designed to make analysis simpler from all perspectives. However, the general concept will be that a unique 9 digit code yields a unique message (from the message dictionary on the guest side). The only time the guest is concerned with the sub-code breakdown is if its dictionary is out of sync and the text cannot be located.

The dictionary will contain a flag set for each message which indicate if the 8 byte error qualifier field is used for this code, and if so how. This structure is not defined at this time.

Note: If the same error-text is produced from more than 1 place, it is assigned multiple codes so that the source can be localized as required.

The Host Function/Dispatch/Security process reserves all Error Codes with digits 0-2 in the range of 100-199 for itself. Guest processes need to be aware of this value range.

UMS online programs move error numbers to the common area when an error is encountered. The Guest Side Cleanup module (UGZ0005P) matches the error number with an error number in the error message table and finds a corresponding error message. Error messages reside in a member named UGZ0004P in the UMS source libraries.

**** This member consists of list the following messages:

Type of messages	Range of numbers	Copybook
UMS control CICS programs messages	199-200	
UMS error messages	201-299	
EDS messages	300-599	\$EDSMSGS
MRB messages	600-699	\$MRBMSGs
Stopper/enabler messages	800-899	
Alars error messages and NDR responses	900-999	

The EDS and MRB message copy members reside in the UMS macro libraries.

***** To change a message in \$EDSMSGS or \$MRBMSGs, the SE should copy the error message member from RMVM.RMV.UMSMACR3 library to RMVMV.RMV.UMSMACRO library, make the needed changes, copy the error message table UGZ0004P from RMVM.RMV.UMSSRCE3 to RMVMV.RMV.UMSSRCE, reassemble this table with new changes, move modified copybook and error message table (UGZ0004P) to CV14 and CV11 library using automated UMS move method.

To change a message (UMS, Alars , or Stopper/enabler message), the programmer should copy the error table UGZ0004P from RMVMV.RMV.UMSSRCE library to RMVMV.RMV.UMSSRCE, make the needed changes, reassemble the error table, move modified UGZ0004P (error message table) to CV14 and CV11 library using automated UMS move method.

Adding an Error Message to a Program

The members \$EDSMSGS, \$MRBMSGs, and UGZ0004P (error message table) are arranged by error number and program name. To add an error number, the programmer should find the sequence of numbers that exists for the program, and choose the next available number. If an error message is being added that already exists for a different program, then an alias is used as a pointer to the previous message. An alias can only be used if the new error number is greater than the alias number.

The programmer should copy \$EDSMSGS or \$MRBMSLS to RMVMV.RMV.MACRO (test library). If EDS message or MRB message must be added, then copy the error message table UGZ0004P from RMVMV.RMV.MACR3 to RMVM.RMV.MACRO, add new message (if it is required) and reassemble the error table.

Example:

The program UGRO011P needs an error message for "F8 INVALID, IMPROPER CURSOR POSITIONING". Following is a sample of the member \$EDSMSGS:

```
ERR  203001010,UGRO010P,,'F8 INVALID, IMPROPER CURSOR
      POSITIONING'
ERR  203001011,UGRO010P,,'F8 INVALID, END OF SET ENCOUNTERED'
ERR  204001010,UGRO011P,,'ALIAS=200001011'
```

In this case, the new entry would appear as follows:

```
ERR  20400101011,UGRO011P,,'ALIAS=203001010'
```

In this example the ALIAS points to the error message used for error 203001010.

UGZ0004P - The Message Module

UGZ0004P is a module also known as the message text module. This module is the central repository for all UMS system messages. The system programs use a message code passed in the commarea to the clean-up control module (UGZ0005P) which will translate the code into the text which is then put into the appropriate area on the screen.

Messages must be in ascending order by error-code.

ERROR DICTIONARY ELEMENT DEFINITION

&P0 ERR &P1,&P2,&P3,&P4

&P1 = Required 9 decimal digit error-code

&P2 = Required 1 to 8 Byte Program-name

&P3 = Optional 1 to 8 hex digit flagset

&P4 = Required 1 to 50 byte message

NOTE: The message can be replaced by text of the form of 'ALIAS=123456789'
where 123456789 is the code number of a previously defined message to
reuse the same text with a different error number.

Some Examples:

ERR	203001011,UGR0010P,,F8 INVALID. END OF SET ENCOUNTERED.'
ERR	203001012,UGR0011P,, 'ALIAS=200001011'
ERR	203001013,UGR0011P,, 'ALIAS=200001011'
ERR	203001014,UGR0011P,, 'ALIAS=201001013'

Assembled Example of a Message Module

Note: These examples have been slightly modified by text-edit to allow them to fit in the page or to improve their readability. For brevity, some macros have a number of parameters to show the results of expansion. Some combinations, while assembled correctly may be illogical. Please consult the detailed write-up for parameter usage.

EXTERNAL SYMBOL DICTIONARY							PAGE	1	
SYMBOL	TYPE	ID	ADDR	LENGTH	LD	ID	FLAGS		ASM H V 02 14.58 07/10/91
CSECT1	SD	0001	000000	000064			00		
CSECT2	SD	0002	000068	00006B			00		

ECE0004P - TEST GUEST-SIDE ERROR MESSAGE DICTIONARY							PAGE	2	
LOC	OBJECT	CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT		ASM H V 02 14.58 07/10/91	
					2	PUSH PRINT		00110000	
					3	PRINT OFF		00120000	
					136	POP PRINT		01450000	
					137	GBLC &OPTPR		01460000	
					138	&OPTPR SETC '&SYSPARM'		01470000	
					139	AIF ('&OPTPR' EQ 'GEN').TP020		01480000	
					140	AIF ('&OPTPR' EQ ' ').TP020		01490000	
					141	AIF ('&OPTPR' EQ 'NOGEN').TP010		01500000	
					142	.TP010 ANOP		01520000	
					143	PRINT GEN		01530012	
					144	.TP020 ANOP		01540000	
000000					145	CSECT1 START 0		01550000	

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00003C			168	ERR	100000003,UHZ0333P,, 'RECURSIVE DUP-KEY CALL'	
			169+CSECT1	CSECT		01-00125
00003C	05F5E103		170+D100000003	DC F'100000003'		
000040	1500002A		+	DC AL1(L'TG30003-1+X'0'),AL3(TG20003-CSECT2)		
000092			171+CSECT2	CSECT		01-00127
		00092	172+TG20003	EQU *		01-00128
000092	D9C5C3E4D9E2C9E5		173+TG30003	DC C'RECURSIVE DUP-KEY CALL'		01-00132
000044			174+CSECT1	CSECT		01-00133
000044			175	ERR	456789004,UHZ0001P,, 'DUP-KEY NOT SPECIFIED'	
			176+CSECT1	CSECT		01-00125
000044	1B3A0C0C		177+D456789004	DC F'456789004'		
000048	14000040		+	DC AL1(L'TG30004-1+X'0'),AL3(TG20004-CSECT2)		
0000A8			178+CSECT2	CSECT		01-00127
		000A8	179+TG20004	EQU *		01-00128
0000A8	C4E4D760D2C5E840		180+TG30004	DC C'DUP-KEY NOT SPECIFIED'		01-00132
00004C			181+CSECT1	CSECT		01-00133
00004C			182	ERR	567891123,UHZ0001P,, 'ALIAS=100000003'	01680012
			183+CSECT1	CSECT		01-00118
00004C	21D954B3		184+A567891123	DC F'567891123'		
000050	FF00003C		+	DC XL1'FF',AL3(D100000003-CSECT1)		01-00119
000054			185	ERR	776721234,UHZ0003P,12345678, 'ALIAS=456789004'	
			186+CSECT1	CSECT		01-00118
000054	2E4BD352		187+A776721234	DC F'776721234'		
000058	FF000044		+	DC XL1'FF',AL3(D456789004-CSECT1)		01-00119
00005C			188	ERR	880000102,UHZ0003P,FFEE1234, 'INVALID MVE LENGTH'	
			189+CSECT1	CSECT		01-00125

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00005C 3473BC66		190+D880000102	DC F'880000102'	
000060 95000055		+	DC AL1(L'TG3000 -1+X'84'),AL3(TG20007-CSECT2)	
0000BD		191+CSECT2	CSECT	01-00127
	000BD	192+TG20007	EQU *	01-00128
0000BD FFEE1234		193+	DC XL4'FFEE1234'	01-00130
0000C1 C9D5E5C1D3C9C440		194+TG30007	DC C'INVALID MVE LENGTH'	01-00132
000064		195+CSECT1	CSECT	01-00133
000064		197	CSECT1 CSECT	04509200
	00064	198 LASTTAG	EQU *	04509300
000064	00000	199	ORG NUMENT	04509400
000000 00000007		200	DC A((LASTTAG-FIRSTTAG)/8)	04509500
000004	00064	201	ORG	04509600
		202	GBLC &WARN,&WTEMP	04509700
		203	GBLA &MSGDUP,&ALIDUP	04509800
		204 &WTEMP	SETC '&MSGDUP'	04509900
		205	MNOTE &WARN,'&WTEMP AUTOMATIC ALIAS ENTRIES GENERATED'	
IEV254 *** MNOTE ***		+	,0 AUTOMATIC ALIAS ENTRIES GENERATED	04510000
		206 &WTEMP	SETC '&ALIDUP'	04520000
		207	MNOTE &WARN,'&WTEMP INVALID ALAS REFERENCES CHANGED'	
IEV254 *** MNOTE ***		+	,0 INVALID ALIAS REFERENCES CHANGED	04530000
		208	END	04540000

MVS/XA DFP VER 2 LINKAGE EDITOR 14:58:28 WED JUL 10, 1991
 JOB RMCJEBBP STEP STEP010 PROCEDURE LKED
 INVOCATION PARAMETERS - LIST,XREF
 ACTUAL SIZE=(317440,79872)
 OUTPUT DATA SET RMVMV.UMS.RMCJEBB IS ON VOLUME RELP02

CROSS REFERENCE TABLE

CONTROL SECTION			ENTRY		NAME		LOCATION		NAME		LOCATION	
NAME	ORIGIN	LENGTH	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION
NAME		LOCATION										

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CSECT1	00	64
CSECT2	68	6B

LOCATION REFERS TO SYMBOL IN CONTROL SECTION

LOCATION REFERS TO SYMBOL IN CONTROL

8	CSECT2	CSECT2
ENTRY ADDRESS	00	

TOTAL LENGTH D8

** ECE0004P REPLACED AND HAS AMODE 24

** LOAD MODULE HAS RMODE 24

** AUTHORIZATION CODE IS 0.

Hexidecimal dump of Message Module Example

AMASPZAP INSPECTS, MODIFIES, AND DUMPS CSECTS OR SPECIFIC DATA RECORDS ON DIRECT ACCESS STORAGE.
 DUMPT ECE0004P ALL 00110006

```
**CCHHR- 0011000336   RECORD LENGTH- 0000D8           MEMBER NAME  ECE0004P  CSECT NAME  CSECT1
000000   00000007 0000002C 00000068 00000010   001EF0F7 61F1F061 F9F140F1 F44BF5F8  *.....*
                                           *..07/10/91 14.58*
000020   7EE5C5D9 40F0F34B F0F17E00 05F5E101   14000000 05F5E102 14000015 05F5E103  *=VER 03.01=..5..*
                                           *.....5.....5..*
000040   1500002A 1B3A0C0C 14000040 21D954B3   FF00003C 2E4BD352 FF000044 3473BC66  *......R..*
                                           *.....L.....*
000060   95000055                                           *.....*
```

```
**CCHHR- 0011000336   RECORD LENGTH- 0000D8           MEMBER NAME  ECE0004P  CSECT NAME  CSECT2
000000   C8D6E2E3 40D4D6C4 E4D3C540 D5D6E340   C6D6E4D5 C4E4D5D2 D5D6E6D5 40C8D6E2  *HOST MODULE NOT *
                                           *FOUNDUNKNOWN HOS*
000020   E340C6E4 D5C3E3C9 D6D5D9C5 C3E4D9E2   C9E5C540 C4E4D760 D2C5E840 C3C1D3D3  *T FUNCTIONRECURS*
                                           *IVE DUP-KEY CALL*
000040   C4E4D760 D2C5E840 D5D6E340 E2D7C5C3   C9C6C9C5 C4FFEE12 34C9D5E5 C1D3C9C4  *DUP-KEY NOT SPEC*
                                           *IFIED....INVALID*
000060   40D4E5C5 40D3C5D5 C7E3C8                                           * MVE LENGTH *
```

AMA113I COMPLETED DUMP REQUIREMENTS

AMA100I AMASPZAP PROCESSING COMPLETED

***** BOTTOM OF DATA *****

9

Special System Functions

This chapter is essentially a continuation of Chapter 2, Control Dispatch. The system functions described here are more specialized in their operation and were therefore separated from the “main line” Control/Dispatch discussion.

Limited Secondary Session (LSS)

This service allows cursor selection of functions from within other functions, which are **not** scroll functions. It also allows the execution of that function, and the return to the original function at the exact point of exit. This is similar to sub-routine execution. The service works in conjunction with the PA1 secondary-session facility. The LSS session differs from the PA1 facility in that, when invoked, a function-name and surrogate are passed to the session. In this mode, the user **cannot** change the function (prohibited by Control Dispatch). The only function keys allowed are 7, 8, 9, and 12. All other function keys are treated as a “return to ordinary session” request. The only function changes which can occur are those accomplished by internal dispatch. The user is allowed to change key fields for the invoked function.

The concept of “reference list” is introduced. This list is very similar to the scroll table but is located in other storage media. It is intended to provide a cursor selection entry to the LSS which is independent of the scroll facility and is a detailed reference mechanism to it.

As with F6 (screen hop), any function which can receive a F4 selection is eligible to receive this service and **cannot** differentiate it from a F4 entry. F3 is used for cursor selection from a reference-list, and can only be used from their primary session. Any program is eligible to build a reference list and no PCTEG entry is required for this eligibility. Whenever a function change occurs on the guest (even if it occurs via internal dispatch or host function swap), any existing reference-list is purged. A module was built to handle the reference-list. Its name is stored in guest common in the eight bytes following the name of the internal dispatch module.

The reference list itself is built in the end of the map-output area. This should require no special changes as LXTABLE manages these areas. If the program does not use the LXTABLE mechanism for mapping it will have to take care in the use of the storage. After a link to the reference list manager the 572 bytes of the output map area are cleared by the manager. Applications must not use this space unless they call the manager. If they do use this space, it may confuse LXTBL or SENDBACK. A DSECT for the area is

in Appendix A of the *UMS Programmer's Manual*. If the reference list manager is called with entries-per-line equal to low-values, the reference list will be purged. Each call to the manager sets a return code in the guest common error-code. If it is non-zero, the application should exit and allow the error to be posted. The manager is called by a CICS LINK passing guest common. Because a LINK is involved and the manager stores the reference list on external media, excess calls MUST be avoided.

UMS Screen Hop Facility

Screen hop is defined as a mechanism of transferring from one business function to another where the logical business key being accessed in the first function presents the external appearance of being automatically transferred to the second. In UMS, the terminal operator will indicate a desire to accomplish such a transfer by means of F6. In the context of such a transfer, the business function during which F6 is pressed is referred to as the “hop-from” function, and the new function keyed at the top of the screen is referred to as the “hop-to” function.

From a technical perspective, the use of F6 will be transparent to the hop-to function. On entry to this function, the terminal operator's use of F6 is indistinguishable from use of F4. The entry-reason code will contain the same value, and the F4/F9 surrogate type/value is set up in the same fashion. The 60 bytes in guest common called UGSURLST, previously not referenced (but reserved for screen-hop usage) is defined as 15F. It changed in definition to 12(CL1,FL4). UGSURLST is still 60 bytes long, but provides for surrogate-types as well as surrogate values.

The hop-from function has some responsibility in the use of this 60 byte area, as does the control-dispatch software. In order to properly use the 60 byte area, all functions must be categorized relative to this area. The possible categorizations are:

- A. primary
- B. supportive
- C. neutral
- D. primary & supportive

A function defined as primary puts definitive information in the table. It typically operates from a definitive key. Examples of this type of function are ULI and URI. ULI places a PERS surrogate and type in the table. URI places PERS, VEHR, VEHT, VEHC, and VMOD surrogates and types in the table. Because these are primary functions, they have sole responsibility for the table. Therefore, **before** going to the host to read a record they **must** move low-values to the table. **After** a successful return from the host, they must place the appropriate surrogate types and values in the table. The order in which the entries are placed in the table is unimportant to the control - dispatch functions, but does represent the order in which the entries are evaluated during an F6 transfer, and thus can be viewed as a priority definition mechanism.

Example: ULI, before going to host:
MOVE LOW-VALUES TO UGCOMMON-RESERVED-SURROGATES.

Example: ULI after successful return from host:
MOVE '4' TO UGCOMMON-RESERVED-SURR-TYPE(1).
MOVE RMV-PERS-SURROGATE
TO UGCOMMON-RESERVED-SURR-VALUE(1).

A function defined as supportive adds information to the table. It is usually used to get more information about a primary key. The primary key would generally have been entered on a previous screen. An example of this in ALAR is SP. SP typically operates from an existing VEHR or PERS key, and gets parking offense data (INCD-OFNS & ACTN surrogates). If this function were to be implemented in UMS, **before** going to the host with an existing key, it would SEARCH the table and if it found any type entries which were INCD-OFNS or ACTN it would put low-values in the type entry. **After** a successful return from the host, it again searches the table, and uses the first entries with low-values in the surrogate-type for its INCD-OFNS and ACTN entries.

Example: SP, before going to host:

```
2222-SETUP-TABLE.  
  SET UGCOMMON-RESERVED-SURR-INDEX TO 1.  
2222-SEARCH-TABLE.  
  SEARCH UGCOMMON-RESERVED-SURR-LIST  
    WHEN  
      UGCOMMON-RESERVED-SURR-TYPE(UGCOMMON-RESERVED-SURR-INDEX)  
      = (incd-ofns-surr-type OR actn-surr-type)  
    MOVE LOW-VALUES TO  
    SET UGCOMMON-RESERVED-SURR-INDEX UP BY +1  
    GO TO 2222-SEARCH-TABLE.  
2222-EXIT.  
  EXIT.
```

Example: SP after successful return from host:

```
3333-FIXUP-TABLE.  
  SET UGCOMMON-RESERVED-SURR-INDEX TO 1.  
  SEARCH UGCOMMON-RESERVED-SURR-LIST  
  AT END GO TO 3333-EXIT  
  WHEN  
    UGCOMMON-RESERVED-SURR-TYPE(UGCOMMON-RESERVED-SURR-INDEX) =  
    LOW-VALUES  
    MOVE INCD-OFNS-SURR-TYPE TO  
    UGCOMMON-RESERVED-SURR-TYPE(UGCOMMON-RESERVED-SURR-INDEX)  
    MOVE INCD-OFNS-SURR-VALUE TO  
    UGCOMMON-RESERVED-SURR-VALUE(UGCOMMON-RESERVED-SURR-INDE  
    X)  
    SET UGCOMMON-RESERVED-SURR-INDEX UP BY +1.  
    SEARCH UGCOMMON-RESERVED-SURR-LIST  
    AT END GO TO 3333-EXIT
```

```
WHEN
UGCOMMON-RESERVED-SURR-TYPE(UGCOMMON-RESERVED-SURR
-INDEX) = LOW-VALUES
MOVE ACTN-SURR-VALUE TO
UGCOMMON-RESERVED-SURR-TYPE(UGCOMMON-RESERVED-SURR
-INDEX)
MOVE ACTN-SURR-VALUE TO
UGCOMMON-RESERVED-SURR-VALUE(UGCOMMON-RESERVED-SUR
R-INDEX)
SET UGCOMMON-RESERVED-SURR-INDEX UP BY +1.

3333-EXIT.
EXIT.
```

A function defined as neutral does not change the table.

A function defined as primary and supportive may need both types of logic mentioned above. SP might be an example of this if it is entered by other than (F4 or F6) and a license# or regno key directly keyed.

The expression of the above categorizations is in the code contained within the applications functional processors. No UMS tables are changed for this support. The decisions relative to the categorizations are a business type decision. For UMS versions of existing ALAR applications, these decisions are made by duplicating existing ALAR functionality. For new applications, a specification level decision is required.

UMS control-dispatch will clear the above mentioned 60 bytes whenever a function-change occurs without the pressing of F6.

10

Record Surrogates

An IDMS database is the primary database used for the RMV. It is described, with Bachman diagrams, in a separate document. These documents are maintained by DBAs. The most unusual feature is the use of the ‘surrogate records.’ There are six surrogate record types listed below. They are stored in single record-type areas with a key which is a full-word binary number through the CAL-S algorithm, rather than the usual IDMSCALC. The next surrogate number comes from an instance of one record-type, whose value is incremented and then replaced. The algorithm uses the surrogate number as the records position within the area. It can, with some information about the area, derive the page it should be stored on. The record goes in the calc chain for that page. If the area has only one record type, the suggested page is always suitable and there is no overflow at all.

The beauty of this arrangement is that the area may be page-expanded, have pages added or be unloaded and reloaded into new file extents with a new geometry. In any case, the CAL-S algorithm will function undisturbed as the nth record in the area. It will always be the nth, no matter what changes are made. This surrogate number, which is a unique key for each of its record types, can be (and is) used as a calc-key for records, in other areas, stored by IDMSCALC. The uniqueness and uniform size of these surrogate keys have provided very good space-management results in the other areas. The surrogate values are also stored as foreign keys in other record types. As with any foreign key, the target (surrogate) record type is implied by its use.

The conversion from various sorts of keys, such as SSAN or vehicle registration number, to a related surrogate is often made by the host software. In such a case, the host controller, using the transaction’s PCTEH entry, invokes the first named module to convert the ‘key value’ to a surrogate. If none is found, an error is returned. If one is found, control goes to the second and succeeding module(s) named in the PCTEH entry to complete the business function processing. If two or more ‘matches’ are found, the duplicate transaction specified is invoked to switch function and return the first screen of duplicates.

On the applications side of the system, there are requirements to manipulate lists of surrogate keys for multiple record types. To differentiate them, a one-byte prefix is defined for the six types used and then prefixed to the 4-byte surrogate key. The six types and their values are listed below. The following few lines from the copy book UGZCOMM show the structure in which they are placed.

```

10  UGCOMMON-RESERVED-SURROGATES.
    15  UGCOMMON-RESERVED-SURR-LIST
          OCCURS 12 TIMES INDEXED BY
          UGCOMMON-RESERVED-SURR-INDEX.
        20  UGCOMMON-RESERVED-SURR-TYPE      PIC X.
        20  UGCOMMON-RESERVED-SURR-VALUE    PIC S9(9) COMP.

```

The order for the record types (which may only be for a single type) is dictated for F4 and F9 by the 1 to 4 type codes in the fields UGCOMMON-F4-STRING and UGCOMMON-F9-STRING. These values are set by the System Control Program during initialization from the values in the corresponding strings located in the PCTEG entry. The code segment for these fields follows:

```

10  UGCOMMON-CUR-FUNC-CTRL-FLAGS.
    15  UGCOMMON-PROCESS-BYTE-1      PIC X.
    15  UGCOMMON-PROCESS-BYTE-2      PIC X.
    15  UGCOMMON-PROCESS-BYTE-3      PIC X.
    15  UGCOMMON-PROCESS-BYTE-4      PIC X.
    15  UGCOMMON-USER-FLAGS.
        20  UGCOMMON-PF4-STRING      PIC X(04).
        20  UGCOMMON-PF9-STRING      PIC X(04).

```

For scrolling, there is a different table that will hold 140 surrogate keys only. The type identification in this case is made from the 1 to 8 type codes stored in UGCOMMON-SCROLL-SURR-TYPE-TBL. Whatever sequence is here is assumed to repeat enough times to cover the number of surrogate keys shown by the index. The fields involved are as follows:

```

05  UGCOMMON-SCROLL-BASE-DATA      PIC X(742).
05  FILLER REDEFINES UGCOMMON-SCROLL-BASE-DATA.
    10  UGCOMMON-LAST-SCROLL-FUNC    PIC X(04).
    10  FILLER                      PIC X(02).
    10  UGCOMMON-SCROLL-FORMAT      PIC X(12).
    10  FILLER REDEFINES UGCOMMON-SCROLL-FORMAT.
        15  UGCOMMON-SCROLL-ENT-PER-LINE    PIC 9.
        15  UGCOMMON-SCROLL-SURR-PER-ENT    PIC 9.
        15  UGCOMMON-SCROLL-DATA-LINE1      PIC S9(4) COMP.
        15  UGCOMMON-SCROLL-SURR-TYPE-TBL    PIC X(08).

```

NOTE: Intervening fields are omitted to save space.

10 UGCOMMON-SCROLL-TABLE PIC X(560).
10 FILLER REDEFINES UGCOMMON-SCROLL-TABLE.
15 UGCOMMON-SURR-NUMB OCCURS 140 TIMES
INDEXED BY UGC-SURR-INDEX
PIC S9(09) COMP.
05 UGCOMMON-APPLICATION-WORK-AREA PIC X(512).

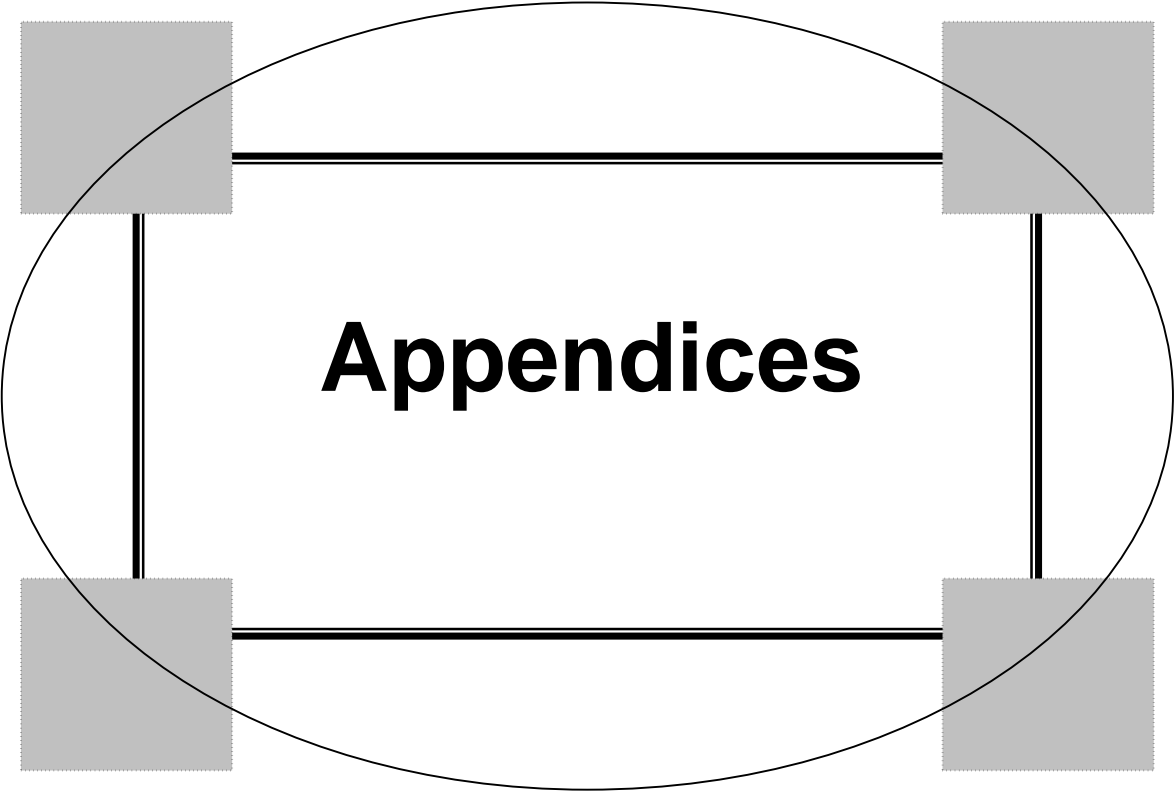
The Six Types of ‘Application’ Surrogates defined are:

0 = VEHR [S] (registration)	1 = VEHC [S] (veh. claim)
2 = VEHT [S] (veh. title)	3 = VMOD [I] (veh. model)
4 = PERS [S] (person record)	5 = NOWN [S] (corp. owner)

Low-Values or Spaces = None

NOTE: [S] surrogate is key for record stored CAL-S
[I] " " " " " IDMSCALC

NOTE: Additional mention of surrogates is found in the screen-hop function discussion on page 118.



Appendix A:

Non-UMS LXTABLE Edit Example

NON-UMS LXTABLE DISCUSSION

In its native form, the UMS guest provides a front and back end service mechanism which accomplishes a number of common tasks. These tasks fall into three categories:

1. Conversion of data from external format to internal format.
2. Editing of common characteristics and enforcement of high level business rules upon input data.
3. Output conversion/formatting of internal data.

These services are grouped within a unit known as the LXTABLE. The name itself is relational to another service presented in a different system, and has no particular mnemonic relationship to the current system.

The intent of these services is to provide a table driven mechanism that performs common functionality, as well as insure that there is only one place to exit out of the system. The design is such that the component of the “rules” is resident on the HOST computer, and downloaded to each GUEST computer at startup time each day. This allows the RMV flexibility within the rules while being able to avoid frequent GUEST installations/maintenance.

The business rules are of primary importance to the RMV, as is the following of these rules by each GUEST. At the beginning of this document, the three tasks performed by LXTABLE were outlined. The first two tasks serve this purpose in any GUEST site that is not running the native RMV GUEST. Since these services ARE accessed within a CICS region by programs that are NOT part of the native RMV GUEST, the purpose of this package is to show how this is accomplished with an example program written in COBOL.

In a native UMS GUEST application, the LXTABLE services are invoked automatically by the dispatch/control services. The application program is not invoked if errors are detected. In a similar fashion, the conversion for output is automatic and transparent to the application. If the reader tries to compare the sample COBOL program with any UMS application, the conclusion is that there is no similarity. The reason for this is that in a NON UMS application, the application program is required to perform various functions which normally are the responsibility of the dispatch/control function.

In essence, the functionality of LXTABLE is simple. The programmer must construct an editing/conversion template (known as the LXTABLE). This load module is truly a table which relates input areas (raw data) with storage locations for processing (in a COMMAREA), describes how they are to be converted as well as describes what generic class of editing is to be applied.

When the editing function is invoked, the relations are processed based on the table. Conversions are performed, default values may be inserted and editing specifications are checked. If errors are detected, each is flagged and returned along with the error-code applicable to the first detected. First detected relates to the order in which the fields were specified in the LXTABLE. Normally, in the RMV usage, this relates to left-to-right, top-to-bottom construct of the input screen. This is a convention, not a technical requirement.

The process can handle all fields at once (as in the RMV usage), or process singular groups of fields. The minimum number of fields in a group is those needed to analyze all involved editing specifications. In the sample, which has two cases, one case (policy dates) requires two fields and the other (registration) requires three fields.

If several groups of fields are processed, it is important not merely to know if ALL fields passed the edits (as in the sample), but which DID NOT. In the sample, an item called EDIT-THIS-FIELD is moved to a 3 byte KEY field for each item to be processed. If the status returns non-zero, each KEY field which corresponds to an item which failed the edit will no longer have a value equal to EDIT-THIS-FIELD.

Sample Map, Non-UMS LXTABLE Invocation

= BMS map used by sample program. Provided for reference only.=
 = it has NO applicability to the use of the technique. =

```

USAMPLE  DFHMSD
          TYPE=MAP,
          CTRL=(FREEKB,FRSET),
          MODE=INOUT,
          STORAGE=AUTO,
          TERM=3270-2,
          TIOAPFX=YES
USAMPLE  DFHMDI
          SIZE=(24,80)
          DFHMDF POS=(001,023),LENGTH=0036,ATTRB=(ASKIP,BRT),
X00140000
          INITIAL='EXAMPLE OF USING UMS EDIT
          DFHMDF POS=(002,027),LENGTH=0028,ATTRB=(ASKIP,BRT),
          INITIAL='FROM A NON-UMS APPLICATION'
*
          DFHMDF POS=(005,001),LENGTH=13,INITIAL='POLICY EFFDT:',
          ATTRB=ASKIP
FLD005A  DFHMDF POS=(005,015),LENGTH=10,ATTRB=(UNPROT,IC,FSET)
          DFHMDF POS=(005,026),LENGTH=07,INITIAL=' EXPDT:',
          ATTRB=ASKIP
FLD005B  DFHMDF POS=(005,034),LENGTH=10,ATTRB=(UNPROT,FSET)
          DFHMDF POS=(005,045),LENGTH=1,INITIAL=' ',ATTRB=ASKIP
*
          DFHMDF POS=(007,001),LENGTH=09,INITIAL='REG TYPE:',
          ATTRB=ASKIP
FLD007A  DFHMDF POS=(007,011),LENGTH=3,ATTRB=(UNPROT,FSET)
          DFHMDF POS=(007,015),LENGTH=09,INITIAL=' NUMBER:',
          ATTRB=ASKIP
FLD007B  DFHMDF POS=(007,025),LENGTH=7,ATTRB=(UNPROT,FSET)
          DFHMDF POS=(007,033),LENGTH=08,INITIAL=' COLOR:',
          ATTRB=ASKIP
FLD007C  DFHMDF POS=(007,042),LENGTH=1,ATTRB=(UNPROT,FSET)
          DFHMDF POS=(007,044),LENGTH=1,INITIAL=' ',ATTRB=ASKIP
*
FLD014A  DFHMDF POS=(014,001),LENGTH=79,ATTRB=ASKIP,INITIAL=' '
FLD015A  DFHMDF POS=(015,001),LENGTH=79,ATTRB=ASKIP,INITIAL=' '
          DFHMSD TYPE=FINAL
          END

```

Program Sample, Non-UMS LXTABLE Invocation

```

IDENTIFICATION DIVISION.                                00110000
PROGRAM-ID.      USAMPLEP.                              00120000
DATE-COMPILED.   00130000
ENVIRONMENT DIVISION.                                00140000
DATA DIVISION.                                       00150000
WORKING-STORAGE SECTION.                            00160000
01  DATA-WORK-ITEMS.                                00170001
=====
these items are relative to  =
this sample program only,    =
and not the general technique =
                                v
04  TEMP PIC S9(9) COMP.                                00180001
04  MAPAREA.
00190005
08  MA-TIOT-PREFIX PIC X(12).                            00200005
08  MA-FLD005A.                                           00210005
12  MA-FLD005A-LEN PIC S9(4) COMP.                        00220005
12  MA-FLD005A-ATTR PIC X.                               00230005
12  MA-FLD005A-DATA PIC X(10).                            00240005
08  MA-FLD005B.                                           00250005
12  MA-FLD005B-LEN PIC S9(4) COMP.                        00260005
12  MA-FLD005B-ATTR PIC X.                               00270005
12  MA-FLD005B-DATA PIC X(10).                            00280005
08  MA-FLD007A.                                           00290005
12  MA-FLD007A-LEN PIC S9(4) COMP.                        00300005
12  MA-FLD007A-ATTR PIC X.                               00310005
12  MA-FLD007A-DATA PIC X(3).                             00320005
08  MA-FLD007B.                                           00330005
12  MA-FLD007B-LEN PIC S9(4) COMP.                        00340005
12  MA-FLD007B-ATTR PIC X.                               00350005
12  MA-FLD007B-DATA PIC X(7).                             00360005
08  MA-FLD007C.                                           00370005
12  MA-FLD007C-LEN PIC S9(4) COMP.                        00380005
12  MA-FLD007C-ATTR PIC X.                               00390005
12  MA-FLD007C-DATA PIC X(1).                             00400005
08  MA-FLD014A.                                           00410005
12  MA-FLD014A-LEN PIC S9(4) COMP.                        00420005
12  MA-FLD014A-ATTR PIC X.                               00430005
12  MA-FLD014A-DATA PIC X(79).                           00440005
08  MA-FLD015A.                                           00450005
12  MA-FLD015A-LEN PIC S9(4) COMP.                        00460005
12  MA-FLD015A-ATTR PIC X.                               00470005

```


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```

12  MA-FLD015A-DATA PIC X(79).          00480005
04  END-MESSAGE PIC X(27) VALUE          00490001
    'END OF EDIT-SAMPLE SESSION'.        00500001
04  MAPLENGTH PIC S9(4) COMP VALUE +222. 00510005
04  CONSTANT-1 PIC S9(4) COMP VALUE +125. 00520001
    04  FILLER REDEFINES CONSTANT-1.
00530001
    08  FILLER PIC X.                    00540001
    08  HEX-7D PIC X.                    00550001
        ^
=====

=====
these items are constants      =
applicable to the RMV data    =
structures                     =
        v
    04  CONSTANT-2 PIC S9(9) COMP VALUE +32768. 00560005
    04  FILLER REDEFINES CONSTANT-2.
00570005
    08  FILLER PIC XX.                  00580005
    08  NULL-DATE PIC XX.               00590005
    04  CONSTANT-3 PIC S9(9) COMP VALUE +256. 00600008
    04  FILLER REDEFINES CONSTANT-3.      00610008
    08  FILLER PIC X.
00620008
    08  EDIT-THIS-FIELD PIC XXX.         00630008

=====

=====
this is the structure which    =
defines the area containing    =
the raw data to edit and      =
convert. the 93 byte area at  =
the start is required by the  =
technique. the other items    =
must line up with the         =
template (LXTABLE). the 3byte =
field (....-key) preceding    =
each data item is required    =
        v
    04  DUMMY-AREA.                  00640006
    08  DA-HEADER          PIC X(93).
00650007
    08  DA-FLD005A.                  00660006
    12  DA-FLD005A-KEY  PIC X(3).    00670006

```

```

12  DA-FLD005A-DATA PIC X(10).      00680006
08  DA-FLD005B.                    00690006
12  DA-FLD005B-KEY PIC X(3).        00700006
12  DA-FLD005B-DATA PIC X(10).      00710006
08  DA-FLD007A.                    00720006
12  DA-FLD007A-KEY PIC X(3).        00730006
12  DA-FLD007A-DATA PIC X(3).      00740006
08  DA-FLD007B.                    00750006
12  DA-FLD007B-KEY PIC X(3).        00760010
12  DA-FLD007B-DATA PIC X(7).      00770006
08  DA-FLD007C.                    00780006
12  DA-FLD007C-KEY PIC X(3).        00790010
12  DA-FLD007C-DATA PIC X(1).      00800006

```

^

=====

=====

these items are relative to =
this sample program only, =
and not the general technique =

v

```

04  MSG1.                          00810006
08  FILLER PIC X(8) VALUE ' EFFDT:'. 00820006
08  M1F1.                          00830006
12  M1F1-MONTH PIC 99.              00840009
12  M1F1-DASH1 PIC X.               00850006
12  M1F1-DAY PIC 99.                00860009
12  M1F1-DASH2 PIC X.               00870006
12  M1F1-YEAR PIC 9999.              00880006
08  FILLER PIC X(8) VALUE ' EXPDT:'. 00890006
08  M1F2.                          00900006
12  M1F2-MONTH PIC 99.              00910009
12  M1F2-DASH1 PIC X.               00920006
12  M1F2-DAY PIC 99.                00930009
12  M1F2-DASH2 PIC X.               00940006
12  M1F2-YEAR PIC 9999.              00950006
08  FILLER PIC X VALUE ' '.          00960006
08  M1F3.                          00970006
12  M1F3-ERROR PIC X(6).            00980006
12  M1F3-CODE PIC 9(9).              00990006
04  MSG2.                          01000010
08  FILLER PIC X(8) VALUE ' REGNO:'. 01010010
08  M2F1-PREFIX PIC X(4).            01020010
08  M2F1-REGNO PIC X(8).             01030010
08  M2F1-COLOR PIC X(2).             01040010
08  FILLER PIC X(14) VALUE SPACES.   01050010
08  FILLER PIC X VALUE ' '.          01060010

```

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```
08 M2F3. 01070010
12 M2F3-ERROR PIC X(6). 01080010
12 M2F3-CODE PIC 9(9). 01090010

=====
LINKAGE SECTION. 01100000
=====
these items are relative to =
this sample program only, =
and not the general technique =
NOTE that a BLL cell for a UMS=
GUEST common area is needed =
but its position depends on =
the actual program structure =
V
01 DFHCOMMAREA. 01110000
04 FILLER PIC X(4). 01120000
01 FILLER. 01130000
05 FILLER PIC S9(9) USAGE COMP. 01140000
05 UMS-COMMAREA-ADDRESS PIC S9(9) USAGE COMP.

=====

=====
this copybook (or an equiv- =
alent) is required. =

01 UGCOMMON-COMMAREA. 01160001
02 UGZCOMMA. 01170001
COPY UGZCOMMC. 01180001
^

=====

=====
this filler provides access to=
a field normally reserved for =
dispatch/control and also =
positions for definitions of =
the output fields from the =
edit process. =
V
02 FILLER REDEFINES UGZCOMMA. 01190001
04 FILLER PIC X(16). 01200001
04 UGCALLON PIC X. 01210001
04 FILLER PIC X(1767).
01220001
^
```

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=====

* OUTPUT DATA FIELDS COME HERE. THEY MUST BE AT THE SAME OFFSETS

* WITHIN GUEST COMMON AS EXPRESSED IN THE ASSOCIATED LXTABLE.

* EACH IS PRECEDED BY ITS Z AND T FIELD BYTES.

=====

these fields receive the =
output from the edit process. =
the "...Z" and "...T" fields =
are required by the technique.=
the "Z" fields may be useful =
for the purposes of editing =
from a non-UMS application, =
but the "T" fields are not. =

v

04	SAEFFDT-GROUP.	
01260006		
08	SAEFFDT-Z PIC X.	01270006
08	SAEFFDT-T PIC X.	01280006
08	SAEFFDT PIC XX.	01290006
04	SAEXPDT-GROUP.	
01300006		
08	SAEXPDT-Z PIC X.	01310006
08	SAEXPDT-T PIC X.	01320006
08	SAEXPDT PIC XX.	01330006
04	SAPREFIX-GROUP.	01340006
08	SAPREFIX-Z PIC X.	01350006
08	SAPREFIX-T PIC X.	01360006
08	SAPREFIX PIC X(3).	01370006
04	SAREGNO-GROUP.	
01380006		
08	SAREGNO-Z PIC X.	01390006
08	SAREGNO-T PIC X.	01400006
08	SAREGNO PIC X(7).	
01410006		
04	SACOLOR-GROUP.	
01420006		
08	SACOLOR-Z PIC X.	01430006
08	SACOLOR-T PIC X.	01440006
08	SACOLOR PIC X(1).	
01450010		

^

=====

PROCEDURE DIVISION.	01460000
0000-SETUP-PROGRAM.	01470000

=====

```

this code is just relative      =
to the sample program and has =
no relevance to the technique.=
      v
**** TEST FOR FIRST-TIME THROUGH,
**** SEND FIRST EMPTY SCREEN IF SO:
01480001
      IF EIBCALEN = ZERO                                01490001
          EXEC CICS SEND MAP('USAMPLE') MAPONLY ERASE
              FREEKB END-EXEC                            01510001
          EXEC CICS RETURN COMMAREA(TEMP) LENGTH(4)
              TRANSID(EIBTRNID) END-EXEC.                01530001
***** INPUT MAP:                                       01540001
          EXEC CICS RECEIVE MAP('USAMPLE') INTO(MAPAREA)
              NOHANDLE END-EXEC.                          01560001
***** TEST TERMINATION (ANY KEY EXCEPT ENTER):      01570001
          IF EIBAID NOT = HEX-7D
01580001
          EXEC CICS SEND TEXT FROM(END-MESSAGE) CURSOR(1)
              LENGTH(27) ERASE FREEKB END-EXEC
01600001
          EXEC CICS RETURN END-EXEC.                      01610001
              ^

=====

=====
UIGETCOM returns a skeleton      =
UMS common area with a number =
of address constants plugged    =
      v
***** GET A UMS-GUEST COMMON AREA:                    01620001
          EXEC CICS LINK      PROGRAM('UIGETCOM')
01630001
              COMMAREA(UMS-COMMAREA-ADDRESS)
01640001
              LENGTH(4) END-EXEC.                        01650001

=====

=====
tell COBOL that a related BLL =
cell has changed                =
      v
          SERVICE RELOAD UGCOMMON-COMMAREA.              01660000
              ^

=====

```

```

***** INITIALIZE CONSTANTS NORMALLY PROVIDED BY
DISPATCH-CONTROL
=====
the edit functions require the=
current date in RMV format      =
get it from CICS in Julian      =
format and use the UMS service=
module to convert it to the     =
RMV format                      =

                MOVE EIBDATE TO UGCOMMON-DATE-JULIAN-FORMAT.      01680005
                MOVE '2' TO UGCOMMON-DATE-INPUT-FORMAT.           01690005
                CALL 'UICALLST' USING UGCOMMON-DATE-ROUTINE-ADDRESS
                                UGCOMMON-COMMAREA.                 01710005
                MOVE UGCOMMON-DATE-BINARY-FORMAT TO                01720005
                                UGCOMMON-CURRENT-BINARY-DATE.      01730005
                                ^

=====

=====
setup items required to show =
that the next phase is edit  =
                                v
                MOVE +01 TO UGCOMMON-ENTRY-REASON.                01740005
                MOVE 'Y' TO UGCOMMON-MESSAGE-TEXT.                01750005
                                ^

=====

=====
this code is just relative   =
to the sample program and has =
no relevance to the technique.=
                                v
***** DO SOME PROCESSING RELATIVE TO
***** THE TEST MAP WE JUST INPUT:
                MOVE SPACES TO MA-FLD014A-DATA, MA-FLD015A-DATA.
                IF MA-FLD005A-DATA = (LOW-VALUES OR SPACES) AND
                    MA-FLD005B-DATA = (LOW-VALUES OR SPACES) AND
                    MA-FLD007A-DATA = (LOW-VALUES OR SPACES) AND
                    MA-FLD007B-DATA = (LOW-VALUES OR SPACES) AND
                    MA-FLD007C-DATA = (LOW-VALUES OR SPACES)
                MOVE 'NO DATA WAS ENTERED' TO MA-FLD014A-DATA
                GO TO 9999-EXIT.                                     01840005
                                ^

=====

=====

```

```

DUMMY-AREA will contain data  =
to be edited. in fact, the    =
edit services will treat it as=
if it were an input map      =
composite. a valid length is  =
required.                    =
                             v
***** CONSTANT BELOW SHOULD REPRESENT THE TRUE LENGTH
DUMMY-AREA
        MOVE +58 TO UGCOMMON-RECEIVED-MAP-LENGTH.
                ^

=====

=====
since DUMMY-AREA is equivalent=
to a map, its address is      =
required in both map address  =
cells in the common area. UMS =
services can be used to get   =
this value:                   =
                             v
***** ESTABLISH ADDRESSES OF DUMMY MAP AREA:01870006
        CALL 'UICALLST' USING UGCOMMON-DATA-NAME-ADDRESS
                DUMMY-AREA, UGCOMMON-INPUT-MAP-ADDRESS.
        MOVE UGCOMMON-INPUT-MAP-ADDRESS TO
                UGCOMMON-OUTPUT-MAP-ADDRESS.
                ^

=====

=====
the name of the user const-   =
ructed edit template (LXTABLE)=
must be placed in the common  =
area                          =
                             v
***** SET EDIT-TABLE NAME:                                01920006
        MOVE 'USAMPLET' TO UGCOMMON-MAP-TRANSLATION-TBL.
                ^

=====

=====
this code is just relative    =
to the sample program and has =
no relevance to the technique.=
                             v
*****                                                    01940006
*****                                                    01950006

```

```
***** PROCESS EFFDT/EXPDT:                                01960006
*****                                                    01970006
```

```
    IF MA-FLD005A-DATA = (LOW-VALUES OR SPACES) AND
      MA-FLD005B-DATA = (LOW-VALUES OR SPACES)
      MOVE 'NO POLICY DATE(S)' TO MA-FLD014A-DATA
      GO TO 1000-DO-REGNO.
```

^

=====

=====

the edit services normally are=
used to process many fields at=
the same time. this technique =
edits all fields, but the ret=
urned code is only for the 1st=
error, with the checking in =
the order the definitions =
occur in the template. this =
example makes multiple passes =
to show all codes. the verbage=
documentation describes how =
to tell which fields are in =
error if multiple fields are =
edited at once. =

v

```
***** THE NEXT 4 LINES OF CODE ARE IN ORDER FOR EACH
***** EDITING PASS:
```

```
    MOVE LOW-VALUES TO UGCOMMON-PROGRAM-COMMAREA.
    MOVE HIGH-VALUES TO UGCALLON.
    MOVE ZERO TO UGCOMMON-CURRENT-ERROR-CODE,
      UGCOMMON-CURRENT-MAP-LENGTH.
```

^

=====

=====

the conversion output fields =
must be set to the default =
value for the field mode. =

v

```
***** INITIALIZE INVOLVED FIELDS TO DEFAULT VALUE(S)
02070006
    MOVE NULL-DATE TO SAEFFDT, SAEXPDT.
02080006
```

^

=====

=====


```

only the fields to edit are      =
set in DUMMY-AREA. they must    =
be flagged as edit candidates.=
      V
***** CLEAR DUMMY-AREA, PLUG INVOLVED FIELDS:
      MOVE LOW-VALUES TO DUMMY-AREA.
      MOVE MA-FLD005A-DATA TO DA-FLD005A-DATA.
      MOVE MA-FLD005B-DATA TO DA-FLD005B-DATA.
***** INDICATE WHICH FIELDS ARE TO BE PROCESSED:
      MOVE EDIT-THIS-FIELD TO DA-FLD005A-KEY
      DA-FLD005B-KEY.
      ^

=====

=====
this code is just relative      =
to the sample program and has  =
no relevance to the technique.=
      V
      MOVE SPACES TO MA-FLD005A-DATA, MA-FLD005B-DATA.
      ^

=====

=====
invoke the edit process. note  =
that a UGCA abend means that  =
the UMS commarea was not      =
obtained properly. a UGTL     =
abend means that there is not =
a running UMS guest in the    =
region. UGTL only occurs if   =
the particular edit requires  =
host download data.           =
      V
***** INVOKE THE EDIT PROCESS:
      EXEC CICS LINK      PROGRAM('UGZ0006P')
      COMMAREA(UGCOMMON-COMMAREA)
      LENGTH(UGCOMMON-XCTL-LENGTH) END-EXEC.
      ^

=====

=====
this code is just relative      =
to the sample program and has  =
no relevance to the technique.=
it is worthy of observation    .=
because it demonstrates the    =

```

UMS field cascading technique,=
 testing the error-code field =
 and converting binary dates =
 for output. note that date =
 conversion specifies the input=
 format and all other formats =
 are always returned. in a =
 binary conversion the status =
 will always be valid. =

V

***** THE REST OF THIS PARAGRAPH SIMPLY FORMATS FOR THE SAMPLE
 ***** DISPLAY. THE ESSENCE OF THE LOGIC IS THAT
 ***** IF UGCOMMON-CURRENT-ERROR-CODE = ZERO,
 ***** THE EDIT WAS PASSED AND THE CONVERTED CORE-IMAGE
 ***** WAS BUILT.

***** ASSUME THAT EDIT/REFORMAT MIGHT HAVE CHANGED

***** THE MAP IMAGE:

MOVE DA-FLD005A-DATA TO M1F1.

MOVE DA-FLD005B-DATA TO M1F2.

***** CONVERT INTERNAL FIELDS TO DISPLAY IF THEY WERE INPUT
 OK:

IF SAEFFDT NOT = NULL-DATE

MOVE SAEFFDT TO UGCOMMON-DATE-BINARY-FORMAT

MOVE '0' TO UGCOMMON-DATE-INPUT-FORMAT

CALL 'UICALLST' USING UGCOMMON-DATE-ROUTINE-ADDRESS
 UGCOMMON-COMMAREA

MOVE UGCOMMON-DATE-GREG-DAY TO M1F1-DAY

MOVE UGCOMMON-DATE-GREG-MONTH TO M1F1-MONTH

MOVE UGCOMMON-DATE-GREG-YEAR TO M1F1-YEAR

MOVE '/' TO M1F1-DASH1, M1F1-DASH2.

IF SAEXPDT NOT = NULL-DATE

MOVE SAEXPDT TO UGCOMMON-DATE-BINARY-FORMAT

MOVE '0' TO UGCOMMON-DATE-INPUT-FORMAT

CALL 'UICALLST' USING UGCOMMON-DATE-ROUTINE-ADDRESS
 UGCOMMON-COMMAREA

MOVE UGCOMMON-DATE-GREG-DAY TO M1F2-DAY

MOVE UGCOMMON-DATE-GREG-MONTH TO M1F2-MONTH

MOVE UGCOMMON-DATE-GREG-YEAR TO M1F2-YEAR

MOVE '/' TO M1F2-DASH1, M1F2-DASH2.

***** DISPLAY "OK" OR THE ERROR-CODE:

IF UGCOMMON-CURRENT-ERROR-CODE = ZERO

MOVE 'OK' TO M1F3

ELSE

MOVE 'ERROR ' TO M1F3-ERROR

MOVE UGCOMMON-CURRENT-ERROR-CODE TO M1F3-CODE.

***** PUT THE MESSAGE IN THE OUTPUT MAP

```

        MOVE MSG1 TO MA-FLD014A-DATA.
            ^
=====
        1000-DO-REGNO.
        *****
        *****
        ***** PROCESS REG PREFIX, NUMBER, COLOR:
        *****
=====
this code is just relative      =
to the sample program and has =
no relevance to the technique.=
            v
        IF MA-FLD007A-DATA = (LOW-VALUES OR SPACES) AND
        MA-FLD007B-DATA = (LOW-VALUES OR SPACES) AND
        MA-FLD007C-DATA = (LOW-VALUES OR SPACES)
        MOVE 'NO REGISTRATION DATA' TO MA-FLD015A-DATA
        GO TO 9999-EXIT.
            ^
=====

=====
the edit services normally are=
used to process many fields at=
the same time. this technique =
edits all fields, but the ret-=
urned code is only for the 1st=
error, with the checking in    =
the order the definitions      =
occur in the template. this   =
example makes multiple passes =
to show all codes. the verbage=
documentation describes how    =
to tell which fields are in    =
error if multiple fields are   =
edited at once.                =
            v
        ***** THE NEXT 4 LINES OF CODE ARE IN ORDER FOR EACH EDITING
        PASS:
            MOVE LOW-VALUES TO UGCOMMON-PROGRAM-COMMAREA.
            MOVE HIGH-VALUES TO UGCALLON.
            MOVE ZERO TO UGCOMMON-CURRENT-ERROR-CODE,
                UGCOMMON-CURRENT-MAP-LENGTH.
                ^
=====

=====

```

```

the conversion output fields =
must be set to the default   =
value for the field mode.    =
                                v
***** INITIALIZE INVOLVED FIELDS TO DEFAULT VALUE(S)
                                MOVE SPACES TO SAPREFIX, SAREGNO, SACOLOR.
                                ^

=====

=====
only the fields to edit are   =
set in DUMMY-AREA. they must =
be flagged as edit candidates.=
                                v
***** CLEAR DUMMY-AREA, PLUG INVOLVED FIELDS:
                                MOVE LOW-VALUES TO DUMMY-AREA.
                                MOVE MA-FLD007A-DATA TO DA-FLD007A-DATA.
                                MOVE MA-FLD007B-DATA TO DA-FLD007B-DATA.
                                MOVE MA-FLD007C-DATA TO DA-FLD007C-DATA.
***** INDICATE WHICH FIELDS ARE TO BE PROCESSED:
                                MOVE EDIT-THIS-FIELD TO DA-FLD007A-KEY
                                DA-FLD007B-KEY
                                DA-FLD007C-KEY.
                                ^

=====

=====
this code is just relative    =
to the sample program and has =
no relevance to the technique.=
                                v
                                MOVE SPACES TO MA-FLD007A-DATA, MA-FLD007B-DATA
                                MA-FLD007C-DATA.
                                ^

=====

=====
invoke the edit process. note =
that a UGCA abend means that =
the UMS commarea was not      =
obtained properly. a UGTL     =
abend means that there is not =
a running UMS guest in the    =
region. UGTL only occurs if   =
the particular edit requires  =
host download data.           =
                                v

```

```

***** INVOKE THE EDIT PROCESS:
      EXEC CICS LINK      PROGRAM('UGZ0006P')
                  COMMAREA(UGCOMMON-COMMAREA)
                  LENGTH(UGCOMMON-XCTL-LENGTH) END-EXEC.
      ^

=====

=====
this code is just relative      =
to the sample program and has  =
no relevance to the technique.=
it is worthy of observation    .=
because it demonstrates the    =
UMS field cascading technique,=
and testing the error-code     =
field.                         =

      v

***** THE REST OF THIS PARAGRAPH SIMPLY FORMATS FOR THE SAMPLE
***** DISPLAY. THE ESSENCE OF THE LOGIC IS THAT
***** IF UGCOMMON-CURRENT-ERROR-CODE = ZERO,
***** THE EDIT WAS PASSED
***** AND THE CONVERTED CORE-IMAGE WAS BUILT.
*****
***** ASSUME THAT EDIT/REFORMAT MIGHT HAVE CHANGED
***** THE MAP IMAGE:
      MOVE DA-FLD007A-DATA TO M2F1-PREFIX.
      MOVE DA-FLD007B-DATA TO M2F1-REGNO.
      MOVE DA-FLD007C-DATA TO M2F1-COLOR.
***** CONVERT INTERNAL FIELDS TO DISPLAY IF THEY WERE INPUT
OK:
      IF SAPREFIX NOT = SPACES MOVE SAPREFIX      TO M2F1-PREFIX.
      IF SAREGNO  NOT = SPACES MOVE SAREGNO       TO M2F1-REGNO.
      IF SACOLOR  NOT = SPACES MOVE SACOLOR       TO M2F1-COLOR.
***** DISPLAY "OK" OR THE ERROR-CODE:
      IF UGCOMMON-CURRENT-ERROR-CODE = ZERO
          MOVE 'OK' TO M2F3
          ELSE
          MOVE 'ERROR ' TO M2F3-ERROR
          MOVE UGCOMMON-CURRENT-ERROR-CODE TO M2F3-CODE.
***** PUT THE MESSAGE IN THE OUTPUT MAP
      MOVE MSG2 TO MA-FLD015A-DATA.
      ^

=====

      9999-EXIT.

=====
cleanup of the common area      =
is important, in particular if=

```

```

the logic is going in some      =
resident program which hangs    =
on data availability. the       =
UIGETCOM routine will return    =
new areas on successive calls.=
                                v
                                EXEC CICS FREEMAIN DATA(UGCOMMON-COMMAREA) END-EXEC.
                                ^
=====

=====
this code is just relative      =
to the sample program and has   =
no relevance to the technique.=
                                v
                                MOVE 'A' TO MA-FLD005A-ATTR, MA-FLD005B-ATTR,
                                MA-FLD007A-ATTR, MA-FLD007B-ATTR,
                                MA-FLD007C-ATTR.
                                EXEC CICS SEND MAP('USAMPLE') DATAONLY NOHANDLE
                                FROM(MAPAREA) LENGTH(MAPLENGTH) FREEKB END-EXEC.
                                EXEC CICS RETURN COMMAREA(TEMP) LENGTH(4)
                                TRANSID(EIBTRNID) END-EXEC.
                                GOBACK.
                                ^
=====

```

Sample LXTABLE, Non-UMS Invocation

= editing TEMPLATE (LXTABLE) used by sample program =

=====

```

required:          =
                   v
      TITLE 'USAMPLET - UMS LX SCREEN '      00092000
      COPY  UMSLXMAC                          00093000
      PUSH  PRINT                             00094000
      PRINT OFF                               00095000
      COPY  UGZCOMMA                          00096000
      POP   PRINT                             00097000
      ORG   UGCUSERA                          00098100
                   ^
=====

```

=====

conversion output fields. =
 this definition must match =
 the definition (format, =
 length and offset) in the =
 invoking program. =
 (UMS commarea) =

```

                   v
SAEFFDT  GFLD HL2      EFFECTIVE-DATE      00098300
SAEXPDT  GFLD HL2      EXPIRATION-DATE
00098400
SAPREFIX  GFLD CL3      PREFIX              00098500
SAREGNO   GFLD CL7      REGNO
00098600
SACOLOR   GFLD CL1      COLOR
00098700
ORG                                              00104400
*                                              00104500
                   ^
=====

```

=====

=====

required, name in col-1 =
 must be load-module name. =
 NOMAPNA should be used for =
 all non-UMS standard usage =

```

                   v
      EJECT                                          00104600

```

```

USAMPLET UMSLXTBL TYPE=START,MAPNAME=NOMAPNA,LEVEL0=NO 00105000
      ^
=====

=====
date specifications. the =
effective-date happens to =
be first, and the expire =
date second. the editing =
specification MUST be on =
the last entry.          =
      v
      UMSLXTBL MAPFLD=FLD005A,GSAFLD=SAEFFDT      00110000
      UMSLXTBL MAPFLD=FLD005B,GSAFLD=SAEXPDT,      X00120000
      EDIT=( PDATE,SAEFFDT,SAEXPDT)      00130000
      ^
=====

=====
reg specifications. the =
order happens to be prefix,=
regno and color. the =
editing specification MUST =
be on the last entry.    =
      v
      UMSLXTBL MAPFLD=FLD007A,GSAFLD=SAPREFIX      00140000
      UMSLXTBL MAPFLD=FLD007B,GSAFLD=SAREGNO      00141000
      UMSLXTBL MAPFLD=FLD007C,GSAFLD=SACOLOR,      X00142000
      EDIT=(REGNO,SAPREFIX,SACOLOR,SAREGNO) 00160000
      EJECT      00490000
      ^
=====

=====
required:      =
      v
      UMSHEADR TYPE=DSECT      00500000
      ^
=====

=====
conversion input fields. =
this definition must match =
the definition (format, =
length and offset) in the =
invoking program.      =
(DUMMY-AREA)          =

```


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```

                                V
      DS CL3                   BMS DATA                   00510000
FLD005A DS CL10                EFFDT                      00520000
      DS CL3                   BMS DATA                   00521000
FLD005B DS CL10                EXPDT                      00522000
      DS CL3                   BMS DATA                   00530000
FLD007A DS CL3                  PREFIX                     00540000
      DS CL3                   BMS DATA                   00550000
FLD007B DS CL7                  REGNO                     00560000
      DS CL3                   BMS DATA                   00570000
FLD007C DS CL1                  COLOR                     00580000
                                ^
=====
=====
required:                      =
                                V
      END                      01260300
                                ^
=====
```